

Wanderer Games Presents:

LORDS OF THE EARTH

CAMPAIGN TEN

Turn #30

Industrial Stage Zero: The Medieval Era

1250 Anno Domini

Turn 31's Orders Due:

Friday, 9 July 1993

Announcements

Rule Changes: This turn there are some new rules concerning leaders, royal families, religion, army movement and international trade. These and others, plus the rules unique to Lords 10 are covered in the attached Campaign Ten Supplement v2.3.

Stat Sheet Changes: The Stat Sheet has been reorganized to include many new features. **Tax Status:** This field is not yet on line. It will explain tax rate changes.

Leader Limit: This is how many active leaders (not counting Feudal Allies) that you can have on your Armies Roster.

International Trade: Based on the new International trade rules, this is the exact computed value of International Trade.

National Revenue: Once called ESI, this is exactly the amount of Income your tax collectors rake in from your nation. This figure is already modified by the tax rate.

Training Support: This keeps your Guard Unit up to snuff.

Religion Support: This support upkeep the ROC, ROB & RAR religion stats.

Total Support: All the support costs are added up for you.

Religion OC, OB & AR: The new Religion stats.

University Rating: Not yet on line. Sort of like a University QR.

Guard Name: Give that elite unit a handle.

Royal Children: All the kids of your King and heir that have no government job nor have not been married off are kept track of.

Merchant Fleets: The unit composition of each fleet are listed in this section.

Trade Route Section: An analysis of all your Trade Routes are on display in the stats. "Trading Partners" is removed from all Newsfax entries.

Some Notes about the New Rules: Starting next turn Infrastructure will increase like a QR. You can elevate any eligible Royal Child to be a Prince. Please name your Leaders or Children or I will do it for you. The Prince who occupies Army slot #2 is considered the heir. Trade with your land neighbors will be automatic starting this coming turn. Religion Strength no longer drops every ten turns: RS can only be increased by Religion OC action only. Shuttle Fleets are no longer needed to connect Isolated Outposts. Pacified Tributaries are back.

Lords 10 Unit Conversion: Each point of cavalry and infantry (light or heavy) represents 500 fighting men. A merchant or galley point = 10 ships with 100 men aboard. A siege point = 50 catapults each operated by 10 people. A war elephant point = 50 elephants ridden by mahouts. A field fort point = 5 forts manned by 100 men each. A wall point = 500 men manning many ramparts, towers, & walls. The guard unit = a thousand of your empire's toughest, most gnarly warriors.

Contacting the GM: write Lords X, c/o Thad Plate
5333 E. Thomas Rd. #215
Phoenix, AZ 85018
phone: (602) 952-8929.
fax #: (602) 952-8025.

If you hear a "TDD, Hearing Impaired" message, I'm not home. If you have a TDD yourself, you can leave a message. I have dropped my GEnie account.

Turn Fees: Old World	New World
\$3.00 per turn.	\$2.00 per turn
Regular Map Set: \$3.00	Reg. Mapset: \$2.00
11x17 Map Set: \$6.00	11x17 Mapset: \$4.00
Color Maps: \$3.00@	Color Maps: 3.00 @

Rules Used in Lords 10: This campaign uses the 1986 4th Edition Rulebook and the 1991 Version II Rules Supplement and Addenda v2.0. Rules unique to 10 are found in the Campaign Ten Supplement v.2.3. In case of conflicting information the Ten Rules prevail over the others and the Version II prevail over the 4th Edition Rulebook.

Ordering the Rulebook: Rulebook orders are on hold pending the completion of the 5th Edition Rules.

AFRICA

Africa Bowl: Mahidia Corsairs - 13, Abthiopian Aelite - 0

West Africa

Mercs: 10mc, 10mi

THE AKA'MURRID EMIRATE OF FULANI

Mustapha the Mean, Emir of the Fulani

DIPLOMACY: Zaria(nt)

The Fulani raised more troops and headed to Bornu to guard against the Basoko. The fear of a foot hold did much to destabilize the far flung realm. Ghana, Khalem and Senegal confident that Mustapha was far enough away not to care, rebelled. These insurgencies did much to isolate Adwaghosi, Gambia, Takrur and Kazmedina. Trade with Almoravid and Senyoria was interrupted. It became readily clear to Mustapha that protecting the rich West was more important than safeguarding the frontier zone of Bornu.

Trade with Congo proved to be impossible.

THE SUPREMACY OF TOGO

Kwar

DIPLOMACY: Togo(m)

The new Togo Supremacy has glorified on to Akan, Gagnoa, Gurma, Yoruba and Togo, of course. Kwar thinks that his nation will someday grow to rival the glory of Quantity.

THE KINGDOM OF TOGO (Quantity Clan)

Bug V, Darklord, Bringer of the Ancestral Light

DIPLOMACY: it doesn't matter

What happened to the Kwararafa was an invasion by the Basoko. Bug V got word that the Basoko chose to pick on his very small kingdom, when the warrior pedestrians overran Benue.

THE BANTU KINGS OF KONGO

Baco, King of Ba-Congo

DIPLOMACY: Douala(fa), Loanga(r)a

Ektuchko ruled Congo until he died. His son Baco was up in Douala reasserting Congo's supremacy and restoring the land trade route to the Darklord. That's where Baco was when someone told him he's now the Mwani-Bob. As usual there were some revolts, Lubefu became neutral. The Kasai ally who had just convinced Omote to be pale proclaimed himself an independent country, with its own government, free religion base, royal family, national force pool, army, trade routes and horse section.

THE KASAI

Reiptac

DIPLOMACY: Omote(f)

And the Kasai just owns two regions: Kasai and Omote.

THE BASOKO

Melvin, Khan of the Feet Horde

DIPLOMACY: All regions surrounding and including Basoko, Lufala, Blumun, and Garoua(nt)

Melvin and his many ground labor bound men struck into Kwararafa, stepping on things. The local army was stomped on and kicked by the many bare feet of Basoko. The region was looted. The city of Man was sacked, burned, buried and salted. Melvin may have not realized this but he destroyed an Empire with his own two feet.

East Africa

Mercs: 10mi, 5mg

THE GREAT ZIMBABWE

Five Twin Jackals, Zimbabwe King

DIPLOMACY: none

Five Twin fired his abject advisor. His men found a real big termite mound and knocked it down. Thirty pangolins from all over Africa were attracted to this site and converted to... (text obscured)

THE SAKALAVANS

Kanda, *Chief Nogapunda, Little Caesar of Madagascar, The Great Slobbering Taz*

DIPLOMACY: Ankolye(nt), Kimbu(n), Masai(c), Serengeti(c), Kikuyu(f)

The combined force of all Sakalava (except the football team) marched into Buganda and chased away the Lungwebungu army and killed Pinhead. Buganda had to be pacified under the Homeland Protocol Treaty of 378 AD. The armies then split. One army went into Gamo-Gofa noticed the absence of anteaters and were ignored by the local villagers. Pac Nogapunda returned to Buganda and died of anthrax.

THE KINGDOM OF LUNGWEBUNGU

The fall of Buganda and Entebbe to the persistent Sakalava ended the Drumming Kingdom. Gamo-Gofa and Kefa became independent tribes.

THE ZAGWE KINGDOM OF AETHIOPIA

Wobbu, *King of Aethiopia*

DIPLOMACY: Faras(f), Alwa(f)

A port city along the Nile was built opposite of Dongola in Faras. Wobbu insisted it be named Kerma.

North Africa

Merca: 5mc, 5mg

THE BLACK TOWER EMIRATE OF MAHIDIA

Suentius Po II, *Prince of the West, Captain of the Corsairs*

DIPLOMACY: Al Hauts(t), As Sidrah(fa)

Suentius Po II turned over a new leaf, declaring himself to be warlike and mean. The net effect of this was that his army had to practice marching up and down the town square instead of playing dominoes at the watering hole. The government whore Slezee, who had much bothered the Muslim clergy was sent to Corsica. The Christians in Corsica were not especially enchanted with her 'abilities' and elected to listen to the bull-necked man in black leather instead. The merchant fleet to Francia was shifted to trade with Spoleto.

EUROPE

Western Europe

Merca: 10mhc, 10mhi, 10mi

THE NORMAN KINGDOM OF SAXONIA

Robert II the Giant, *King of the Saxons and of the Normans, Count of Blois*

DIPLOMACY: Poitou(t), Lyonhais(nt), Lothian(nt)

The Saxons expanded five of their cities and greatly spruced up the previously ugly and rat infested Ipswich. New Christian banker guilds were chartered by the Robert II in direct violation of the Papal prohibition of usury. The Saxons sold these burgeoning houses royal futures contracts to expand their cash flow. Some clerics complained but were ignored by the power brokers.

Robert II received a letter from Pope John V. This letter stated that he was the winner of an Imperial crown and scepter. If King Robert stopped by Rome, the Pope will crown him Emperor.

In the Spanish regions, some bulls gored and killed two people in the annual event. Thousands of others were injured in the stampede, shops were looted and burned down. The local margrave, Don Carlo is considering using reflected sunlight and mirrors next year to stop the bulls from killing anyone.

THE ALMORAVOID EMIRATE OF ANDALUSIA

Abd ar Rahman, *Emir of Sevilla*

DIPLOMACY: none

The Andalusian king bought some grain from the Mahidians to restore the Emir's Reserves which had suffered during the lousy harvests of recent years. Cultivation projects were planted in Extremadura, Idjil and Bojador to someday activate those fields to the crop rotation.

Italy

Merca: 10mhi, 10mi, 5mg

THE KINGDOM OF LIGURIA

Nero, *King of Liguria*

DIPLOMACY: Lepontine(ta)

Nero's delusion of an Octopus conspiracy must have driven him mad. Savoy and Polesine were scoured in search of hideouts but none were found. Gibioni, the "Butcher of Milan", had his 38,000 men kill every single inhabitant of Milan and the villagers who had lived in the surrounding countryside of Lombardy. The Langhe ally tried to do much the same to the dorfs of Retiche,

but was soundly beaten by a spirited local militia, literally fighting for their lives. No evidence of any non-shelled mollusks were found. Recovered in the ruins of Milan were the regalia and effects of the old Grand Duchy of Flanders.

THE ROMAN CATHOLIC CHURCH

John V, *Pope of Rome, Vicar of Christ, God's Chancellor Upon This Earth*

DIPLOMACY: Pontino(ea)

The Pope built many monasteries all over Europe and ignored the various injustices that had occurred. The Saxon King whose transgression rank big was awarded the titles of "Emperor of the West", "Protector of Christendom", and "Safeguard of the Catholic Church" as was Charlemagne some 450 years and 548 rule changes ago.

THE LOGBARD PRINCIPALITY OF SPOLETO

Jacapo the Wolf, *Lagobard Principe of Spoleto*

DIPLOMACY: Umbria(a), Maremma(t), Kvameric(t)

Jacapo and the Spoleti informed Umbria of their future status as the capital of the Principality, while Lord Julio made a pilgrimage to Rome. It was a good thing he got to see the Eternal City because the Spoleti heir died in 1250.

THE EXARCHATE OF TARANTUM

Septim Drymittinos, *Despot of Taranto*

DIPLOMACY: none

As Tarantum guilds cornered the amber market, King Septim sent animal handlers to Poland and captured the cute purple monster, Barney the Dinosaur. He was put in a zoo with such creatures as Dino, the Sinclairs and Tweety Bird. This great attraction was called 'Jingle Park'. Kids from all over the world were invited to come to Jingle Park and sing happy songs with Barney and his friends as they solve problems together.

Unfortunately these beasts could not be contained. That darn Spoleto goat reared its horned head in the Park. Barney, turned from a cute, huggable Purple bard into a ferocious, ravenous meat-eating monster. Barney ate the goat, three children and fifteen peasants before the King's guards were called in. Barney was contained in the Mobil Oil exhibit.

Barney's rampage had diverted all the water from the moat which kept the Test Crash Dummies in the car. The pack of two broke free of the tank and started hunting the King's guard. Soon Septim's palace was under siege. Somehow Barney came hobbling along and ate the Test Crash Dummies, allowing Septim to escape with his children and court. Barney who had eaten all the other animals (except Tweety Bird who had jumped onto a ship bound for Constantinople) fell into a seizure. Barney was a carnivore (eats meat) but the Test Crash Dummies were made out of wood. Barney hummed an inspiring and cheery swan song and was dead.

Septim executed the ministers responsible for this ecological disaster and had his spies cover the embarrassment up. Unknown to the Tarantum king, the unholy beasts had laid eggs, and they had hatched...

Eastern Europe

Merca: 20mc, 20mi

THE NORDIK KINGDOM OF THAERY

Romer II, *King of the Danes, Fighter of Robots*

DIPLOMACY: Gautland(fa), Halland(nt)

In Svealand, Stockholm was built to city status. This port faces the Gulf of Finland. The merchant marine expanded which required the use of young boys to crew. Trade with Novgorod was opened up over the Baltic Sea.

THE KINGDOM OF FRANCA

Ingstrom, *Panarch of Francia*

DIPLOMACY: Corsica(t), Plave(f)

Ingstrom also suspected that the Alps were the haunt of the Octopus. He took his army and pacified Trentio, Gardo, Retiche and Switzerland. In Slovenia, the port city of Citherione was founded.

MARGROFDVIJA POLJSKA

Iithrok Ben, *Markgraf of Poland*

DIPLOMACY: Lithuania(ea), Prussia(nt)

Polish armies moved into Masuria and turned the region into a pacified tributary (pt) region. Prussia and Lithuania were persuaded (against their heathen nature) to pay homage to the new King of Prussia, Iithrok Ben.

THE KINGDOM OF BAKONAI

Snoak, *King of the Bakons*

DIPLOMACY: none

Snoak's lack of humor left the Bakonite realm paralyzed. Despite the long twisted horns, Evilio, began doing good deeds all around the kingdom. He would repair churches, save children from wolves, help old ladies across roads, feed the crippled beggars and treat the injuries of plow oxen.

THE PRINCIPALITY OF NOVGORODIvano the Unwashed, *Chieftain of Novgorod*

DIPLOMACY: Yaroslav(f), Daugava(f)

Ivano's Heathen Russ was a much nicer place than ever before. The Northmen of Thaevery have arrived by sea bearing wares to sell.

THE GRAND RUS OF KIEVKonstantin, *Grand Prince of Kiev*

DIPLOMACY: Pereaslavl(a)

Konstantin turned all embassies aside and evaded the pressures being applied to him by foreigners. Testicles has joined Kiev as the Ally from Pereaslavl.

THE VOLGA BOLGARSThe Yltvar Rashid v. 1.0, the Moorhtab Eussit, *Emir of Great Bolgar*

DIPLOMACY: Khazar(f)

The Bolgars built a dandy fortress in Seversk and dubbed it "Ask". It deterred whatever forces seemed poised to attack. Ryazan was made a feudal fief of Domal, despite the fact only a quarter the inhabitants were Muslim.

ASIA**The Middle East**

Merces: 10mhc, 10mc, 10mhi, 10mi, 5ms

THE NIKEPHORIAN EMPIRE OF BYZANTIONNicephorus VI, *Eastern Roman Emperor, Basileus of Constantinople*

DIPLOMACY: none

The Empire awaited for two things to happen. Neither happened. Sinope expanded

THE PRIMATE OF CHRISTIAN ORTHODOXY

Patriarch Melvin closed the shop and went home.

THE DARAL ISLAM - THE ORTUQID REGENCYAl Mustaziz, *Kalifat Rasul Allah, Commander of the Faithful*Sai al Ortuq, *Vizier of the Court*

DIPLOMACY: The Alanni Horde(nt), Cappadocia(fa), Charsionon(fa)

The Vizier ordered General Aziz to visit the Alanni, shower them with gifts and sing praises upon them. Aziz sweated because this was a most dangerous horde. But when Aziz showed up in Kuban, he was expected and was shown all the banners. The preeminent Alanni Khan proclaimed that travelers from Islam would not be molested if they so wish to cross the Kuban and the Terek. Aziz pounded his head harder on the soil when it was time to prostrate before Allah to thank for his life and skin intact.

THE SHAHDOM OF PARTHIAPlatopus, *Shah of Parthia, Emir of Merv, Archon of Bactria*

DIPLOMACY: Yezd(t)

The Parthians braced once more for a horde attack. Not this time.

THE ARAIK HORDE

Tuashtri, the Ever Beneficent One

DIPLOMACY: none

Tuashtri stalled for time; not a good move for a horde. Tuashtri should try getting up earlier.

THE GHORID SULTANATE OF AFGHANISTANTughni, *Sultan of Afghans*

DIPLOMACY: none

Kirthar turned cultivated at long last.

India

Merces: 10mwe, 20mhc, 20mc, 10mi

THE CACAS KINGDOM OF KAUNAJCacas Nagavijaha, *King of Kotla*

DIPLOMACY: Kamarupa(fa)

The Cacas Kings claimed their lineage from the previous long-lived, glorious Prashara Dynasty by proclaiming Kaunaj to be their historic original city. The activities of the hordes were completely ignored as they looted and burned fields. But then they got some help to lay siege to Kaunaj. The Chalukya who are creeping north, have secured a viable trade route to the Cacas Kingdom.

THE BANABA KINGDOM OF ANTIZANIBanaba Narjaha, *King of Sind*

DIPLOMACY: none

The Sind Kingdom was left alone by their non-ambitious neighbors.

THE CHALUKYA MANDALAMPulakesin III, *The Great Muta, King of the South*

DIPLOMACY: Jihjhoti(t), Vengi(f), Gujarat(f)

Dilan Abjevin, Prince of Chalukya, marched his 100,000 man army into Jihjhoti and grinned. The Jihjhoti were certainly happy to see him. Andhra was settled to 2 GPv by refugees from the north.

THE RASTRAKUTA EMPIRERastrakuta Kunara, *Emperor of Manyakheta*

DIPLOMACY: Bihar(nt)

In Orissa, the Rastrakuta built Konarak.

THE OGHUZ HORDE

Gotoshama

DIPLOMACY: none

Gotoshama this time tagged along with the Khirgiz instead of doing the tagging. Gotoshama's worthless first son disappeared one day. He was disowned.

THE KHIRGIZ HORDE

Kosapala

DIPLOMACY: none

Bisapala and over 170,000 cavalry looted Jhelum, Punjab, Sursuti, terrorized Kuru and pacified Jaunpur. The passive siege on Kaunaj was not at all successful until a mysterious new fleet sailed up the Ganges. They blockaded Kaunaj city for the Khirgiz/Oghuz. About 20,000 defected from the Oghuz and joined the Chalukya army in Jihjhoti.

Bisapala died in 1250. His sons were in dispute as to who shall lead. Eventually Kosapala won. All of the territories the Oghuz and Khirgiz had conquered last turn revolted.

THE BULI BAJAH

Ulimat

DIPLOMACY: none

The Buli Bajah was given much moolah by the Java Sea King. Buli with rutters of the Indian Ocean sailed from Indonesia to the mouth of the Ganges. Up the Ganges, the Bajah made contact with the exchange student friends of Java, the Khirgiz and the Oghuz. They had long lived a frustrating life of pillaging the countryside, capturing a few cities. Buli was game to help out so the old pirate blockaded Kaunaj. He died and the city has not surrendered. Kepeluan shifted silently to neutrality.

THE JADE KINGDOM OF TIBETShan Kabu, *2nd Dalai Lama*

DIPLOMACY: none

The Tibetans got snowed on a lot.

South-East Asia

Merces: 5mwe, 5mc, 10mhi, 20mi, 5mg

THE KINGDOM OF PAGANMonson III, *King of Pagan, Maharaja Myanmar*

DIPLOMACY: Siam(f)

Pagan sent an army to Jihjhoti to show the Indian hordes a show of force and unity. Are they impressed? Who knows. Some gold was delivered to Rastrakuta. Trade with Java ceased.

THE AQUARIUM OF JAVAEelimsutra, *King of the Spice Islands*

DIPLOMACY: Atjeh(c)

Eelimsutra gave lots of cash to the Bulibajah a note of directions to Jaunpur. He then ruled to ensure that none of the islands will leave. Barat was colonized to 1 GPv.

China

Mercs: 5mahc, 5mec, 10mehi, 10mei, 5meg

THE DAI VIET QUOPang Xihou, *Wang Dai Viet*

DIPLOMACY: Hmong(ea), Nan Pung(f), Preikuk(c)

The Vietnamese engaged in a cavalry for galleys exchange program with China. Judging from the numbers, Chekiang came out ahead. Pang Xihou must have owed the Chekiang something...

THE HIDDEN DRAGON OF CHEKIANGQuan Tsanda, *Celestial King of Chekiang*

DIPLOMACY: Chinghu(ea), Tangchou(n)

Hurled messengers from the Protectorate Islands (Philippines) warned of a possible attack by a fleet of thieves. General Lai Chi was tapped to take a navy (including some Vietnamese ships) of 630 galleys, 30 tairidas to patrol the area. No disturbances were discerned; so Lai Chi came home. Emperor Quan Chiu returned home with mega-pomp celebrating the vanquishment of the Di Zhong tyrants. Surrounded by many heavy guards, strode the last emperor of Di Zhong, Fumanra. He was a sight more of curiosity rather than mockery. It was considered a blessing if one saw a glimpse of the Quan Chiu Emperor through a sliver of the curtains of his ornate sedan chair.

Treaties with the Kwon and Oriot Kingdoms were made. Shipments of tael and men were sent to Kwon by the trading roads in hopes they'll restore the Great Wall. The Oriot were given gold for an opportunity to learn their cavalry techniques. In 1250, both the Quan Chiu and then the Quan Shaotung Emperor died. Shaotung's son Tsanda who had gained valuable experience as an Imperial Minister was immediately elevated to the Dragon Throne.

THE KWON OF TUMEDKwon Ziou, *Emperor of Sia Tumed*

DIPLOMACY: none

The Tumed may have been too preoccupied to deal with stately matters. Kwon Ji, died. Trade began with Japan and the rest of China.

THE ORIOT HORDEChanke, *Khan of the Oriot*

DIPLOMACY: Tsingfeng(ea), Kansu(fa)

The Oriot, proud of their Empire toured a bit. Chekiang's gold it was said was tribute to the glory of Chanke's triumph in North China.

The Pacific Rim

Mercs: 10mhi, 10mi, 10mg

THE AMAGO SHOGUNATETenzo Sama, *78th Emperor of Nihon, Child of Amaterasu*Amago Michiyama, *Boss of Shimane, Shogun of Japan*

DIPLOMACY: Koguryo(fa)

Shimane expanded.

THE EMPIRE OF THE STORMRock That Swims, *Storm King, Emperor of the Middle Kingdom*

DIPLOMACY: none

Gleam of the Sun with the fleet went to Akaroa and Taranaka, enslaved all the people there went to Loyaute to deposit these ex-Maori slaves. He returned home to find his daddy still alive.

THE AKETTA IMPERIUMKeli II, *Sorcerer-King of the Aketta, Servitor of the Dark Goddess, Spawn of Abomination*

DIPLOMACY: none

Clone and the trade fleet made a new crocskin for spice run to Timor. Gaolong turned cultivated.

The NEW WORLD**The Grand Massif**

Mercs: 10mi

MERCAIN

Ian

DIPLOMACY: Pennacook(ea)

In Abenaki, Duncan city, a port, was constructed.

THE SOUTHERN ALGONQUIN CONFEDERACYNarasketue, *Chief of Chowan*

DIPLOMACY: Cheraw(nt), Catawba(nt), Powhattan(a)

Narasketue returned to Pasquotank just in time so nothing would revolt. Meanwhile Quogue traveled over uninhabited Potomac and was lost.

THE HOPEWELL CULTURE

Finger Row

DIPLOMACY: Miami(a)

Finger Row came home to show off the stuff he got from Kolomoki.

WYOMING

Pine Nut

DIPLOMACY: none

Pine Nut wondered what he can do.

ATAKAPA

Foundakapas

DIPLOMACY: Choctaw(f), Tonkawa(ea), Taposa(t), Quapaw(f), Osage(ea)

All of the leaders of Atakapa got to do something. It was most effective.

The Rocky Sierra Cordillera

Mercs: 15mi

MANITOWISH

Rough Rock

DIPLOMACY: Comox(f)

The Mani were bursting with activity, building things and talking with chiefs.

CALIFORNIA

Sonoma

DIPLOMACY: Esselin(a)

Sonoma signed the Esselin on as an active participant in California politics.

POPOCELOTL KINGDOM

Lecuti

DIPLOMACY: none

Xinago died leaving a less warlike Lecuti to take over.

OAXACA

Twelve Reeds

DIPLOMACY: Chiapas(c), Huastec(nt), Nahuatl(t), Cuyutec(nt), Tepuztec(nt)

The Oaxaca expanded their reach to territories never before under dominion. Twelve Reeds herself visited Chiapas but they were the most lukewarm.

TZENTAL KINGDOM

Hunac Chil

DIPLOMACY: none

Hunac Chil rested.

The Great Rain Forests

Mercs: 15mi

TANARAWAK

The Tanawak dissolved themselves.

PARAIBA

Kura

DIPLOMACY: Caete(f), Shoco(a), Itacare(t), Shucuru(t)

Finally did Paraiba got a handle on Itacare. To spite Tupinamba, trade did not start. But only a war can stop it next time.

TUPINAMBA

Tongue in Cheek

DIPLOMACY: Kaingan(fa), Jurucu(f)

Little Prize and the Shokleng tried to intimidate Bauru to submit but it failed. The 12,000 warriors had to best the 9000 defenders. It took three rounds of battle but eventually Bauru cried uncle. The Shokleng forces were all depleted (that is, dead) so Shokleng rebelled.

HIDDEN SOCIETY OF PARANA

Train

DIPLOMACY: none

Born the King is King no more. The life has left his limp body. Train is the new Parana lord.

MOCHE

Coxcomb II

DIPLOMACY: Wairajikira(f)

Three cities expanded. Coxcomb II ascended to replace the late Coxcomb I

INCA OF NEW ATAURA

Keptur. Jefe of the Junta

DIPLOMACY: none

The Inca took a holiday.

MAPUCHE

Imarai

DIPLOMACY: Coquimbo(nt), Huilliche(t), Pichunche(a)

The Mapuche's search for stones was successful. The pile of stones in Roistyn began to grow.

MSI RANKS of Campaign 10 as of A.D. 1250

brackets around name indicate delinquent payment

Rk	Country	MSI	ITV	Player	Phone #
Empires					
1	Islam	177	25	David Salter	719-726-6032
2	Nikephorion Empire	147	28	Kurt Fangmeier	602-326-8267
3	Norman Saxonia	140	26	Bill Rakowski	410-483-9635
4	Chekiang Dragon	135	23	Bret Bruhn	503-623-8823
5	Mahidian Corsairs	126	24	Wilson Hsieh	617-864-9319
6	Chalukya Raj	111	16	Jim Frediani	707-942-5201
7	Kingdom of Aethiopia	110	13	Charles Hickok	717-599-5603
8	Kingdom of Liguria	108	19	Mike Kruger	602-326-8267
Kingdoms					
9	Parchia	96	11	Sean Padden	412-243-1929
10	Almoravid Andalus	94	14	Michael Work	412-441-6159
11	Francia	90	12	Ed Allen	213-666-8702
12	Java	83	20	Darin Byrne	602-431-8660
13	Araik Khanate	71	0	Rick Stevens	310-289-8601
14	Vietnam	71	16	Warren Bruhn	918-961-8016
15	Nordik Thery	70	16	Miljenko Mervic	215-783-6187
16	Fulani	66	11	[John Bogan]	516-598-1989
17	Kingdom of Pagan	65	12	Chuck Monson	206-522-1779
18	Amago Shogunate	59	10	Dave Pettit	602-866-4727
19	Cacasraj of Kaunaj	59	7	[Robert Kohn]	909-787-7781
20	Turned Cathay	50	6	Kyong Kwon	n/a
21	RCC- The Pope	50	3	Mike McLaughlin	602-464-8895
Duchies					
22	Kingdom of Poland	49	11	Dean Don Arumo	713-255-6331
23	Sakalava	47	6	Steve Cameron	215-352-3126
24	Kievan Rus	46	6	[Masami Hamasui]	n/a
25	Oriot Khanate	46	4	Jeremy Shorr	214-231-8756
26	Bantu Congo	45	4	Ted Kaminski	608-253-7671
27	Ghurid Sultanate	44	6	John Schmid	412-441-6159
28	Great Zimbabwe	42	5	open	
29	Novgorod	35	5	Dennis Doubek	602-820-4314
30	Lombardic Spoleto	34	6	Thom Rymg	206-752-3923
31	Khingtz Horde	31	0	Sean Byrne	602-431-8660
32	Great Bolgar	31	3	[James DeGon]	510-649-1799
33	Moche	31	3	Sean Byrne	602-431-8660
34	Oghuz Horde	30	0	Toshi Sefton	602-834-7267
35	Despot of Tarantum	28	4	James Behnke	412-441-6159
36	Empire of the Storm	26	5	Quien Liuang	n/a
37	Manitowish Chemakum	25	2	Ted Kaminski	608-253-7671
38	Oaxaca	25	2	George Shrake	602-894-1384
Counties					
39	Bakonite Kingdom	24	2	[Scott Chatham]	406-756-3422
40	Darklord of Igbo	23	2	Rusty Wallace	unknown
41	Aketta Imperium	23	4	[Edmund Ruthven]	n/a
42	Inca	23	1	Toshi Sefton	602-834-7267
43	Hopewell	23	2	[Jeff Martin]	n/a
44	Tibet, Land of Jade	22	2	Phil Baird	503-231-6025
45	Paraiba	22	1	Mike Work	412-441-6159
46	Togo	22	4	open	
47	Atakapa	21	1	John Schmid	412-441-6159
48	California	21	2	Ed Peterman	619-579-5244
49	Tzentel of Maya	18	1	open	
50	Mercain of Malecite	18	2	Daryl Kohlhoff	608-356-3279
51	SAC of Chowan	18	1	John Bogan	516-598-1989
52	Tupimamba	17	1	Terry Teelin	608-356-6837
53	Smoke Jaguars	16	2	Jim Noel	619-386-1925
54	Rastrakuta Empire	16	3	Charles McGovern	206-522-5298
55	Mapuche	15	1	Mike Gibson	310-371-8640
56	Banaba Sind	15	2	open	
Tribes					
57	Basoko	14	0	Chris Wayne	505-883-8727
58	Kasai	9	1	open	
59	Bulibajah	9	0	Patricia Ross	Parizona
60	Parana	8	1	open	
61	Wyoming Wanderers	6	1	open	

The Gamemaster: "MSI is Military Strength Index!" Thad Plate 602-952-8929

LORDS TEN RELIGION INTERACTION TABLE circa 1250 A.D.

Ocpd	Occupying Religious Type																			
RT	rc	eo	cp	sn	sh	zo	ab	tb	lb	dc	st	hn	af	ep	ap	op	jd	na	sa	
rc	-	t	t	h	h	h	h	h	h	h	h	h	h	h	h	h	h	h	h	rc Roman Catholic
eo	t	-	t	h	h	h	t	h	h	h	t	h	h	h	h	h	h	h	h	eo Eastern Orthodox
cp	t	t	-	t	t	h	t	h	h	h	t	h	h	h	h	t	t	h	t	cp Coptic Christian
sn	h	h	t	-	t	h	h	h	h	h	h	h	h	t	h	h	h	h	h	sn Sunni Islam
sh	h	h	t	t	-	h	h	h	h	h	h	h	h	t	h	h	h	h	h	sh Shi'a Islam
zo	h	h	h	h	h	-	t	h	t	t	h	h	t	t	h	t	t	h	t	zo Zoroastrian
ab	t	t	t	h	h	t	-	t	t	t	t	h	t	t	t	h	t	h	t	ab Manayana Buddhist
tb	h	h	t	h	h	t	t	-	t	h	h	h	h	t	h	h	t	h	t	tb Therevada Buddhist
lb	h	h	t	h	h	t	t	h	-	t	t	h	h	t	t	h	t	h	t	lb Lamaist Buddhist
dc	h	h	t	h	h	h	t	h	t	-	t	h	h	t	t	h	h	t	h	dc Daoist Chinese
st	h	t	t	h	h	h	t	t	t	-	t	h	t	t	t	h	t	t	t	st Shinto
hn	t	h	t	h	h	t	t	t	h	h	t	-	h	t	t	t	h	t	h	hn Hindu religion
af	h	h	h	h	h	h	h	h	h	h	t	t	-	t	t	t	h	t	h	af African Pagan
ep	h	h	h	h	h	t	t	h	h	t	t	t	t	-	h	h	h	t	t	ep European Pagan
ap	h	h	h	t	h	h	h	h	t	t	t	t	h	h	-	h	t	t	t	ap Asian Pagan
op	t	t	t	t	t	t	t	t	t	t	t	t	t	t	-	t	t	t	t	op Oceanic Pagan
jd	h	h	t	t	t	t	t	t	t	h	h	h	h	h	h	h	-	t	h	jd Judaic
na	t	t	t	t	t	t	t	t	t	t	t	t	t	t	t	h	-	t	t	na North Amerind
sa	h	h	h	h	h	h	h	h	h	h	t	h	t	t	h	h	t	-	t	sa Meso Amerind
sa	t	t	t	t	h	h	t	t	t	t	t	h	t	t	t	h	t	t	-	sa South Amerind

NOTES: Aborigine Dreamtime **ad** found only in Australia is tolerant of all religions. The Aketta **ak** is at press time unknown.