

Wanderer Games Presents:

LORDS OF THE EARTH

CAMPAIGN TEN

Turn #41

Industrial Stage Zero: The Medieval Era

1305 Anno Domini

Next Turn's Orders Due:

Friday, 18 March 1994

ANNOUNCEMENTS

5th Edition Rulebook Watch: I have read more carefully the New Rules. And here is what is likely to be in store for you all in a couple of turns. At this time the Rulebook is still projected to be out in April.

1. Merchant Shipping Limits Per Port: The new rules drastically reduces the total port capacity of each of your port cities and port fortresses. Each Level of a Port City can only support 10 MSP. Therefore if you have a 4 GPV port city, that port can only hold 40 MSP. 40 MSP converts to 20 transport points (20t). If you have a sacked port city you can still base 10 MSP from it. Each Port Fortress or Port Area can base 10 MSP. This rule will be effect when the rules are published. Upon implementation, excess ships will be dry-docked and have to be supported with Troop Support.

2. Internal Trade Fleets: Internal Fleets are going to be renamed as Coastal Trade Fleets. These can only be assembled in groups of 10 MSP. Each 10 MSP will produce 1 GP in City, 1 GP in Inter-City and adds 1 to your ITV.

3. External Trade Fleets: External Fleets are going to be renamed as Sea Trade Fleets. International Trade will remain as it is now.

4. Geographic Zones. Your Nation's Geographic Zone will be a new field added to your Empire Stats. Your Harvest Results will eventually be figured out by Geographic Zone rather than by individual nation.

Public Works Support: Support Upkeep for your Public Works are now included in your Project Support. The Formula for figuring out the Public Works Support is $(PWB:(10 \times Imperial Size))^2$.

LORDS 10 UNIT CONVERSION

Each point of cavalry and infantry (light or heavy) represents 500 fighting men. A merchant or galley point = 10 ships with 100 men aboard. A siege point = 50 catapults each operated by 10 people. A war elephant point = 50 elephants ridden by mahouts. A field fort point = 5 forts manned by 100 men each. A wall point = 500 men manning many ramparts, towers, & walls. The guard unit = a thousand of your empire's toughest, most gnarly warriors.

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before 3am MST (6am EDT). The beeps mean I'm not home for hours.

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TURN COSTS

Old World	New World
\$3.50 per turn.	\$2.00 per turn
Regular Map Set: \$3.00	Reg. Mapset: \$2.00
11x17 Map Set: \$6.00	11x17 Mapset: \$4.00
Color Maps: \$3.00@	Color Maps: 3.00 @

Warning: There is a \$5.00 charge to your account for any returned checks.

RULES USED IN THIS GAME

Until April, This campaign uses the 1986 4th Edition Rulebook and the 1993 Version II Rules Supplement and Addenda v2.0. Rules unique to 10 are found in the Campaign Ten Supplement 1993. In case of conflicting information the 10 Rules prevail over the others and the Version II prevail over the 4th Edition Rulebook.

Ordering the Rulebook: At this time you may order 5th Edition Rulebooks.

Send \$10.00 payable to: Thomas Harlan
4858 East 2nd Street
Tucson, AZ 85711-1207.

The new rules is now projected to be out by mid April 1994.

AFRICA

West Africa

Merca: 10mc, 10mi

THE AKA'MURRID EMIRATE OF FULANI

Numga Omar, *Emir of the Fulani*

DIPLOMACY: Zaria(t), Kurfei(ea)

Numga remained unmarried for five more years. His brothers, Tafil and Crecrom asked if the Emir could adopt one of their boys to the envied position of royal heir. Numga would hear none of that. The general staff have requested for more training for the troops with better weapons, like what the Andalusian use.

THE SUPREMACY OF TOGO

Meavis the Irresponsible

DIPLOMACY: Oyo(t), Burkina(fa), Nieta(a)

With the introduction of the iron plow device, the farmer's life was better. Finding good draft animals were not easy in Togo. Eventually, they settled on captured wart hogs because they run fast when something is tied to them.

But did Meavis care? Of course not. He was in the royal estate with the Renegade Twinkee Patrol liquidating members of his own family. After all, they all abused him when he was younger. His own ugly son was spared, but of course. Due to a lack of parental supervision, Meavis Jr. managed to get his daddy's poison blowgun from under the bed. He took the hand weapon out to play with friends.

"I dare you to shoot me with that!"

""But it might accidentally discharge."

""What are you? Chicken?"

Soon Meavis Jr. fell dead from the toxins that were rubbed on the skin piercing bullet ejected from the weapon. When the older Meavis heard that his son died, he kind of chuckled and said that it sucked. Soon after, Meavis's first wife and her folks were conveniently executed. Older Meavis found his niece to be better looking anyway. A new son has already been borne by her.

The army was greatly expanded, despite the fact it cannot fight its way out of a paper bag. Yet somehow, Meavis led this useless force and bested the militias of Senufo, Koyanke, Sankarani, Tusyam and Komoe and had them send some tribute to Accra. This, to the chagrin of an overworked infrastructure staff.

THE BANTU KINGS OF KONCO

Ngolli, *warrior regent for the young Akashua, King of Ba-Congo*

DIPLOMACY: Owando(n), Giri(n)

The Warrior Guardian of Akashua kept the kingdom in good order. He even encouraged the growth of urban business with lower taxes. And more people flocked to the cities. Most newcomers had to camp outside because there wasn't enough housing. The Duke of Teke with some 6000 troops became King of Giri, independent of the Ba Kongo. Vili has been reclassified as a cultivated region.

East Africa

Merca: 10mi, 10mw

THE GREAT ZIMBABWE

Five Twin Jackal, *Immortal Zimbabwe King*

DIPLOMACY: none

After so much isolation -behind the screen of Sakalava- the Zimbabwe made contact with the outside world. Sea Trade was linked with the Zagwe Kingdom in the sunny north. Now the Greatness of Zimbabwe and its eternal king shall be noticed!

In distant Andalusia, Prince Hummer died doing push-ups.

THE SAKALAVANS

Gordon Nogapunda, *Little Caesar of Madagascar, The Great Slobbering Taz, the Unluckiest Guy on Earth*

DIPLOMACY: none

The last of Sakalava's mainland possessions, Nyasa and Ruvama revolted, leaving Gordon to control only the home island of Madagascar. Even after so much turmoil and forced exile, smiling Gordon maintains an excellent spy network. Perhaps all is not lost.

An army would be helpful in keeping the peace.

THE BASOKO

Bujet

DIPLOMACY: Kikuyu(c), Lamu(c), Brava(nt)

Free from interference, the Basoko tried to connect its two mutually isolated parts through the risky application of diplomacy. There was no respect for his wandering nation. Bujet has no army under his command. Bujet was fortunate enough to be allowed to pass unmolested from Entebbe to Pundaport.

It was in Mombassa that the lack of armed protection proved to be deadly. The final tribe of Basoko were settled in the Muslim territory. The inhabitants didn't take kindly to the Afro-Pagan strangers and slaughtered them. Bujet escaped the bloodbath by ocean and gathered his wits in Mogadishu.

THE ZAGWE KINGDOM OF AETHIOPIA

Gunar, *Ras Belga, King of Aethiopia*

DIPLOMACY: none

The Ras Belga Lion ordered his son earn his manhood against the unprincipled inhabitants of Kefa. In a series of struggles, young Haraskan conquered Kefa and convinced them to be Coptic Christian. No Kefa was about to refuse the commands of soldiers with their swords out. It took only 15,000 of them to perform this mission, 2000 paid the ultimate price.

The time honored war hero, Maglor the Noid, died of old age at the end of 1304. He gained the honorific "Noid" name in battle with Sakalava. It seemed appropriate to dress in a red suit with floppy ear things just to drive the enemy nuts. Five cities expanded. Food prices were kept low with government sponsored agricultural support programs. Merchants in the Nile ports and Tobruk wonder what happened to the trade from Saxonia and Liguria.

EUROPE

Western Europe

Merces: 10mhc, 20mc, 10mhi, 10mi

THE AR ROCH SULTANATE OF IEST

Er Rod Abu'l Hashim, *Governor of the Vermin Insects*

DIPLOMACY: Lybia(f), As Sidrah(f), Granada(fa)

To "signify the commitment to peace and the spirit of co-operation" between the great Muslim powers in the Mediterranean, the Andalusians sent a princess, Neyo, youngest sister of Walid to marry the youthful Ar Rod. Neyo is twelve years the elder of Ar Rod. The wedding took a whole week to complete, with its fanfare and all. Ar Rod looked much the fool dressed up in his bug outfit, veiled in white and yellow, draped in jewels tried very hard not to look like his mother. It was unavoidable, however. Many of the kokrochin felt that all they have fought for to drive the Cirinism out may have been in vain. After all, Ar Rod could have married Walid's eldest daughter who would be child bearing age in a matter of years. Among the gifts and praises received was a 100,000 dinar treasure chest sent to the Emir by the King of Saxonia.

The Aardvark Legion ventured out into the dunes of Sahara. They shooed off the nomads who had sheltered near the springs of Ain Selah, Tamarasset, Ghat Sharkat and Ghadames. In their place Iesti people were deposited. As the glittering city of Iest grew back to its former pre-infestation size, two new cities were founded. Cagliari facing the Bay of Tunis in Sardinia. Surt a port in As Sidrah.

THE NORDAN KINGDOM OF SAXONIA

Valens, *King of the Saxons and of the Normans, Count of Blois*

DIPLOMACY: Corfu(a), Lyon(nais)(a)

The intrusion of the Ümlots so far in Europe has alerted the Saxon King into action. A mass conscription of able bodied men was gathered in London to assemble the greatest army the continent had ever known. There were 65,000 lancers, 65,000 horseback sword-men, 63,500 mace wielders and 63,500 halberdiers. At its head rode King Valens. He proudly galloped on the transport boat first and the rest followed him across the Channel. When they left, only old women with brooms sweeping the streets could be seen in London.

They landed outside Bruges and moved to the Rhine River near Köln and awaited word of the Ümlot's next big outrage. It didn't take long. The entire parade was let down. There was not going to be a battle. The big, bad nasty horde had gone the other way.

The rush to mobilize to full alert status diverted many ships from the coastal shipping to perform the shuttle duty needed for quick transport. Also traffic on the external sea ways were reduced. One route, to Ethiopia, was even shut down. Prince Edward, Valen's heir apparent, has moved from his family's palace in Sussex to the King's castle near Cherbourg. The Prince has married a Welsh girl and has fathered a male child in 1301.

THE ALMORAVID EMIRATE OF ANDALUSIA

Walid, *Emir as Sevilla*

DIPLOMACY: Idjil(a)

The Andalusians expanded their forces too, but were not so urgent. The extensive overseas connections were expanded as were the familial ties with the House of Roch in Iest. There were some in the bazaars who gossiped that Walid might be a Cirinist himself choosing such an older woman who would henpeck young Ar Rod. But those in Walid's defense contended that now the Andalusian Emir has a greater hand in controlling North Africa like he should have from the very start.

Sagunto grew to its limit of 10 GPv.

Italy

Merces: 10mhi, 10mi, 5mw

THE KINGDOM OF LIGURIA

Bakonnio, *King of Liguria*

DIPLOMACY: none

A great portion of the near riotous unemployed men were employed to build new projects in the countryside and expand the already prestigious University of Genoa. The King of Liguria for eighty years, Nero, died of weakness at the age of 101. His furry mantle was transferred from his frail corpse to a grandson, Bakonnio. Not long before, Prince Tomaso had died of a pasta-induced heart attack. A merchant fleet to Ethiopia was yanked to trade with Ghur, a less productive route. Some wonder if politics has something to do with it. Trade was also suspended with the wicked foes of Tarantum.

THE ROMAN CATHOLIC CHURCH

Pius IV, *Bishop of Rome in Exile, Vicar of Christ, Servant of the Servants of God, Supreme Pontiff on the Universal Church*

DIPLOMACY: none

The Papacy sent much financial support to Poland so they could defend themselves from the Ümlot Horde who had ravaged their country earlier. Some agents were sent Lausatia to do some work among this unruly bunch of barbarians. But Pope Pius III had disappeared.

In the autumn of 1302, a large army of Taranti invaded Latium and laid passive siege of Rome. A small siege engine army was swept aside in the initial attack. Their leader, Vegas, claimed that he had abducted Pius III because he suspected that the Papacy was stealing his treasury. This was a lame excuse but the Taranti army was amused every time they heard it. After over two years of stalemate, the citizens of Rome figured that the rest of Europe could care less about their plight and gave up. The invaders took over the city and shut down the Papal Holy City complex. The College of Cardinals were summarily dismissed and were replaced with orthodox clerics. Pius III was himself defrocked and thrown in the lock-up. He died in 1305.

The Roman Church was far too resilient to die. A portion of the Church fled to the Ravenna cathedral and at this site elected Pius IV at the end of 1305 to rule the Catholic Church in exile. Many abbeys disbanded but none of the Great Cathedrals were disloyal in any way; they adhered to the Ravenna Pope and ignored the joke pope that Tarantum had installed. The new true Pope reviewed the Church's current holdings:

Holy City: vacant

Grand Cathedrals: Amalfi, Avente, Bruges, Genoa, Köln, Lodz, London, Lyon, Marseilles, Messina, München, Napoli, Novgorod, Pavia, Ravenna, Stockholm, Toulouse, Venezia, Vigo, Warsaw, Wylst.

Monasteries: none

Abbeys: Temesvar, Wallachia, Aquitaine, Aragon, Brittany, Languedoc, Mercia, Wessex, Commachio, Oglio, Latium, Sabini, Champaign, Tyrol, Bochnia, Kuyavia.

THE PRINCIPALITY OF SPOLETO

Castro di Sabini, *Prince of Spoleto, Defender of the Faith*

DIPLOMACY: Pisa(ea), Maremma(a)

To help their northern neighbors, Castro hustled the main Spoleti army to the port of Pescara to be loaded on Francia boats. This army joined the Francian army in Giulia and they all marched north to Bavaria. They found no horde to combat and are anxious to go home.

Despite the great harvests of late there was much demand for new land to be opened up for farming.

THE EXARCHATE OF TARANTUM

Vegas the Patriarch Maker. *Despot of Taranto*
DIPLOMACY: Matese(nt)

In 1301, Saxonio admitted that he was unfit to be king and stepped down in favor of this best general Vegas. Ser Dexali didn't like it so he was tossed in a dungeon (You've gotta have a lot of dungeons if you live in Tarantum).

Vegas has an absolutely wicked idea. March to Rome and install a Pope of his own choosing. Who cares if Tarantum subscribes to the Greek doctrines? Some 9000 cavalry and 57,5000 archers joined the Tarantum Despot in a march along the southern valleys of the Apennines. Through Matese and Fucina they went to get to Latium, where passive siege was laid up the holy city of Rome. It fell in May of 1305. A sloppy election installed an Eastern Orthodox priest to be John VI. John VI was a mere puppet and was incompetent. He had no real power. But this seizure that crippled the Roman Church's power. Some outrage has already been registered. Liguria has cut trade. Other nations are threatening possible war. With the horde drawing everyone's attention to itself, this attack on the Papacy caught everyone unexpected.

Eastern Europe

Mercs: 30mc, 10mi

THE NORDIK KINGDOM OF THAERY

Gerhard, *King of the Danes*
DIPLOMACY: none

Against the appeals of Hansa merchants, the Thaerian crown ordered many boats scrapped so that their crews can join an expanded army. It was hoped that they would not have to be used against the Ümlots. The war fleet of 250 knarrrs and about 20,000 infantry took to sea against the Viking Bank. As some of the transports were rammed, others were boarded. The pagan warriors were tossed overboard. Captain Harald easily pacified Hordaland and, after beating more heathens, pacified Romsdal as well. Heavy garrisons were needed in these lands; the pagans were in no way sympathetic to the teachings of Christ.

Gautland has reformed into cultivation. Something happened in Galacia that may affect all human history to come. An investigation team from the capital stopped by Vigo to find out what had happened but the entire city populace was mum.

THE CRAVEN HORDEL

Gesovak's last voyage was one to the bottom of the North Sea. The denizens of Valhalla could not found to help them as Ragnorak had already occurred (according to archeological records the Götterdamerung was at 4 BC in Tröndelag).

THE KINGDOM OF FRANCA

Ekhart II, *Panarch of Francia*
DIPLOMACY: none

There was no way that the Franks could challenge the Ümlots with the troops they had, so they were withdrawn from Meissen and they treaded all over the land trying to get bigger. After combing with a mass conscripted force in Bavaria and a loaned out Spoleti force, the Franken command had over 137,000 men ready for war. The Ümlots were not going to play. This horde had followed the Carpathian Mountains and returned to the steppe. The men were bored and were angry.

Ekhart II assumed full control of his estate in 1302. Gold was borrowed from the Jews so that Poland can be sent some supplies.

THE GRAND PRINCIPALITY OF WARSAW

Boleslav the Cautious, *Grand Prince of Warsaw*
DIPLOMACY: Lithuania(nt)

The Warski also rapidly expanded their army with the assistance of Papal, Franken and Saxonian funds. They also broke down many of their internal river traffic crafts. But Boleslav dared not face the Ümlot in open battle even when they trespassed their country again. Boleslav wanted to fight them in Kuyavia, only. It was in Kuyavia a mass tangle of field forts were built so dense that no army could ever make it through. The Cautious King would not be beaten in battle even if the rest of his principate were wholly raped and torn apart. But none were, the new horde leaders were homesick. The refugees in Kuyavia are looking for a home too.

THE PRINCIPALITY OF NOVGOROD

Sergey the Severski, *Prince of Novgorod*
DIPLOMACY: none

Sergey moved back to Novgorod with the entire army where the consequences of a lack of bureaucratic control began to tell. Starodub and Muscovy revolted, isolating Kaluga and Seversk. Sergey's son Boris is finally old enough to help him out.

THE VOLGA BOLGARS

Hasfi, *Emir of Great Bolgar*
DIPLOMACY: Ryazan(f)

The population of the capital city is on the verge of a riot. There are too many free hands wandering around. At the end of this turn, the Ümlots returned to Don and wintered. The inhabitants of Sarkel are very concerned.

THE ÖZU RUSS RAIDERS

Sniva Kor bought the farm in the early spring of 1301. Not long afterward the Byzantion double-headed eagle standard of Prince Leo and General Symeon attacked and wiped them out. The region of Özu later bowed to the Ümlots.

ASIA

The Middle East

Mercs: 10mhc, 10mc, 10mhi, 10mi, 5ms

THE NIKEPHORIAN EMPIRE OF BYZANTION

Nicephorus VIII, *Eastern Roman Emperor, Basileus of Constantinople*
DIPLOMACY: none

The wealth of Byzantion was used to create more wealth in the cities of countryside. Mercenaries were hired to help destroy the Özu Raiders in Optimaton. After a short battle this pin-prick threat was resolved.

Nikephorus kept the great army by himself and was anxious to have a rematch with a certain slippery horde. They didn't give him the time of day. The regions of Dobruja and Optimaton were elevated to 2 GPV, at least for now. There was more coastal trade.

THE ÜMLOT HORDE

Dawlius, *Evader of Nations, Escaper of Europe, KhaKhan of the Wild Country, Hoarder of Two Colored Lands*

DIPLOMACY: Galich(nt), Carpathia(nt), Urkel(nt), Transylvania(nt), Moldavia(nt), Özu(nt), Atelkuzo(nt), Kiev(nt), Zaporozhie(nt), Levedia(nt), Donets(nt), Kursk(nt)

Being in the range of all the major spy networks of Europe proved to be too high a deductible for the Bohorchu Khan's life insurance policy. He was killed by poison soup, rocks, arrows, flying daggers and an axe. As was expected, the Ümlots fell fighting amongst themselves deciding who'll get to be the new chief. And some sneaky friars snuck in and handed out bibles, converting many to the masochistic faith of Christ. Some of the horde converts deserted the Ümlots rather than be brow-beaten by their horse mates. Eventually, the Whargut Khan Mantub got the nod from the elders and united the hordes. Soon he was choked by a strangler and his body was burned by a crazed pyro with a torch. Mantub's son, Tubby, subsequently took over. Tubby was not long for this world. Tubby was attacked by a bear and eaten. Someone decapitated his head. After more confusion, fights and posturing, a headman named Dawlius was foolish enough to get the big job. His 7 year old son Rugoli was killed by a strange man with a bludgeon.

'This is a dangerous place', thought the new horde chief, 'I'd best cut my losses and flee'. The Ümlots headed back to the Russian steppe to start all over again.

THE ALANNI HORDE

Murgal the White, *Khajan of the Alans*
DIPLOMACY: Arbatat Nation(a)

The White Terror headed further East looking for more goats to steal and raw recruits. They ambled through the Altai pass into the woods of Jungaria. After disturbing a few fire temples, they made it to Turfan and exacted a toll for travelers on the silk route.

THE DAR AL ISLAW - ARBILIQ CALIPHATE

Ad Dahabi, *Kalifat Rasul Allah, Commander of the Faithful*
DIPLOMACY: none

To pass the time, the Caliph held a minaret contest in the city of Baghdad. Every mosque competed. The mosque next to the river won. Its winning minarets were taller than any of the others. Trade was healthy and the treasure rooms filled up fast.

THE SHAHDOM OF PARTHIA

Arsoces II, *Shah of Parthia, Emir of Merv, Archon of Bactria*
DIPLOMACY: Dasht Kavir(t), Kyzil-Kum(nt)

The unsubdued territory to the south was penetrated by the veteran lieutenant, Buriin, and some 36,000 infantry. Without cavalry in his force Dasht Lute and Shadad were allowed to rule on their own after their defeat. At the final months before the winter of 1305, Kirman was pacified. The stage is now set for the return of Parthia to Chah Bahar.

Contact with some of the Christians to the west have made many Parthians envious of their wealth. More merchants are asking for royal sanction to trade overseas.

THE GHORID SULTANATE OF AFGHANISTAN

Arslan ar Ramadi, *Sultan of Afghans*

DIPLOMACY: Maldives(hs)

That strange demon worshipping land of Pamir was attacked by a rude army and stuffed. They were pacified and made to believe in the one true god. The Maldives islanders knew of this activity and would not listen to a Ghorid diplomat that was sent there. Turfan would improve its feudal status if a city was built in their land.

Roland died in the end of 1305 to be replaced by his true son, Arslan. Arslan is an even worse ruler than Roland was. Perhaps a larger army is in order. Kirthar and Seistan were colonized to 2 GPV before it was too late.

India

Merces: 10mwe, 10mhc, 10mc, 10mi, 5ms

THE GOLDEN HORDE OF THE ARAIK KHAN

Sumak, *Khan of Khans, Master of Kaunaj*

DIPLOMACY: Maghada(fa)

Having failed to produce a son, Sumak adopted Ghan's fatherless grandson, Lakshana, to be groomed as the Imperial Heir. Ghan liked the idea. A royal road was built from Kotla to Kaunaj, the first dirty, crowded city to get some urban improvements. Walls were built to keep the rats of Delhi from escaping into the countryside. Life was rough for the average subject of the Araiik.

THE CHALUKYA MANDALAM

Dharmapala, *The Great Muta*

DIPLOMACY: Kamata(f), Maldives(nt)

The otherwise out of the way region of Kwa was colonized to 2 GPV. From the Golden Portals, a new merchant fleet revived a long ignored sea route with the Aquarium. Tired of talking to jungle villagers in the interior, the Chalukya army of Dharmapala (all 118,000 of them) enslaved the region of Satava and Gangas. There were forcibly enrolled the unfortunates into public works projects in Madurai as part of a 'Spiffy Up the Mandalam' public relations campaign. The monkeys were evicted from the palace grounds so they can swing from the trees of Gangas and Satava to their heart's content. Food prices are still too high.

THE RASTRAKUTA EMPIRE

Kunara III, *Emperor of Manyakheta*

DIPLOMACY: Kosala(f)

The scattered forces of the Rasttrakuta were made more numerous, but the populace slept better at night. The highly decorated generals (They looked like jeweled birds) complain the troops fight with sticks and stones while others get to fight with metals.

THE JADE KINGDOM OF TIBET

Ingran, *King of Lhasa*

DIPLOMACY: none

The Tibetan youth who had been pranking in the mountains have begun to cause unrest at home. Ingran is like his father and sits on his duff.

South-East Asia

Merces: 5mwe, 5mc, 10mhi, 20mi, 10mw

THE KINGDOM OF PAGAN

Namrangsam, *King of Pagan, Maharaja Myanmar*

DIPLOMACY: Kachin(nt)

The Burmese defended their land with a scattered army that would be mighty if combined into force. The largest group of these, the Assam garrison, scared the Kachin out of their traditional alliance with Tibet to pay homage to Namrangsam.

Namrangsam's brother Angmat had died. Angmat's eldest son Surang was adopted in his place.

THE AQUARIUM OF JAVA

Marlinimsutra, *King of the Spice Islands*

DIPLOMACY: none

The School of Fish and the Big Fish Navy left Timor and searched for Bulbajah remnants near the Moluccas. They caught a fifteen man gang. They probably would have caught more if the navy was larger.

Many of the ships were performing superfluous merchant jobs such as overfishing and ferrying between coastal villages. The city of Singhasari has rid itself of the rats that fled upon the corpses and human waste that used to line the narrow walkways.

China

Merces: 5mehc, 5mec, 10mehi, 10mei, 10mew

THE DAI VIET GUO

Pang Hiep, *Wang Dai Viet*

DIPLOMACY: Yunnan(f), Hainan(a)

The Bei Nan Viet Road got a northward extension from Thanglong in Tonkin inland to Shau Tachi in Lingsi. The enlightened king remained in the palace with old Huibi at his side, whispering advice. The walls of Hoian, Angkor and Tali were converted into irrigation conducts allowing for future growth.

THE HIDDEN DRAGON OF CHEKIANG

Quan Ciwou, *Celestial King of Chekiang*

DIPLOMACY: Szechwan(fa), Kiangsu(f)

The rural population of Taiwan was expanded to 2 GPV. The city populations of Chungking, Chiangling, Yixing and Zhaoti likewise grew. Quan Ciwou was a wise king and could properly administer all his territory including the overseas possessions such as Luzon, Leyte and Kedah.

A delegation of guild master have remonstrated the need to expand external sea trade with the construction of new merchant fleets. Prince Chaguai has died being the third and last of Ciwou's son to die. The eldest surviving grandson, Ungzhang, a son of Tiaohuan has become the designated heir. The various generals and ministers toured the great land and found all was well. The amazing Prince Dou Taochou died at the age of 63 in 1305.

THE ORJOT KHANATE

Quangxung, *Khan of the Orjot*

DIPLOMACY: none

A restless populace began to steal more frequently from the merchants gallery. The army was themselves loafing in their many scattered camps. A clever band of thieves broke into the imperial compound and stole 8500 taels of pure silver.

THE GURVAN ZU OF GOBI

BurKhan Bachia-Jia

DIPLOMACY: Gobi(nt), Gurvan(nt), Karatao(nt), Dzamin-Uud(nt), Hsi-Hsia(nt)

Raising more dust in the air than usual, 180,000 nomads have gathered around the BurKhan Bachia-Jia in Gurvan.

The Pacific Rim

Merces: 10mhi, 10mi, 10mw

THE AMAGO SHOGUNATE

Tenno Fushimi, *81st Emperor of Nihon, Descendent of Amaterasu*

Amago Michitaju, *Boss of Shimane, Shogun of Japan*

DIPLOMACY: Shikoku(f), Toyama(fa), Nigata(f)

The Kwanto Agricultural Project was completed as the reign of Emperor Kawatugo ended. The new Emperor, Fushimi, was little less outspoken but much more fierce. But this was not Michisuga's problem for the Shogun died too. It was Michisuga's brother Michitaju who has to keep an eye on Yamato now.

As promised, cities were built in the north. Ihoru in Mutsu and Ohara in Nigata.

THE EMPIRE OF THE STORM

Sunlight that shines upon the Moon, *Storm King, Emperor of the Middle Kingdom*

DIPLOMACY: none

The Empire for all their grandeur had to build another city. The newest city built was Stormbringer along the North Cape coast of Te Ika a Maui. The generation of brats spawned by Singing Cove and Sunlight on the Moon grew into manhood. Singing Cove was pleased and perished. His body was tied to an empty boat and was set to drift forever on the high seas.

THE AKETTA IMPERIUM

Kagagor, *Sorcerer-King of the Aketta*

DIPLOMACY: Pechua(n), Taree(f), Warrego(c), Toowomba(t), Eha-Rana(c), Windorarah(c)

The restless men in Geelong raided some farms for sustenance. The Aketta army was too small to deal with this problem. There is also demand for more cities.

Kagagor's diplomatic tour along the Toowomba coast was successful. Shelola was killed by the Temora whom he had angered by saying the wrong thing. The Taree ally, after some successful visits in Windorarah and Warrego, had angered the Yila tribesmen. They surrounded his army and captured them. Eventually, they were all killed. The region of Taree has opted to become friendly to the Aketta.

The NEW WORLD

The Grand Massif

Mercs: 10mi

MERCAIN

Malcolm
DIPLOMACY: none

The Mercain expanded Katherine while some new stalks of corn were planted in Caranook. But food prices are climbing even higher. Malcolm's men strained to keep their realm in order.

THE CHOWAN CONFEDERACY

Tekonka, *Chief of Chowan*
DIPLOMACY: Mohawk(t)

The cities of Pasquotank and Manhattan were expanded. Mohawk became more receptive to Tekonka's embassy as a result. The big army helped too.

A visit to Yamasee proved to be fruitless. That land was already friendly to the Atakapa. A trade road opened with Mercain.

THE HOPEWELL CULTURE

Blackcat
DIPLOMACY: Chickasaw(a)

Some bandits broke into the store room and stole many beaver pelts, sea shells and feathers. The lost money was needed to build new cities and public works.

WYOMING

Lake Hawk
DIPLOMACY: Fox(t), Sauk(fa), Sangamon(nt)

The Wyoming moved their frontier south to Sangamon and established commerce with Atakapa. The new income wasn't much because there was no city in Ogoki.

ATAKAPA

Cictndu
DIPLOMACY: Caddo(f), Osage(c)

The Atakapa was chiefs worked with their men in hopes that their skill could improve. The craftsmen in the cities were ordered to construct better weapons for the braves and design a canoe that can carry 100 men. Elisamin's death led to the formation of a new ruling dynasty.

The Rocky Sierra Cordillera

Mercs: 15mi

MANITOWISH

Wind Drift
DIPLOMACY: Timishian(ea)

The Chief's eldest son Red Cloud died of fever and shakes at the age of 19. Wood Draft worked hard to keep the whole confederation together. Beaver Hunter helped him. The price of dwellings increased some.

THE ASSOCIATION OF ACORN GROWERS OF NAPA

Stockton, *Chief of the Miwok*
DIPLOMACY: no effect

The cites of Nihlekt and Esalon grew one level each and were given gathering grounds. Fremont died and his nephew Stockton took over.

THE POPOCELOTL KINGDOM

Lecuti II
DIPLOMACY: Chiricaua(fa), Macuzari(a)

Lecuti II considered gathering up his scattered forces into one main body. New allies were found in Chiricaua and Macuzari.

OAXACA

Nauhyotzin, a legend in his own time
DIPLOMACY: Nahuatl(f), Popoluca(a)

Nauhyotzin was rather bored for there were no enemies to fight. Nanopapion found an ally even better than he was in Popoluca.

PANAMA

Mendzi
DIPLOMACY: Boruca(f), Lenca(t)

Prince Zink want to lead a large army. Mendzi keeps reminding him that Panama just doesn't have the scratch to do that kind of stuff.

South America

Mercs: 15mi

PARAIBA

Ulanku
DIPLOMACY: Shoco(f)

Finally, after so much work Shoco became a friendly territory. But then Prince Nacha caught the Deadly Curse of Shoco and died. Ulanku will have to wait a few more years before Nacha's son can be elevated to Prince.

TUPINAMBA

Pinknose
DIPLOMACY: Parana(a)

Pinknose who had never married found a maiden with cute, baby-blue fur in Panama. They worked diligently to produce a big family. A hutch was built in the capital for the little whelps. And there were feasts, hunts and dances in their honor. Pinknose is a wise king and ruled the nation fair.

The Parrot God primed himself and flew around searching for ripe nuts.

THE INCA EMPIRE OF NEW ATAURA

Gasco
DIPLOMACY: none

Since Gasco didn't want to marry nor raise any children. He named Coxcomb III's son, Coxcomb IV, the husbands of Keputi, Gasco's sister, to be the heir. Coxcomb III liked the arrangement.

Four cites expanded. Pachacamac, Tocopilla and Yauca to 5 GPV. Tiwanaku to 3.

MAPUCHE

Gutlod II
DIPLOMACY: Uyuni(ea), Quillaca(c), Topocalma(f), Guanacane(c)

Old Gutlod watched and ruled while others sung his praises in the northern lands.

The Lords Ten Book of Lists

Rankings and Lists from Turn 41, 1305 AD.

Ten Most Powerful Militaries

1. Saxonia
2. Islam
3. Chekiang
4. Parthia
5. Nikephorian
6. Iest
7. Francia
8. Chalukya
9. Thaery
10. Liguria

Ten Most Bloated Governments

1. Saxonia
2. Islam
3. Aethiopia
4. Nikephorian
5. Iest
6. Parthia
7. Liguria
8. Araik
9. Warsaw
10. Chalukya

Ten Most Devious Intel Systems

1. Nikephorian
2. Iest
3. Saxonia
4. Andalusia
5. Francia
6. Aethiopia
7. Chekiang
8. Liguria
9. Chalukya
10. Thaery

Seven Most Devout Nations

- 1 Empire of the Storm
- 2 Roman Catholic Church
- 3 Tibet
- 4 Dar al Islam
- 5 Pagan
- 6 Thaery
- 7 Francia

Ten Nations with the Most Coastal Trade

- 1 Nikephorian
- 2 Saxonia
- 3 Thaery
- 4 Islam
- 5 Java
- 6 Liguria
- 7 Andalusia
- 8 Chalukya
- 9 Dai Viet
- 10 Fulani

Twelve Nations with the Most Overseas Trade Contacts

- 1 Nikephorian
- 2 Islam
- 3 Andalusia
- 4 Iest
- 5 Tarantum
- 6 Novgorod
- 7 Liguria
- 8 Francia
- 9 Java
- 10 Aethiopia
- 11 Warsaw
- 12 Dai Viet

Five Most Deadly Guard Units

Name	Sponsor
1 Aardvark Legion	Mahidia
2 Varangian Guard	Nikephorian
3 Liguri Mafia	Liguria
4 Imperial Vagabonds	Chekiang
5 Dynamic Diskord Legion	Francia

Fifteen Most Advanced Nations

1 Spoleto	Tech 5
2 Franica	Tech 5
3 Thaery	Tech 5
4 Liguria	Tech 5
5 Almoravid	Tech 5
6 Iest	Tech 5
7 Saxonia	Tech 5
8 Nikephorian	Tech 5
9 Aethiopia	Tech 5
10 Tarantum	Tech 5
11 Islam	Tech 5
12 Roman Church	Tech 5
13 Warsaw	Tech 4
14 Vietnam	Tech 4
15 Fulani	Tech 4

Nations From Turn 0 That Still Exist

- 1 Chekiang Dragon
 - 2 Byzantine Empire
 - 3 Dar al Islam
 - 4 Roman Catholic Church
 - 5 Almoravid Andalus
 - 6 Emirate of Parthia
 - 7 Chalukya Mandalam
 - 8 Nordik Thaery
 - 9 South Saxonia
 - 10 Poland
 - 11 Java
 - 12 Coptic Ethiopia
- There were 27 Starts at Turn 0.

Longest Lasting Players in the Same Position

Player	Nation	Started
1 Sean Padden	Parthia	Turn 0
2 Ed Allen	Old Thaery/Franica	Turn 0
3 Charles Monson	Pagan	Turn 6
4 Bill Pakowski	Saxonia	Turn 8
5 Warren Bruhn	Vietnam	Turn 8
6 Mijenko Mervic	New Thaery	Turn 8
7 Bret Bruhn	Chekiang	Turn 9
8 Charles Hickok	Aethiopia	Turn 10
9 Ted Kaminski	Congo	Turn 10
10 Steve Cameron	Sakalava	Turn 11
11 Wilson Hsieh	Mahidia	Turn 12
12 Darin Byrne	Java	Turn 12
13 Mike Work	Almoravid	Turn 13
14 Thad Plate	God/Force of Nature	Turn 13
15 Kurt Fangmeier	Byzantion	Turn 14
16 Dean DonArumo	Warsaw	Turn 14
17 Quien Liuang	Storm	Turn 14
18 John Schmid	Ghur	Turn 15
19 Dennis Doubek	Novgorod	Turn 16
20 Jack Wagner	Zimbabwe	Turn 17

Twelve Greatest Empires Which Have Since Been Destroyed

Empire Name	Location	Highest ISI
1 Di Zhong	China	107
2 Flanders	Europe	93
3 Tumed Zu	China	93
4 Pratihara Kaunai	India	93
5 Quantity	West Africa	67
6 Minomoto Shogun	Japan	66
7 Kambujadesa	SE Asia	64
8 Ortuqid Rebellion	Middle East	63
9 Coptos Y'Israel	Egypt	61
10 Oghuz Horde	Asia	54
11 Khirgiz Horde	Asia	54
12 Kwararafa Bug	West Africa	49

ISI RANKS of Campaign 10 as of A.D. 1305

brackets around name indicate delinquent payment

Rk	Country	MSI	ITV	Player	Phone #
Lords of the Earth					
1	Norman Saxonia	303	40	on hold	
2	Nikephorion Empire	249	34	Kurt Fangmeier	602-326-8267
Emperors					
3	Islam	199	28	David Salter	714-726-6032
4	Iest North Africa	191	26	Wilson Hsieh	617-864-9319
5	Chekiang Dragon	181	27	Bret Bruhn	503-623-8823
6	Aethiopia	175	31	Charles Hickok	717-599-5603
7	Liguria	149	23	Mike Kruger	602-326-8267
8	Francia	148	16	Ed Allen	213-666-8702
9	Chalukya Raj	141	20	Jim Frediani	707-942-5201
10	Almoravid Andalus	137	21	Michael Work	412-441-6159
11	Nordik Thaery	121	22	Mijenko Mervic	610-783-6187
Kings					
12	Oriot Khanate	118	17	Jeremy Shorr	214-23-8756
13	Great Warsaw	117	12	Dean don Arumo	409-29-9324
14	Java	116	32	Darin Byrne	602-431-8660
15	Vietnam	115	22	Warren Bruhn	916-757-1874
16	Parthia	114	13	Sean Padden	217-332-4794
17	Araik	110	12	Robert Kohn	909-787-7781
18	Kingdom of Pagan	99	15	Chuck Monson	206-522-1779
19	Amago Shogunate	89	14	Mike Lang	arizona
20	Fulani	79	13	John Bogan	516-598-1989
21	Roman Catholic Church	74	6	Thom Ryng	206-752-3923
22	Inka	71	8	Toshi Sefton	arizona
23	Ghurid Sultanate	70	9	[John Schmid]	412-441-6159
24	Bantu Congo	70	9	Ted Kaminski	608-253-7671
25	Novgorod	63	10	Dennis Doubek	602-820-4314
26	Alanni Horde	62	0	[Sean Byrne]	602-431-8660
27	Tarantum	60	6	Dean Tostelson	guam
Dukes					
28	Lombardic Spoleto	58	8	[Adam Sherman]	206-813-9488
29	Great Zimbabwe	58	9	Jack Wagner	602-890-0395
30	Gurvan Horde	57	0	open	
31	Umlots	56	0	Dave Pettit	602-966-4727
32	Kama Bolgar	44	4	Kyong Kwon	206-941-5229
33	Oaxaca	43	3	George Shrake	arizona
34	Atakapa	41	3	John Schmid	412-441-6159
35	Empire of the Storm	41	9	Quien Liuang	arizona
36	Togo	40	7	David Voss-Room 107	619-386-3960
37	Manitowish	39	3	[Ted Kaminski]	608-253-6201
38	Miwok Napa	37	4	Ed Peterman	619-579-5244
39	Rastrakuta Empire	36	5	Charles McGovern	206-329-9311
40	Mercain	35	4	Daryl Kohlhoff	608-356-3279
41	Smoke Jaguars	35	2	John Millsaps	801-484-7429
42	Paraiba	34	2	Mike Work	412-441-6159
43	Mapuche	32	2	Mike Gibson	310-793-0223
44	Tupinamba	31	2	Terry Teelin	608-356-6837
Counts					
45	Sakalava	27	1	Steve Cameron	215-352-3126
46	Tibet, Land of Jade	27	3	Phil Baird	503-231-6025
47	Aketta Imperium	25	4	Masami Hamasu	japan
48	Hopewell	24	1	[Bob Nardone]	302-836-2978
49	Chowan	23	2	Scott Chatham	406-756-3422
50	Wyoming	19	2	Marie Kincaid	california
51	Basoko	19	2	Chris Wayne	505-883-8727
52	Panama	10	1	Sean Harding	617-890-5878
				The Gamemaster	Thad Plate
					602-952-8929