

Lords of the Earth

CAMPAIGN TWENTY-FOUR

Turn 108

1502 ~ 1505 Anno Domini

908 ~ 911 in the year of the Hegira

4200 (Water Dog - 4203(Wood Ox)

Announcements and items of note

General Stuff: Please use my Paypal account (stephenbrunt@yahoo.co.uk) for all Lords' 24 payments. If you cannot use this facility then please let me know and I will see what I can do about filtering US funds to my account. I may also stop using the throneworld email address due to the mass of spam I'm getting!

Order Form: Please use the [standard excel order form](#) from now on. I'll update the site with a link to it next week when I get some time. This is important as it helps me process the turn more quickly. THIS IS NOW MANDATORY.

Non-Payment: some of you still owe me some cash. Although it may come as surprise that this is not my main source of income, I see it only polite that you pay for the occasionally night out. So, if you're under zero next turn I'll not process you orders.

Version 6: Lords 24 uses version 6 of the basic rules

The Map: The map now includes India as well as Europe, Central Asia and Africa. I've greyed out repeated areas on the maps to make my life easier. However, this means some player nations are split across more than one map. I may increase the size of the main map but I'll have to think on this.

Tithes and Tribute: I think these are automatically updated by the stats program, so no need to declare them in your orders.

Control of the Papacy and Religious Orders: In Lords 24 we will not always have a player Pope (or Caliph etc for that matter) and the following

rules are used to determine which player faction controls the Pope's actions, Papacy Rules. I've also added some stuff about gaining support from their armies

How to make your GM happy (PLEASE READ! REALLY!):

Please send any and all Lords24 correspondence to stephenbrunt@yahoo.co.uk .

LORDS 24 WEB RESOURCES

The Lords Twenty-Four homepage is at:

<http://lords.throneworld.com/lot24/index.html>

All of the on-line resources, including order forms, mailing lists and web-sites for Lords of the Earth are summarized on this page:

http://lords.throneworld.com/?page_id=2

You can subscribe to the Lords 24 mailing list by pointing your web-browser at:

<http://games.groups.yahoo.com/group/lot24>

...and following the instructions on that page.

VARIOUS FEES AND LEVIES

At the moment the turns cost \$5 – please pay up if you owe

We are using the latest v6.3.5 of the basic rule book that can be found here

<http://lords.throneworld.com/players/loterule/rules.html>

North America

The Atakapa Tribes

(Open Empire)

Kalkasu, Chief of the Atakapa



Chief Kalkasu oversaw the construction of the port of Talkop Kakau in Chitimacha before continuing his rule with Queen Quiselpo. The royal couple were blessed with a further three children during these years with Quiselpo providing her Chief with a son and heir. White Eagle left in charge of the Atakapan army before his death in 1503. Onawa was to ensure that the building of Talkop Kakau went ahead without any issues before returning to Atakapa to assist his Chief.

The Ute

(Open Empire)

Soaring Eagle, Chief of the Ute



Attempts to remove the influence of the Bear Dance shamans from Moache was to come to nothing as their influence continued to affect all aspects of Ute life. The city of Uintah was to grow in size as Soaring Eagle continued his rule from Ute. His young wife was to provide him with two children before her tragic death during childbirth in 1504. Red hawk was also to pass in 1504 while assisting his Chief with Silent Owl. In Paviotso, Speaks Like a Fox was able to secure more influence with the Paiute at the expense of the Yokuts but was unable to procure a bride for Charging Bull.

The Huron Confederacy

(Open Empire)

Onistaka, Chief of the Hurons



Chief Onistaka continued his rule from Ossossane and was blessed with another daughter by Queen Binnosomin. He was to cast a concerned eye to the east as the invaders made progress into the Iroquois lands.

The Carib Tribes

(Open Empire)

Jamar, Chief of the Carib



Chief Jamar was to father a further two children by Queen Oualie as he ruled the Carib Tribes. He had escorted settlers to Arawak to work on improving the islands farmlands. Despite his acerbic manner, Maraquay was able to complete the exploration of the Delta Sea. His success was soured by his death from food poisoning in late 1504.

The Yokut Tribes

(Open Empire)

White Cloud, Chief of the Yokuts



After ensuring that the port of Yalamu was paying its way, White Cloud continued her rule of the Yokuts with the assistance of Smiling Fox. Her consort, Proud Elk was tasked with the defence of the Tribes. Desert Mouse had travelled to the desert lands of the Mohave where he was able to gain some support while Clever Seal oversaw the settling of the Yoruk people. The paved road was completed from Salmon Run to Pomo.

The Cree

(Open Empire)

Mistawasis, Chief of the Cree



While Chief Mistawasis toured his northern kingdom, Prince Kosumi was left to look after the Cree affairs with Watra and Nayati. Prince Kiseawchuck was to remain in the Fox lands where with the assistance of Osamuskwasis and Noquet he was able to secure more influence with the Cree's southern neighbours.

South America

The Chimu Kingdom of Chanchan

(Open Empire)

Araurn, Priest-Queen of the Chimu Kay Pacha



The Priest-Queen continued her rule from Moche with Prince Apu at her side. The prince was to father a son and heir by Princess Oya during these years. Cuete Oalai remained in the Galapagos to ensure their loyalty while General Canba patrolled the kingdom from Cuna. In Chimu, Kanem Pohki was able to gain more support from the subjugated population.

These years saw the cities of Chiriqui, Vitcos, Harkasqa and Tumaco grow in size as the nation's prosperity continued unabated. A port was built on the northern coast of Guayami to serve Chiriqui and to eventually establish trade with the Mayans.

Chichen Itze

(Open Empire)

Daresh, Chief of the Chichen Itze



An earthquake off the coast of Yucatec caused a massive wave to hit the Gulf of Honduras coastline. Luckily, the Mayans had no ports along this coast and suffered little damage. The rebel Daronoya marched north to Nicarao where he captured the province and its port of Nicoya. His intention was to push his claim on the entire Mayan kingdom but was

to perish from a fever in 1505. While Daresh took stock of the Mayan kingdom, Princess Surusa was to explore the Matagorda and Delta Seas. The Mayan capital of Chichen Itze was to grow in size and its reach extended by building ports on the Gulf of Honduras and Bahia Campeche. Before his death in 1505, Perosaya was able to reestablish the Mayan claim on Lenca.

Zapotec Mitla

(Open Empire)

Manuia, King of the Zapotecs



General Ocelotl was to attack and conquer the rebellious Tiacopan province of Otomi with the assistance of General Mecapili. However, the Tiacopan forces had regrouped after their cessation of the alliance with Mitla and now numbered nearly twice Ocelotl forces. Rushing to the defence of Otomi. Their general Pacco was to catch Ocelotl unawares and virtually wipe out his forces. Xitlalcapan had travelled to Tarascan with Itztli and was able to secure tribute from the province and a bride for the young king Manauia.

The Cocijo Priesthood

(Religious Primacy)

Sayoro, High Priest of the Cocijo



Before his sudden demise in 1502, the High Priest of Lightning was able to convert a large portion of the Chichen Itze population. Sayoro of the Mayans was to become the new High Priest of Cocijo while he was busy preaching to the Lencans. In Huastec, the Priest of the Sun was able to convert the majority of the natives before he too was to join Cocijo on the celestial realm. Temples to the great Cocijo were raised in Yucatec and Maya with the Church in Totonac being improved to an Abbey.