

# Lords of the Earth

## CAMPAIGN TWENTY-FOUR – THE WEST

### Turn 92

1438 ~ 1441 Anno Domini

841 ~ 845 in the year of the Hegira

4136 (Earth Horse) - 4139 (Metal Rooster)

### New for T73

[Noble House rules](#) have been added – please take a look at these here.

New [Spreadsheet](#) for the Renaissance has been created – this can be found here and must be used from now on.

Some tinkering with the [Religious Order rules](#).

I'm going back to standard movement rules – sigh – as it is just taking too much time to rewrite these. Please continue to give your orders in year chunks though – The newly created [spreadsheet](#) should help with this

### New for T59

**Paths to victory:** There are several options open to a player when an NPN has been defeated

1. Take the victory conditions (see NPN rules) available for NPNs and allow the NPN to go its own way. This is a useful option if you do not want to increase your imperial size or bother with the NPNs internal affairs.
2. Keep it as either Pacified or Pacified Tributary. You will not get victory conditions but will get income from the NPNs Homeland/Friendly regions and

cities. Also, as the years from conquest marker goes up it may turn Friendly or Tributary. Using this option treats the NPN as a super-region.

3. Old school, you will have to take the regions you want and conquer each in turn. If the capital is taken then some of the NPNs ratings will be added to yours if higher. The NPN will cease to exist.

**Dealing with hordes:** Hordes can be dealt with a number of ways rather than just an outright battle. These are

1. Threaten them. Hordes respond to a show of strength and may leave you alone if confronted with enough force.
2. Bribe them. They are looking for gold and lands to settle or pillage so if you offer them it on a plate they may well go away. They may also just take it and attack anyway.
3. Use diplomacy. It does work and I suggest chucking in a royal princess or two.

You can also use a combination of the above. If the horde becomes a FA or A, you can direct its attacks or its path of migration.

## New for T53

**Restrictions on Royal Marriages:** Due to the complications arising from these rules only K, H or P leaders can benefit from a Royal Marriage. Members of the Royal Family that have not come into play are not considered eligible. Also, Primate, Order and Secret Empire positions are not eligible for marriage bonuses. These are meant to be diplomatic arrangements between sovereign states.

## New for T51

**No Orders:** If I don't get any orders in for a position and the player doesn't answer my emails then I'll put the position back to a NPN and put aside the players cash (if any) until they pick it or another nation up again.

## New for T50

**Request Royal Marriage:** Used to ask a NPN nation for a bride for one of your Princes or a suitor for one of your little Princesses. Cost is 6AP, Charisma based. The leader doesn't have to be in the NPNs capital but if he isn't then he needs to be in your homeland/capital.

## New for T49

**Naval Reaction and Blockade:** Naval Reactions can only occur when there is action in a Sea Zone that the fleet is based at. The fleet has to be

based from a port and not the Sea Zone. Also, the Reaction can only occur when your own lands or those of an ally benefiting from a Defensive Pact marriage bonus are attacked. It also applies to any merchant fleets you operate through the Sea Zone in the case of piracy. Naval Blockade's only work if your fleet is based in the same Sea Zone as the target port and you spend all (every single one) of your APs in the blockade. The fleet must be based from a port and not a Sea Zone.

## New for T48

**The use of fleets for Reaction and mitigating the effects of Pirates:** My understanding has now changed since we GMs have had some discussion on the list. The use of Reaction has been explained on the Wiki and Patrol is no longer used in the Base Rules.

### Reaction

- Take a look at this link for more info  
[http://www.throneworld.com/wiki/index.php?title=Basic\\_Rules\\_Leaders\\_and\\_Army\\_Actions#Reaction](http://www.throneworld.com/wiki/index.php?title=Basic_Rules_Leaders_and_Army_Actions#Reaction)

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### Trade Route Escorts

- This is specific to Lords 24. Units can be assigned to a trade route to act as static convoy escort using the G type leader. Note this is not as good as patrol as the warships assigned will only reduce the effects of piracy, not capture or destroy the pirates themselves.

**Updated NPN and Primacy rules:** Yep, been tinkering again but I feel a almost serene sense of satisfaction with my latest offering. See what you think.

**Added the ability to hire mercenary captain when there is no mercenary company available:** See the mercenary tables

## New for T47

**Improved cultivation at TL5:** If a nation has reached the dizzy heights of TL5 than it can benefit from improved cultivation. You can Improve a cultivated homeland region from 2GPv to 3GPv, or any other controlled cultivated region from 1GPv to 2GPv. This is a level one megalithic construction.

## New for T45

**New Rivers:** I've added in some new possible rivers onto the map. These are rivers that were once passable by light traffic (remember Cogs cannot travel on rivers) and have now become silted up. You can dredge a stretch of the river (along one region border edge) as a 0.5 level project.

### **Gripes:**

Agro as conversion – this has restrictions (see 2.11.5.3) which I will be enforcing from now on.

Rivers can only support light ships – as far as I know Cogs cannot travel on rivers. This also includes Cogs built for trade.

**New Primates:** We have two new Primate positions this turn. Jumal Skyfather, which is an Estonian god and the Coptic Church based out of Axum.

## **New for T44**

**Minor islands and City States:** I'll be allowing minor islands (Corfu, Jerba, Wight etc) and city states to be used as locations from T44. Just let me know the rationale behind why you want it separate and if reasonable I'll add it in. Once they are created as locations, they obey all the rules of islands etc. However, their Gpv cannot go above 0.

**Flooding:** The last few turns have seen a massive increase in the amount of flooding that has occurred. It appears that the years are getting warmer and wetter. As a result of this some of the minor rivers on the map are once again becoming passable to river traffic.

**Denmark:** Following on from the Minor Islands stuff, you can see that Denmark is now separated out to Jutland and Syaland (Zeeland).

## **Announcements and items of note**

**General Stuff:** Please use my Paypal account ([stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk)) for all Lords' 24 payments. If you cannot use this facility then please let me know and I will see what I can do about filtering US funds to my account. I may also stop using the throneworld email address due to the mass of spam I'm getting!

**Order Form:** Please use the [standard excel order form](#)

from now on. I'll update the site with a link to it next week when I get some time. This is important as it helps me process the turn more quickly. THIS IS NOW MANDATORY.

**Non-Payment:** some of you still owe me some cash. Although it may come as surprise that this is not my main source of income, I see it only polite that you pay for the occasionally night out. So, if you're under zero next turn I'll not process you orders.

**Version 6:** Lords 24 uses version 6 of the basic rules

**The Map:** The map now includes India as well as Europe, Central Asia and Africa. I've greyed out repeated areas on the maps to make my life easier.

However, this means some player nations are split across more than one map. I may increase the size of the main map but I'll have to think on this.

**Tithes and Tribute:** I think these are automatically updated by the stats program, so no need to declare them in your orders.

**Control of the Papacy and Religious Orders:** In Lords 24 we will not always have a player Pope (or Caliph etc for that matter) and the following rules are used to determine which player faction controls the Pope's actions, Papacy Rules. I've also added some stuff about gaining support from their armies

### **How to make your GM happy (PLEASE READ! REALLY!):**

Please send any and all Lords24 correspondence to [stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk) .

### **LORDS 24 WEB RESOURCES**

The Lords Twenty-Four homepage is at:

<http://lords.throneworld.com/lote24/index.html>

All of the on-line resources, including order forms, mailing lists and web-sites for Lords of the Earth are summarized on this page:

[http://lords.throneworld.com/?page\\_id=2](http://lords.throneworld.com/?page_id=2)

You can subscribe to the Lords 24 mailing list by pointing your web-browser at:

<http://games.groups.yahoo.com/group/lote24>

...and following the instructions on that page.

### **VARIOUS FEES AND LEVIES**

At the moment the turns cost \$5 – please pay up of you owe

We are using the latest v6.3.5 of the basic rule book that can be found here

<http://lords.throneworld.com/players/loterule/rules.html>

# Africa and Moslem Spain



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## The Akramid Caliphate

(Sunni Islam Civilized Open Empire)  
*Tiroman VI, Caliph of the Akramids*



Virtually every city in the Caliphate saw their walls expanded and improved. The Caliph ruled from Seville with Calipha Brinn of Zirid. In Olbia, Kazim was to lead a delegation to the Ligurian Emirate but his death in 1438 meant Onika was placed in charge. He leveraged the influence of the Caliphate to persuade the Emirate to ally with them after a marriage was arranged to Prince Teague. Emir Hiktur was to relinquish his claim on Liguria after the alliance was confirmed. Akramid missionaries were active in Corsica and the port of Bastia.

## The Mwene-Mutapa Empire

(Unkulunkulu Civilized Open Empire)  
*TjiKalanga, King of Mapungubwe*

The city of Mwene-Mutapa grew in size and a new port called Inhamizua was founded in Me'Lela. Missionaries for Unkulunkulu were able to convert the lands of the Banhine, Shona, Me'Lela and Swazi. The jungles of Me'Lela and Shona were started to be cut back. King TjiKalanga ruled from Mapungubwe and was blessed with a young son by his Malawi bride. Vendalwe tried to persuade the Malawi to join with the kingdom but despite holding great influence over the northern lands, the Mapungubwe envoy was unable to gain any more support. However, Tinenda was able to gain an alliance with the Shona through his diplomatic efforts.

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# Arabia and the Middle East



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## The Buwayid Sultanate

(Sunni Islam Civilized Open Empire)  
*Lamman II, Sultan of the Buwayids*



Nearly all the cities of the Sultanate were to grow in size during these prosperous years. Sultan Lamman's last act was to order his agents to once again gather knowledge from the western nations. However, most were wise to his attempts and his agents were thwarted by local forces. He was to die in 1438 from a failed heart and was succeeded by Prince Lamman II. The Buwayids were to discover that the Assassins had large support amongst the Mesopotamian populations. There lingered some support for the old rebel Ahmed Saber family as well. Inger was able to improve relations with conquered Levant while Saban al Sid persuaded the city of Raqqa to support the Sultanate. The death of Hasham in 1438 meant that the Sultanate's eastern border was exposed but fortunately there was no unrest there.

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# Western Europe



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## Norman Kingdom of France

(Roman Catholic Civilized Open Empire)

*Philippe, King of France*



The cities of Toulouse and Nerdone grew in size during these years. King Philippe rules from Paris with his wife Queen Catherine of Valois but the Queen remained childless. Bertrand was to end his days administering Cherbourg.

## The Kingdom of Germany

(Roman Catholic Civilized Open Empire)

*Ludwig, King of the Germans*



The city of Lyon was rebuilt after being deserted after the plague swept through Germany. Farms were built in Tyrol and Switzerland as the regions benefitted from German settlers. King Ludwig returned to Saxony from Poland with his new wife to claim the German throne. Wilhuf was able to gain the alliance of the Austrians, helped by a substantial bribe. In Savoy, Karlmann was able to reduce the region's support for Salerno and enable the Savoyards to declare their independence. Albert was to assist the young king in Saxony but died of a fever in early 1439. Attempts by the German clergy to increase the piety of the nation failed but some Moslems were converted in Liguria as the region returned to the true faith.

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# Scandia and the Out Isles



## Kingdom of Orkeneyjar

(Roman Catholic Seafaring Open Empire)

*Soren, King of Orkney and the Isles*



King Soren ruled from Kirkval with his Queen whilst the Princesses Astrid and Vigdis continued to woo the English under the guidance of the wise Frode. A grand meeting of Orkeneyjar diplomats and English nobility took place during these years. Despite the death of the English King Eadig in 1439, his son Ceolwulf remained true to the Orkney cause and declared that there would be union between the English and Orkney crowns. Sussex and London became part of the kingdom and the English gold, resources and knowledge was combined with the Orkneys. The English provinces and cities that remained after the turmoil following Eadig's death had no alliance with Kirkval and declared their independence. Hungry Wolf was to set out from Naskapi to convert the tribes of Albany to Christianity. In far Ventapils, more of the Jumali were converted to the true faith. The lands of Fjordane were further cleared to make way for more farms. The Le Marteau were not forgotten as the Orkneymen found a Preceptory for them in Stornoway. Again, vast sums of gold were transferred to the Rus and Le Marteau. Thingvellir in Iceland was soon to outgrow its old walls but these were soon replaced to protect the growing city. The Severn was to silt up during these years, making the port of Wymeswold unreachable by traders. In 1439, King Eadig was to die from a fall off his horse whilst hunting in the forest. Ceolwulf was preparing for more meetings with the Orkneymen when news of his father's death reached him. Unknown to the prince, Bar was taking the death of the King as an excuse to lay some distant claim to the throne. He was disgusted at the royal family's submission to

the northerners and tried to take control of the capital. Unluckily for Bar, most of the nobility supported Ceolfwulf's claim and his rebellion was short-lived and his head soon adorned the tower. But Eadig's death meant that Ceonbeht of Wells and Cuthwulf of Wessex returned to their estates. It was shortly afterwards that regions of Gwynned, Lancashire and the cities of Land's End, Diva and Berwick all declared their independence from London. Attempts to gain sites for Le Marteau were doomed to failure given the Order had little status in the English lands. The prince, now King Ceolwulf, was to sire three children during these years. Two girls and a son

## La Marteau de Dieu

(Roman Catholic Civilised Religious Order)  
*Tanguy, Hammer of God*



Grandmaster Tanguy was to hire several more mercenaries in Kirkval. He sent dispatches to Prince Latrell in Eastern Cree to lay claim to more of the new lands to the west. Latrell moved with Brother Gidie through Algonkin, leaving a small garrison there, before entering Huron to claim the Confederation lands for the True God. The Huron's were unprepared for the Order's attack with only the Chief's bodyguard present. Latrell and Gidie had little trouble suppressing the heathens and were about to enter Ossossane when Gidie was struck by an arrow and killed. To Latrell's dismay, his mercenaries ran riot throughout the province in a most ungodly way. Latrell's attempts to curtail their behaviour only inflamed the rift between the Order forces and the mercenaries and saw the sellswords disappear into the wilderness with their loot and captive women. Latrell felt alone and isolated in the far west and it was news that the garrisons of Mecatina, Abtini and Eastern Cree had abandoned their posts and moved east that contributed to his decision to lay claim to Huron for himself. Back east, Brother Ottar and joined with Brother Eudes to found an Oratory in Nordheim. An Order House was built in Viborg but the Order's long lines of control meant that the Houses in Turku, Prussia and Danzig were to be abandoned. Missionaries for the Order were sent out from Burgogne to push back the infidel in Sardinia.

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# Eastern Europe



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## The Varangian Rus of Kiev

(Orthodox Civilized Open Empire)

*Peter, King of the Rus*



The Kievan capital at Varangia grew in size and its walls replaced to protect the new population. Gold was sent via the trade routes to the Orkneys, Byzantium and the Order of St Vladimir. The Great Wall was extended along the Pechneg coast. Kievan missionaries were active in Moldavia and Levedia; virtually wiping out the Moslem minority. King Siegfried was to sire two children, a daughter and a son. He persuaded Prince Roland to help him at the Varangian court.

## The Oriental Roman Empire

(Roman Catholic Civilised Open Empire)

*Alexios, Emperor of East Rome*



Missionaries of Constantinople were active in both Rhodes and Taman but only Taman saw a few converts. Emperor Alexios ruled the Byzantine lands from Constantinople, ensuring that the valuable trade route to France was actively provisioned with ships. After shipping building material for new walls to Pilos, Duke Stefans resumed his patrols in the Mare Negri. After being ceded by the Knights, the city of Valletta was persuaded to provide tribute to Constantinople by Duke Isaac before his death in 1440.

## The Order of St Vladimir

(Roman Catholic Civilised Religious Order)

*Dmitry, Grandmaster of the Order of St Vladimir*



To provide more support for the Order and the laity, the city of Lviv was built in Goryn. Brother Ragnar travelled to Dobruja with Brother Bjorn where he started converting the Moslems to the true faith.

## The Knights of Malta

(Roman Catholic Civilised Religious Order)

*Frederick, Grandmaster of the Knights of Malta*



The Knights bequeathed the city of Valletta to the Emperor in Constantinople. Their missionary delegation to Taman failed to provide any converts but Brother Hans was able to found an Oratory in Morea. Brother Heinrich gains some influence with the Pope after meeting with the Papal delegation in Latium. A Preceptory was founded in Nikopolis by clergy of the order. The Knights were also able to gain status in Sicily and Salerno.

## The Noble House of Byzantium

(Roman Catholic Civilised Mercantile House)

*Cephalus, Chairman of the Noble House of Byzantium*



Spent counting their moeny.