

Wanderer Games Presents:

LORDS OF THE EARTH



CAMPAIGN TEN

Turn #50

Industrial Stage Zero: The Medieval Era
1350 Anno Domini

Next Turn's Orders Due:

Friday, 21 October 1994

ANNOUNCEMENTS

Moving in Distant Sea Zones: Nations who leaders and navies move by sea in coastal zones adjacent to their national coast lines and tracing to their outposts enter each sea zone at a rate of 1 month.

It will take longer to sail in unfamiliar waters. Moving in sea zones adjacent to any of your nation's trading partners will cost 2 months per zone. Moving in sea zones not adjacent to any of your trade partners but still in your hemisphere will cost 3 months to navigate. Traveling in any sea zone, open ocean arrow and inter-island arrow that your nation has not yet explored will cost 4 months per zone. This is the cost required to MAP the unknown sea lane and also travel. In these uncharted waters, your leader and your ships will suffer horrible attrition each time a MAP action is executed. Nations seeking to explore and migrate to the New World in the Medieval Era has better be well prepared for slow travel and heavy losses if they seek to land on hostile shores.

Activating Ships From Merchant Fleets: If you seek to use your ships currently on Merchant Fleet purposes, for shutting troops around, you will need to either (a) get a leader to pick up all the ships from the various ports, or (b) wait one year for all the required merchant ships to be recalled to any controlled port of your choice. Ships cannot be 'instantly' be teleported to that port at the beginning of the turn.

Demobilizing Troops: As a corollary to the military use of merchant ships, only those troops, ships, wall points or field forts demobilized inside your homeland build zone can be used immediately. If you want to demobilize troops, ships, field forts or wall points that are outside your homeland build zone, you can send a leader to fetch them home or you'll have to wait one year before you can use the demobilized NFP.

The Pathway of Leaders: This is a bugaboo that has been irritating me for about a year now. If your leader or army was moved this turn perhaps this was because your orders did not specify what PATHWAY he or she would take to get to their destination. Don't write #1 K345 Sussex, go to Svealand, DP + x. Write #1 K345 from Sussex, English Channel, North Sea, Skaggeek, Baltic Sea, Svealand -DP + x. If I don't know the pathway a leader will take I will assume your leader lost his or her map and didn't want to move anyway. No more excuses. Don't lose your maps.

Government Type Maximums: The effective government stat maximum for Imperial nations is as follows: BL, your Tech Level minus 1; Infra, two times your Tech Level. All nations start as Feudal monarchies until their BL or Infra exceeds 1 then they become Centralist Monarchies. Centralists will become Imperial if their BL or Infra exceeds 3. There is no way for an Imperial government to exceed its maximums. Oligarchies are formed if an Imperial nation blows up. Republicanism is only possible if there are several social upheavals. These rules come from the 5th Edition Rulebook.

Guard Units: Guard Units cost 2 NFP and 10 GP initially and then, must be invested in for its level to be increased. They can move by themselves at the leader's rate but cannot lead armies. They can perform some Intel operations (depending on their level), especially Counter Assassination and many leader/army operation. They cannot Diplomacize regions. This rule is effective in all Plate Games.

Agro Cash In Rule: Those of you who have incomes 50 GP or less can cash in 1 excess AGRO for 1 GP or 2 AGROs for 1 NFP. With incomes between 100 to 50 GP, 2 AGROs can buy 1 GP and 4 AGROs make 1 NFP. Above 100 GP you can only use AGRO to defray the NFP cost of building Megaliths or maintaining them at a rate of 5 AGRO for each NFP. You cannot use AGRO to invest in QR's, Government, Intel or Religion stats like the 5th Edition Rulebook says you can. This rule is effective in all Plate Games.

Cargo Capacity of Warships: The Unit Builds chart showing the CARGO Capacity of Warships is incorrect and is inconsistent with other parts of the 5th Edition Rulebook. The Cargo Capacity of Warships and Elite Warships for all Culture Types is 0.5 CARGO per warship point.

LORDS 10 UNIT CONVERSION

Each point of cavalry and infantry (light or heavy) represents 500 fighting men. A transport or warship point = 5 ships with 100 men aboard. A siege point = 5 siege towers or 50 catapults or 500 sappers. A war elephant point = 50 elephants ridden by mahouts. A field fort point = 5 forts manned by 100 men each. A wall point = 10 feet of wall ramparts. The guard unit = a thousand of your empire's toughest, most gnarly warriors.

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TURN COSTS

Old World	New World
\$3.50 per turn.	\$2.00 per turn
Regular Map Set: \$3.00	Reg. Mapset: \$2.00
11x17 Map Set: \$6.00	11x17 Mapset: \$4.00
Color Maps: \$3.00@	Color Maps: 3.00 @

Warning: There is a \$5.00 charge to your account for any returned checks.

RULES USED IN THIS GAME

This campaign uses the 1994 5th Edition Rulebook. Any differences will be noted in this newsletter.

Ordering the Rulebook: At this time you may order 5th Edition Rulebooks.

Send \$13.00 payable to: Thomas Harlan
4858 East 2nd Street
Tucson, AZ 85711-1207.

AFRICA

West Africa

Mercs: 10mc, 10mi

THE NIGER BASIN WAR

Togo vs. Fulani, Iest, & Almoravid?

Kutoba and his forces wanted the initiative back and so they grabbed it right back with a mailed fist. The Fulani were too cowered in Gao, afraid to fight for themselves, and were useless when the Totonads commenced a looting of Songhay. While this plunder occurred, a Berber man disguised as a salt merchant was caught trying to outrun the perimeter patrols. This was none other than the famous Bromo Roach. He was tossed in a wooden cage with only a can of 'Raid' for company. Kutoba, Kuta and company - 71,000 soldiers including 11,000 Mossi - left Songhay using the Emir's Road and occupied Mali. After deciding that a passive siege of Timbuktu was not possible, an active siege was ordered. Timbuktu's walls were only 50 feet high and defended by a minimal force. After a few months of dust and disease, the old city fell and its captain Nimri was captured. Some 18,000 men lie dead in the medic's tents including the great Colonel Kuta, scalded to death by infernal hot liquids. A garrison of 9000 and 40 warships were left in Mali to bury the battle's victims. A small mausoleum was built for the deceased Colonel Kuta. The leader had died in the siege. The Togo continued in Segu, defeating the locals, looting the countryside, sacking then torching Jenne. 15,000 spear-men and 4000 cavalry stood against the heathen Totonads in Ghana. They too were swept aside but tagged 1000 on their way out. Ghana too, was looted. Kumbi-Selah was gutted and destroyed. Many refugees were killed by bandits and wild animals trying to escape the carnage. Joined now by General Kokou and some mercenary reinforcements, 51,000 returned to Songhai and held it once more against Gao.

Out in sea, Sergeant Kuntani and a fleet of 40 ships raided Takrur, Gambia and Almoravid Senegal. In Gambia, 5 ships were sunk. He returned to Accra with some booty.

THE AKA MURRID EMIRATE OF FULANI

Mustafa II, Emir of the Fulani

DIPLOMACY: none

The Fulani Emirat continued to crumble like a house of twigs, its sizable army unwilling to drive the Togo invaders away. Mali was conquered. Segu was lost. Gambia rebelled due to extreme isolation. A mutiny arose against the boy king Mustafa in 1350. The river captain Falei sailed down the Niger and became his own boss in Gwari. Kurfei, Zaria and Daza revolted. The government shrank due to desertions. Lord Agadez remained true and he held the command of the cavalry corps. Gao, isolated Bours, detached Takrur and the oases of Agades, Bilma and Tahoua are still under Fulani control. Deprived of much of its agricultural support, the city of Gao lost 2 gold levels as its population starved and left in an exodus.

THE KINGDOM OF BORNU

Belgun Malik

DIPLOMACY: Bomu(h)

Controlling only Bornu and the capital of Ngazargumu, Belgun of Bornu possesses a small piece of Fulani's old government.

THE SUPREMACY OF TOGO

Kutoba
DIPLOMACY: none

Kuntani's raid on Senegal has led to a cessation of trade with the Almoravids. No longer resentful, Hausa has returned to the old ways of Afro-Paganism. Kutoba finally got a son.

THE BANTU KINGS OF KONGO

Akashua, *King of Ba-Congo*
DIPLOMACY: Okoyo(t), Yaounde(fa), Mankim(t), Etosha(ea), Lunda(t), Sangbe(a)

The Kongo worked for their own expansion. Trade with the Soko was finally achieved. A postal road connected Cuango with Kongo.

East Africa

Mercs: 10mi, 10mw

THE GREAT ZIMBABWE

Five Twin Jackal, *Immortal Ancestor of the Zimbabwe, Chief Zimbabwe Royal*
DIPLOMACY: Mozambi(f)

Crane Feller went in with the troops and converted the Mozambi to Judaism. Having done so, Mozambi became a full part of the empire. Crane Feller and his son Digroar died in 1350. Five Twin Jackal weary of sitting around came right back and took his crown back. Digroar's son Stickform a distant descendant of Five Twin Jackal, was installed a 'crown' prince. Melela revolted.

THE BASOKO

Mamileke
DIPLOMACY: Gamo-Gofa(a), Mombassa(ea), Nyasa(nt), Kivu(ea), Kilwa(t)

By securing the right to use Basoko bucks in Kivu, those rare collectible Kongo banana stamps can be traded in Soko land. Mamileke made some moves to the south arranging protection for Nyasa and Kilwa. Soon meerkat bagels can be imported from the Zimbabwe.

THE ZAGWE KINGDOM OF AETHIOPIA

Ansarto, Ras Jemo, *King of Aethiopia*
DIPLOMACY: none

The Ethiopians continued their march toward full urbanization expanding Artoli, Ganeti and Dunqunab. Two new towns, Kusti (not Krusti) in Gezira by the White Nile and Khartum in Awa along the Blue Nile, were built. Tobruk was fortified in case some whacko fleet came by. A big hole a dug to contain all that gold Ansarto is saving.

EUROPE

Western Europe

Mercs: 10mhc, 10mc, 10mhi, 10mi

THE AR ROCH SULTANATE OF IEST

Ar Rod Abu'l Haahim, *Governor of the Vermin Insects*
DIPLOMACY: Al Hauts(a)

Palma was expanded. In the Shi'ite Al Hauts, Biskra was made. Coastal trade activity increased. The Scrub Roach and 50 carracks sailed up the Rhone in Europe and raided the Neustrian tributary region of Orleans.

CIVIL STRIFE IN EUROPE!

Saxonia, Thaeiry, Styria, Iest, & Warsaw vs. Neustria & Bohemia

The Old Order of Europe mobilized their armies to lay low the Neustrians and their new found allies, the Bohemians, and hopefully restore peace to Europe before the cancer consumes everything. Early in 1346, Gerald le Creusot and Dietrich were assassinated. In Tours, Gerald's son Beyers postponed a move to Lyon and with his 28,000 reinforcements galloped passed Orleans, Burgundy and Swabia (The latter two were in the midst of tax rebellion) to pick up the main army in Bavaria. There had been some desertions but most stayed on. It seems the garrison had caught the King of Styria so Beyers held him as a hostage.

Meanwhile the Saxons landed their big army in Brittany and awaited the arrival of the Thaeirians. At the spring of 1348, the Danes were ready. Combined with the Saxons there were 105,000 heavy cavalry, 80,000 regular cavalry, 77,500 heavy infantry and 84,500 regular infantry; roughly 30% of these were Danish. They forced tribute from Maine, toppled the Neustrian government in Anjou and then exacted more tribute from Ile de France. Another joint Saxon-Thaeiry force consisting of 20,000 Saxon cavaliers, 12,000 Zealand knights and 14,000 Danish axe men landed in Flanders and was welcomed there as liberators. Ponthieu also threw flowers at them so conflict wasn't needed. Normandy was another story whatsoever. 2000 Danish heavy units were slain to gain the submission of Normandy and Cherbourg. Bishop Dual and 5000 cavalry split off from the force in Flanders and made a sortie toward Soissons. Vermandois pledged their tribute to the Saxon Throne peacefully. Lorraine resisted Bishop Dual and wiped out his army. Dual was wounded and fled back to Vermandois. By the end of 1350, most of the Neustrian realm had been conquered.

The Neustrians themselves were not inactive. They left Bavaria the way they came, cowing both Swabia and Burgundy into pliancy. In Burgundy, a Styria army attacked them. There were 13,000 elite riders and 5000 pike men. The 54,000 heavy knights,

88,000 rangers, 18,000 swordsmen and 136,500 archers annihilated them. Beyers led his men south, avoiding the Saxons and began his program of leveling. Lyonsais was looted; Vienne was sacked. Languedoc was attacked and was pacified by the end of 1350.

Further East, Warsaw raised an army of their own and stomped on Bohemia. Led by Shurlofsky and Hergrom with 38,000 cavalry mixed light and heavy, 19,000 standard infantry and 1000 springals and treunchets. They occupied Bohemia, forced tribute from Nordgau defeated 10,500 Bohemian knights and posted a picket in Franconia and completed their mission tributizing Thuringia. Their toughest job was the reduction of the fortress inside Murko.

THE NORMAN KINGDOM OF SAXONIA

Edward III, *King of the Saxons and of the Normans, Count of Blois*
DIPLOMACY: Vermandois(t), Ponthieu(t), Flanders(t)

Edward's return to the mainland was unopposed. Refugees from the sack of Vienne have surrounded the main army in Paris. Too distant to be governed Corfu has revolted.

THE NORMAN KINGDOM OF NEUSTRIA

Beyers, *Norman King of Neustria and of the French*
DIPLOMACY: none

"Here's the plan. We teleport our army to Anjou and attack London and sack it, toppling the Saxon Empire."

"Uh, your majesty -"

"Silence dog! I'm not though. Then I board the bird platforms, fly to København and drop coconuts on them. And after we convince the sun to burn the Moors - WE'LL RULE THE WORLD!!! ... What was it you wanted?"

"Sir, the Danes have sent this gift knife."

The page held a pillow with a jeweled knife. As King Gerald reached for the knife, it jumped up and impaled the king in the throat.

"Ack," he gasped, "I knew there was a fix in this."

After Gerald was killed, Beyers took over. Beyers became very unpopular by overtaxing his subjects. He seemed interested in amassing a huge personal fortune and the army didn't seem to mind because they'll get all the cookies they can find. Burgundy, Flanders, Ponthieu, Swabia and Vermandois rebelled, however.

After extracting his main force from Bavaria, Beyers went on a destruction tour, but he was slowed by his lousy leadership and the heavy equipment. Lyonsais was looted and Vienne was sacked. Languedoc was conquered just as winter closed in at the end of 1350. Bavaria, Swabia, Burgundy have become neutral. Lorraine has left Neustria and has united what was left of Bohemia. Orleans rebelled after a Mahidian corsairs' raid.

THE ALMORAVID EMIRATE OF ANDALUSIA

Marwan II, *Emir as Seville*
DIPLOMACY: none

The Moors stayed quiet, except to gripe at the Togo raiders. Refugees from the Niger War have gathered in Arguin.

Italy

Mercs: 10mhi, 10mi, 5mw

THE KINGDOM OF LIGURIA

Vandalio, *King of Liguria*
DIPLOMACY: Langhe(a), Tortona(a)

The Ligurians built up their army. They shipped grain to the funny looking Chalukyans and access to some military secrets.

THE ROMAN CATHOLIC CHURCH

Gregory IX, *Bishop of Rome, Vicar of Christ, Servant of the Servants of God, Supreme Pontiff on the Universal Church*
DIPLOMACY: none

Pope Gregory IX passed away in 1350. The new Pope elected became Gregory X in honor of his predecessor. Thaeiry was praised for defending the Holy Church. Warsaw, having complied with the terms of the Papal Bull, was reinstated into the Christian Commonwealth and the EDU Fund. Some bishopric and financial support was given to Styria. Abbeyes were made in Alsace, Swabia and Westphalia.

THE PRINCIPALITY OF SPOLETO

Isaco, *Prince of Spoleto, Defender of the Faith*
DIPLOMACY: Matese(f), Puglia(f)

The Spoleti came back to life long enough to get a couple of territories friendly.

Eastern Europe

Mercs: 30mc, 10mi

THE REPUBLIC OF STYRIA

Eugenus Von Zankel, *Grand Doge of Wyt*
DIPLOMACY: Austria(f)

Oskar having gotten himself into a trap was a prisoner for the last five years of his life. Ditomar was himself captured after he led an ill-fated elite army from the Alps into Burgundy. Ditomar died in jail as well. Eugenus should be happy

that Austria has thrown their lot with him, after all the bad things that happened. Eugenius young son was turned into a monk. He's got a sneaky plan, obviously.

THE NORDIK KINGDOM OF THAERY

Elbert, *King of the Danes*
DIPLOMACY: none

To help their Saxon allies, Elbert sent two armies, the vast majority of men under arms, overseas. Much of the trading ships were confiscated to shuttle the troops to Brittany and to Flanders. The main Thaery army was not encountered while aboard, making navy soldiers anxious.

THE FRANKISH KINGDOM OF BOHEMIA

An invasion by Warsaw troopers conquered the heart of Bohemia, destroying their army, toppling their government.

THE UNITED DUCHIES OF LORRAINE

Albrecht
DIPLOMACY: none

Parts of Bohemia left untouched by the Polish, fell in line behind Albrecht of Lorraine who had defeated a Saxon army as they tried to invade his home. Alsace, Champagne, Hesse and by sea and river, Meissen, all became charter members of the United Duchies.

THE GRAND PRINCIPALITY OF WARSAW

Volazarn IV, *Grand Prince of Warsaw*
DIPLOMACY: Bavaria(c)

In a sudden announcement King Volazarn walked to his castle balcony and spoke to those gathered below.

"All lands formerly under Francon rule belong by royal right to my sons. Styria's government will be allowed to remain in place only if it acknowledges one of my sons as its heir."

There was no response from neither Styria nor Bohemia. Soon afterwards, 67,000 men in full armor marched out of Warsaw and began a war against the closest Franken state - Bohemia. Bohemia, Franconia, Nordgau and Thuringia fell under Polish suzerainty.

THE KINGDOM OF THE BALTS

Valerus, *King of Baltica, Prince of Novgorod*
DIPLOMACY: Muscovy(a)

Novolgar was founded on top of the old Bolgar in the resettled, Roman Catholic, Kama Bolgar. This town has docks on the Volga. Many men farmlands were opened up for the villagers to sow.

ASIA

The Middle East

Marco: 10mhc, 10mc, 10mhi, 10mi, 5ms

THE NIKEPHORIAN EMPIRE OF BYZANTION

Nicephorus X, *Eastern Roman Emperor, Basileus of Constantinople*
DIPLOMACY: Wallachia(f)

A team of laborers built new Imperial Streets from Nicepolis to Varna in Dobruja then inland to Ludgorie's Adrianople. Eight cities expanded (Trøy, Varna, Adrianople, Sinope, Corinth, Ariana, Katerini and Bucharest). The Academies in Nicepolis and Constantinople were expanded to fill all the new books that were written. Trade was opened with Styria and Neustria (what's left of it).

THE DAR AL ISLAM - ARBILIQ GALIPHATE

As Sa'id, *Kalifat Rasul Allah, Commander of the Faithful*
DIPLOMACY: Hadramunt(f), Tamar(a)

From Antioch and Aleppo, two spurs of paved roads headed south. One, along the bumpy coast to Acre in Lebanon. The other, made it to Damascus in Syria. Siraf, Homs, Siffia, Najaf, Samarra and Hamadan have become larger towns. Uthman was ejected when the Caliph got smart enough to figure it all out. Al Ma'mum might know how to fight but shuffling paper is not his cup of coffee.

CRISIS IN PERSIA

Rayy vs. Bajjid vs. Karatou vs. Makran

Heck. What is there to write about? Nothing happened.

THE PARTHID SHAHDOM OF RAYY

Yuhana bin Isma'il, *Shah of Rayy*
DIPLOMACY: none

Isma'il's death meant the coming of Yuhana, boy wonder.

THE BAJJID EMIRAT OF MERV

Suleiman, *Emir of Merv, Archon of Bactria*
DIPLOMACY: none

Mahmud died of rock contact. The dice were not as kind to the young Suleiman. The restless punks on the streets broke into the palace and stole 80,940 golden dinars.

THE KHANATE OF KARATOU

Funjuz, *Khan of Karatou*
DIPLOMACY: none

The poor Karatou couldn't support their government, their Intel nor their great walls. They all went away. The unfinished great wall segments in Karatou and Khokhand crumbled into disrepair.

THE GOD EMPIRE OF CHAH BAHAR

Ahuramazda the Awesome, *God Emperor of Chah Bahar, The Blazing Scepter of All Known Earth, Might Master of Makran*
DIPLOMACY: none

The almighty Ahuramazda strutted around, showing his stuff. In private, he was not at all well. He was dying - it seems - from cracker allergies. A drought and bad fish catches caused some widespread starvation. Chah Bahar reduced to 5 GPV.

THE GHORID SULTANATE OF AFGHANISTAN

Omar, *Sultan of Afghans*
DIPLOMACY: none

People with brooms and paint and chisels cleaned up the cities of Ghor and kept them clean. More people are literate these days. Omar was happy that the Mongoloids nor the Persian civil warriors have spilled into his country.

India

Marco: 10mwe, 10mhc, 10mc, 10mi, 5ms

THE MONGOLOID INVASION OF INDIA

Mongols, Alanni, Lenolik, Ekgol vs. anyone unfortunate to dwell in India

The Mongoloid camp suffered more outrage when Holakshi was wounded by a sniper dart. He lived through the experience but he wasn't at all that coherent. Holakshi's able son Kunai took his place for the time being. A disturbance in the Mongol horde due to a sudden incursion of monkeys who stole anything pink led to the mutiny of the Ekgol tribe led by the infamous Totot Sutrekdi.

In concert, the confederations of Mongol and Alan left Nadavaria in the first week of February and ambled to Bihar and Jihjhoti. The 776,000 warriors and their families stopped in July 1346 to sack Kalanjara, hurting the Chalukya Mandalam for the first time. When they crossed the Vindhya Range into Pawar, the Mongols and the Alanni put their 'habitrail' rat cages in their bags and dug out their spoons - it was time to scorch some earth.

"Hey Buba who told you to take out that mace?"

"Sorry boss. One of those monkeys stole my spoon. I'm gonna use this bludgeon to brain those rascals if I ever see them again."

Buba would soon get the chance. The monkeys of Chip-Chip dogged the dual horde groups, primarily to throw road apples right back at the Mongoloids. In a broad scooping gesture, a wide furrow of earth was scooped from the ground of Pawar, Lata, Konkan, Malabar and Kerala ending at the city gates of Cochinar. The dirt really got good in the last five hundred miles. Now nothing could be farmed from these lands anymore. After chasing some tailed simians off, the Mongols pacified Dravidia, looted it and held it against the Chalukya capital Kollam. The program of economic and agrarian warfare failed though, partly because the Mandalam had imported mass barley from Europe.

Meanwhile back in Nadavaria, the Ekgol made their dent in history. Starting in March 1347, they rode in a zig zag pattern looting all the way, toward Burma. They struck first in Kamarupa, raiding the land and burning Rangpur. Then Totot took his pals back south and toasted Tamralipti. They wheeled back north to attack Assam where 15,500 Burmese knight, 29,500 coconut armored men and 15,000 javalincers. They were outnumbered but they possessed a deadly shield wall (a 2 to 1 ratio of heavy to light troops seems to be more deadly than 1 to 1). Two rushes against it failed and eventually the Akgol horde was reduced from 82,500 to a mere 21,500. Totot Sutrekdi ordered a retreat. You would too. In Samatata he ran afoul even more soldiers. But their commander Ang Bo was an idiot. His 20,000 evenly mixed infantrymen were routed by the ever diminished horde break-off. 7000 heavy infantry were mauled in the assault. The remainder were chopped to crow food in the retreat after looting Samatata's fields. The 17,000 mounted barbarians took a break.

THE ALANNICHARG HOST

Buhunchun the Tuttork, *Khajan of the Alars*
DIPLOMACY: Sangurg horde(f), Tuttork horde(f)

Subatoi after some distinguish years as the Alanni chief fell off his horse and broke his neck on a monkey's back. A contest was held to see who'll get the big enchilada. Six men stood up. The men died. One man ran away. Two men Buhunchun the Tuttork and Dutchorn the Blueodon played ping-pong to determine who would win. Blueodon has a nasty upper-cut but Buhunchun never let his eye off the ball. So the Tuttork men took over the Alanni and the Blueodon was made the heir.

THE MONGOL KHANATE

Hoiakshi Khan

DIPLOMACY: Lenolik(neutral)

Hoiakshi got better. The 30,500 man Lenolik chief died and defected to seek better pastures elsewhere. Many Mongol think that the sheer mass of numbers is sure to crack open the 150 foot tall stone ramparts of Kolliam.

THE LENOLIK HORDE

Taikuhn Jin

DIPLOMACY: none

The Lenolik ran off to Madurai but they aren't occupying the region. They're just piddling.

THE HARAYUK RAJPUT EMPIRE

Nagavijaha, Khan of Khans, Master of Kaunaj

DIPLOMACY: none

The Harayuk forces guarded well their cities. A gift of 200,000 rupees was received from the Chalukya. Gifts of rice came from the Rastrakuta. The Paganees left some troops in Maghada that Nagavijaha can use indefinitely. This still confused the Great Harayuk. The Ganges River flowed less than normal which caused a general famine. All the reserves were used up to feed only some of the starving masses.

THE CHALUKYA MANDALAM

Dantidurga II, The Great Muta

DIPLOMACY: none

The people of the Mandalam were horrified to learn that Pawar, Lata, Konkani, Malabar and Kerala have become wildernesses. To alleviate any problems huge amounts of corn were imported from the Occident. Most of the fishing fleets were demobilized to build bigger walls. Dantidurga feels bottled up in his city with his main army while a mass of horses are parked outside his capital with countless stinky men making an uproar every night. The incessant chatter of Chip-Chip's monkeys was better than that.

THE RASTRAKUTA EMPIRE

Sinuma, Emperor of Manyakheta

DIPLOMACY: Sikkim(f)

Sinuma found a bride in Sikkim, ignoring the horde threats unless they came back in his face. Eventually they all went away even the Ekgols. Vanga and Kamarupa are no longer intensely cultivated.

THE AKGOL HORDE

Totot Sutrekdi

DIPLOMACY: none

Totot's horde is encamped in Samatata enjoying the spoils of their raids.

South-East Asia

Merca: 5mwe, 5mc, 10mhi, 20mi, 10mw

THE KINGDOM OF PAGAN

Ang Sau, King of Pagan, Maharaja Myanmar

DIPLOMACY: none

General Mwa Boswe became a hero for his brilliant defenses of Assam. Ang Bo whose shameful conduct in Samatata earned his current incarceration at the hands of Totot Sutrekdi. In 1350, in Maghada, Krawrahta died. Aurar didn't know whose to take the boats to.

THE AQUARIUM OF JAVA

Halibutimsutra, King of the Spice Islands

DIPLOMACY: none

The Aquarium patrolled their coastal waters with a greatly expanded navy. Neutrality from all nations east of the Malays would be enforced. No non-Javanese warships were allowed in these waters. A Vietnamese leader named Shenphon wanted to be a warship captain in the Javan navy since he was moving overtly, everyone knew who he was. The admiralty wasn't sure they wanted to hire him. He was detained in Singhasari. Then a 'goodwill' fleet of 5 elite battle boats was detected and boarded in the Java Sea. Its leader, Phi Jap of Kweichou died while being interrogated - he kept insisting his right to be released. Halibutimsutra wonders what these provocative intrusions mean.

China

Merca: 5mehc, 5mec, 10mehi, 10mei, 10mew

THE DAI VIET GUO

Pang Vanvoa, Wang Dai Viet

DIPLOMACY: none

King Vanvoa sent two olive branches to the Javanese. Each time, The hand that brought them was bitten off. Nothing good can come from this continued belligerence of Indonesia. The elite cavalry patrol gained new squadrons. North Court Duke Nuc Vinh died at the tender age of 76, after long service to the Monarch of Vietnam.

THE HIDDEN DRAGON OF CHEKIANG

Quan Cladol, Celestial King of Chekiang

DIPLOMACY: Hong Kong(f), Luzon(n), Tungchuan(t), Lichou(ea)

Some public works were constructed in the aftermath of a lousy famine. Cities expanded such as Zhuzhou, Chiangling, Jao and Yixing. Because the Ciao failed to ship in reserve rice bushels, the threat of crop failure could starve thousands more. There just wasn't enough farmland in the country and the cities were so large. Support costs were high and not enough cash was brought in from international trade. The Hong Kong ally named Ki Buang, after so long, retired with a healthy pension. Eyes were kept peeled for Javan naval encroachment and Gurvan intransigence.

THE CIAO CHINESE KINGDOM

Geizer

DIPLOMACY: none

"Hey, whacha gonna do big guy?"

"I'm going to sit at home and watch TV."

"TV? What's that?"

"Tossing Varmints. My favorite sport."

GURVAN ANSHAN

Khurkon-Chon

DIPLOMACY: Silla(c)

The grass grew a bit longer because there were less horses to eat them like they used to. Khurkon-Chon spends his days cursing the gods.

The Pacific Rim

Merca: 10mhi, 10mi, 10mw

THE AMAGO SHOGUNATE

Tenno Kuzuyu, 82nd Emperor of Nihon, Descendent of Amaterasu

Amago Katubeji, Boss of Shimane, Shogun of Japan

DIPLOMACY: Okinawa(f, with the promise of a city), Satsunan(f, with the promise of a city), Kurisat(f, with the promise of a city), Hokkaido(fa)

Kagoshima and Aichi were improved in public works. There is beginning to be some restlessness in the wild lands. Shogun Michikafu died of cancer. Katubeji takes over with no ruffies. He's not a good administrator.

THE EMPIRE OF THE STORM

Roots that grow Deep in the Sand, Storm King, Emperor of the Middle Kingdom

DIPLOMACY: none

"What must we do today?"

"Carve another wooden head. Throw stones at the funny birds."

"Just like yesterday."

"What's the plan tomorrow?"

"Carve more lumber faces. Bean a few Kwis."

"Just like today."

"Yeah."

"So when's the Storm King going to declare war on the rest of humanity?"

"When he decides he's got enough wooden head and there's no more drumsticks to eat."

"All right. Back to work."

"Back to work."

THE AKETTA IMPERIUM

Anka, Sorcerer-King of the Aketta

DIPLOMACY: Ayr(ea)

Anka gave up on this diplomacy idea to concentrate more time counting his wealth of opals.

THE NEW WORLD

The Grand Massif

Merca: 10mi

STRANGE VISITORS DIE IN AMERICA!

Bearded, Dead White Men vs. Happy Redskin Savages

The Volgars, with their chin hairs and nags, were exhausted from their long trip and didn't understand the dangers of the New World. In a matter of months, the major nations of the Appalachian and Mississippian regions sent their braves en masse to destroy the intruders before they could destroy everything.

ODERCAIN

Malcolm II

DIPLOMACY: Cayuga(mt)

"Go young man. Go and KILL THOSE STRANGERS AND STUMP THEM INTO THE DIRT. Be brave and don't lose heart."

General Brutus marched 30,000 lads plus 7500 wanderers from the Mercain heartland, south of the Great Lakes to the Hopewell hills. There was some stumping then. A strange new beast has been procured - horses.

Cavalry Count: 98 years.

THE CHOWAN SUPREMACY

Maoqua, *Chief of Chowan*

DIPLOMACY:

All the Chowan mobilized and headed to the Ohio Valley to deal with the Volgars. Their leader, Secar, regent for Maoqua, had 17,000 heavy infantry and 40,500 archers. The Santee ally supplied 1000 braves to the effort. By the beginning of 1347, the Chowan stopped at an earthen dike built by the Hopewell.

"We'll attack when everyone shows up"

"But what if some one doesn't show."

The Ogala was not waited for. They Volgars died and the Chowan got their share of the booty: Volgarian artifacts and elk that can be rode upon. A secret band was killed by wolves in Choctaw. They had worshipped the Ground Sloth.

Cavalry Count: 98 years.

THE HOPEWELL CULTURE

Blackbear

DIPLOMACY: none

Hopewell gathered a total of 31,500 men split into four armies. All four gathered in Scioto and made sure the Volgar stayed put. A fifth force (the Muskegon) were posted in Kaskinapo and were expected to die preventing a river crossing. When everyone showed up (May 1347) the full combined armies attacked the Volgar in Michigamea. Michigamea remained in a state of factional dispute, none of them wanted any outside interference. Too bad they got it. The assembly of over 125,000 Chowan, Mercain, Hopewell and Wyoming tribesmen hammered the 5000 Volgar cavalry, 1000 Jewish bureaucrats. Native casualties were light - only 500 heavy Adenine batsmen. All the horses were captured and were split among the participants. As an afterthought, everyone in Michigamea was exterminated. The land was declared to be evil, never to be inhabited again. A sigh of relief was felt for these strange bearded men are dead at last. Dead bodies have been found in Taposa.

Cavalry Count: 98 years.

THE KINGDOM OF VOLGARIA

The Volgars were attacked by a lot of irate people in 1347. The visitors and their followers were exterminated soon after. As Absalom was surrounded by many fierce warriors, he spat at them, "You fight in futility. Others like me will come in waves and your seed will be snuffed from this earth." His words translated, were laughed at. If others did show up they would suffer the same fate as the Volgars.

LAKES WYORING OF ILLINOIS

Goosefoot

DIPLOMACY: Fox(f)

Only 4000 Wyoming folk, 1500 of these fighting bare handed participated in the Volgarian slam fest. So they captured only a small herd of 16 horses because the other tribes were grabbier. It wasn't enough to form to special cavalry unit. Wyoming will have to wait a few generations.

Cavalry Count: 98 years.

THE OGALA NATION

Smiling Hawk

DIPLOMACY: none

The Ogala remained in Teton, unaware of their expected role that the Great Snake nations had asked them to play.

The Rocky Sierra Cordillera

Mercos: 15mi

COANTOWISH

Warbird

DIPLOMACY: Comox(f)

The city of Mantowish grew to 6 GPv.

THE POPOCELOTL KINGDOM

Tezozomoc II

DIPLOMACY: no effect

Hohokam was improved tremendously with canals and reservoirs. The Mogollon tribe were observers in Michigamea when these 'strangers' were massacred. They were not allowed to take any of these horses nor loot the Volgarian camps. The Mogollon leader died and his warriors returned home empty handed.

MESCALERO

Stonepeel

DIPLOMACY: no effect

Stonepeel just didn't have the tongue that could convince stubborn Texas to join them.

OAXACA

Pichutzol

DIPLOMACY: Quiche(f)

Trade started with the Inka.

South America

Mercos: 15mi

PARAIBA

Wadowan

DIPLOMACY: none

Aiagos and Sergipe were spilled up.

TUPINAMBA

Sizzler Toad

DIPLOMACY: Terena(a)

Toba was raided by the Twisted Flower and 15,000 helpers.

THE INKA EMPIRE

Coxcomb VI, *protector of many crunchy grains and nuts*

DIPLOMACY: Caranga(f), Yucacare(t)

Tiwanaku, Pachacamac, Huari, Nogerz and Biggmixx expanded. Ayacucho's city was renamed to Crunch City. Coxcomb's units have disappeared. it was not a pretty sight.

MAPUCHE

Nazico

DIPLOMACY: Quiltaca(a), Huilliche(nt)

Nakto died in Lipe guarding the desert from the monsters. Nazico was not old enough to lead Mapuche.

Errata: On the Final New World Book of Lists city populations were listed in millions. This was inaccurate. All city population numbers should be multiplied by 1/10.

ISIRANKS of Campaign 10 as of A.D. 1350

brackets around name means you owe me money

Rk	Country	MSI	ITV	Player	Phone #
Lord of the Earth					
1	Nikephorion Empire	410	50	Kurt Fangmeier	602-326-8267
Emperors					
2	Norman Saxonia	342	33	Bill Rakowski	410-483-9635
3	Islam	332	48	David Salter	california
4	Iest North Africa	296	39	Wilson Hsieh	617-864-9319
5	Aethiopia	250	42	Charles Hickok	717-599-5603
6	Almoravid Andalus	249	25	[Michael Work]	412-441-6159
7	Liguria	248	22	Ed Peterman	619-579-5244
8	Chelkang Dragon	226	39	Bret Bruhn	503-623-8823
9	Nordik Thaery	224	21	Miljenko Mervic	610-783-6187
10	Java	210	37	[Darin Byrne]	602-431-8660
11	Chalukya Raj	208	22	Jim Frediani	707-942-5201
Monarchs					
12	Vietnam	184	33	Warren Bruhn	916-757-1874
13	Great Warsaw	184	21	Dean don Arumo	409-291-3348
14	Harayuk Kaunaj	177	19	Robert Kohn	909-787-7781
15	Roman Catholic Church	163	7	Thom Rynq	206-752-3923
16	MONGOL	144	0	Dave Pettit	602-966-4727
17	Kingdom of Pagan	130	20	Chuck Monson	206-522-1779
18	Ciao Cathay	122	16	Jeremy Shorr	214-231-8756
19	Amago Shogunate	117	17	Mike Lang	arizona
20	Neustria	109	3	Don Coffey	602-967-7641
21	Ghurid Sultanate	107	10	John Schmid	412-441-6159
22	Baltica	103	14	Dennis Doubek	602-820-4314
Dukes					
23	Lombardic Spoleto	98	10	Adam Sherman	206-813-9488
24	Alanni Horde	96	1	Sean Byrne	602-431-8660
25	Inka	95	14	Steve Cameron	215-352-3126
26	Bantu Congo	82	13	Stephen Nobles	602-848-9164
27	Oaxaca	75	4	George Shrake	602-829-1384
28	Great Zimbabwe	73	10	[Jack Wagner]	arizona
29	Bajjid Merv	67	6	Sean Padden	illinois
30	Togo	61	12	David Voss	619-386-9412
31	Styna	61	8	Ed Allen	213-550-8859
32	Popoceloti	57	5	John Millsaps	801-484-7429
33	Manitowish	55	9	[Ted Kaminski]	608-253-7671
34	Fulani	54	7	John Bogan	516-598-1989
Counts					
35	Mercain	49	6	Daryl Kohlhoff	608-356-3279
36	Hopewell	45	3	Bob Nardone	302-836-2978
37	Chowan	45	4	Scott Chatham	503-649-4930
38	Paraiba	45	3	Sam Ullmann	412-683-3349
39	Empire of the Storm	44	5	Quien Liuang	arizona
40	Tupunamba	44	3	Terry Teelin	608-356-6837
41	Rastrakuta Empire	42	6	Charles McGovern	206-329-9311
42	Lorniac	41	5	Tim Coffey	arizona
43	Basoko	39	5	Chris Wayne	505-883-8727
44	Aketa Imperium	39	7	[Masumi Hamasu]	japan
45	Mapache	38	2	David Nardone	302-322-5342
46	Rayy	36	5	open for a player	
47	Chah Bahar	30	3	open for a player	
48	Lakes Wyoming	25	3	Derek Longacre	wyoming
49	Karatou	25	2	open for a player	
50	Gurvan Horde	19	1	open for a player	
51	Lenodik	16	0	open for a player	
52	Bornu	15	0	open for a player	
53	Akgol	10	0	open for a player	
54	Mescalero	9	0	Joe Leonard	714-588-8115
55	Ogala Plains Indians	9	0	Craig Kurumada	707-822-8045
X	The Gamemaster			Thad Plate	602-952-8929

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