

Wanderer Games Presents:



CAMPAIGN TEN

TURN #28

Industrial Stage Zero: The Medieval Era
1240 Anno Domini

Turn 29's Orders Due:

Friday, 28 May, 1993

Announcements

Two Extra Weeks: Because of some extracurricular activity I'm engaged in, the turn will be two weeks later than I would normally set.

Phantom Armies: The most common error found on the stat sheet are missing armies. If an army that should be on the stat sheet does not show up, chances are you still have that army. One clue is that you are still paying troop support for your lost army. If you think you have a 'phantom army', let me know.

ITV: I have moved the ITV to the ISI list, replacing ESI Rank. If it seems inconvenient, I know. In two turns, the computer will calculate your International Trade income.

Fax Letter Announcements: If you want an announcement printed in the fax, either make it very short (50 words or less) or lend me a Mac disk with the announcement stored therein. I cannot slow the campaign just to retype long messages. I will paraphrase them if I encounter these.

Colonization: Just to be clear on this. Colonizing a region costs 15 GP and 15 NFP per GPV level. If a region had already been settled in the past, the cost is reduced to 10 GP and 10 NFP per GPV level. To colonize an empty region: (/), you must colonize it to 0 GPV first (as if it was a GPV), and THEN spend the required costs to settle the region to its maximum amount.

Example: The Roadhogs want to settle depopulated Flaibed to 3 GPV. they need to spend a total 40 NFP and 40 GP to restore the population of that region.

This rule should be explained in the *Version II Rules Supplement* v2.0 or 2.1.

Lords 12: The Ancient World: Because the old Campaign 12 has been declared dead by Thomas Harlan, a new Campaign 12 has been started up and needs 52 players. The start up package is \$10.00 and will include Ancient Mediterranean Maps, a Modest Rules Packet, and some turn credit. Turns will be \$3.5 thereafter.

Contact: Todd St. Pe
7815 Peacock Park
Humble, TX 77396

Please specify if you want to play in Spain, Italy, North Africa, Greece, Anatolia, Egypt, Palestine, Syria, Mesopotamia or Persia.

Lords 10 Unit Conversion: Each point of cavalry and infantry (light or heavy) represents 500 fighting men. A merchant or galley point = 10 ships with 100 men aboard. A siege point = 50 catapults each operated by 10 people. A war elephant point = 50 elephants ridden by mahouts. A field fort point = 5 forts manned by 100 men each. A wall point = 500 men manning many ramparts, towers, & walls. The guard unit = a thousand of your empire's toughest, most gnarly warriors.

Contacting the GM: write Lords X, c/o Thad Plate
5333 E. Thomas Rd. #215
Phoenix, AZ 85018
phone: (602) 952-8929.
fax #: (602) 952-8025.

If you hear a "TDD, Hearing Impaired" message, I'm not home. If you have a TDD yourself, you can leave a message. Yes, I know sign language too.

Turn Fees: Old World	New World
\$3.00 per turn.	\$2.00 per turn
Regular Map Set: \$3.00	Reg. Mapset: \$2.00
11x17 Map Set: \$6.00	11x17 Mapset: \$4.00
Color Maps: \$3.00@	Color Maps: 3.00 @

Rules Used in Lords 10: This campaign uses the 1986 4th Edition Rulebook and the 1991 Version II Rules Supplement and Addenda v2.0. Rules unique to 10 are found in the Campaign Ten Supplement v.1.2. In case of conflicting information the Ten Rules prevail over the others and the Version II prevail over the 4th Edition Rulebook.

Ordering the Rulebook: 4th Edition Rulebooks plus the Version II rules can be had through special order. Send \$10.00 payable to:

Thomas Harlan
4858 East 2nd Street
Tucson, AZ 85711-1207.

AFRICA

Africa Bowl: Force of the Fulani - 31, Sakalava Islanders - 21.

Plate of the Umma: Islam's Faithful - 28, Byzantion Gladiators - 28, 50T

West Africa

Mercs: 10mc, 10mi

THE AKA'MURRID EMIRATE OF FULANI

Dhoruba the Scholar, *Emir of the Fulani*

Trade Partners: Man, Kongo**, Ethiopia, Mahidia, Almoravid

DIPLOMACY: Bornu(f), Hausa(f), Segu(a)

Another payment was shipped to Andalusia for the Kazmedina lease. Dhoruba the Scholar named his evil brother Mustapha to succeed him. The young Emir had a baby boy born in 1237. Mustapha is conniving ways to kill the infant.

EMPIRE OF DAN

Bug V, *Darklord, Bringer of the Ancestral Light*

Trade Partners: Fulani, Congo

DIPLOMACY: Togo(ea)

Bug III died in 1240. His son Bug IV also died in 1240. The deaths caused a blip upon the entire creepy crawly realm. Borogou fell out the canopy. Mandara declared himself Darklord but got into a fight with the Benue. After a round of battle, Benue drove the Mandara away. Mandara became hostile to the newest Bug. Because the young Bug was too much an aphid to rule, a colony of regent flies have swarmed in to buzz the administrative tasks of Man.

THE BANTU KINGS OF KONGO

Zulandana, *King of Ba-Congo*

Trade Partners: Fulani--, Man, Sakalava

DIPLOMACY: Omote(a), Chokwe(a)

Along Matadi's choppy coast, the city of Cabinola was built. Kongo turned cultivated to the delight of the farmers who were tired of looking at all those trees.

East Africa

Mercs: 10mi, 5mg

THE GREAT ZIMBABWE

Five Twin Jackal, *Zimbabwe King*

Trade Partners: Sakalava

DIPLOMACY: none

The Jackal made the pagans nervous when his military descendant Yarn Lid enslaved the formerly tributary but Afro-Pagan territory of Matopos. Jewish settlers replaced them entirely. Mapungubwe disavowed any relation with the Zimbabwe. Zambia also rebelled. Five Twin Jackal lost his matzo balls.

THE SAKALAVANS

Kanda Nogapunda, *Little Caesar of Madagascar, The Great Slobbering Taz*

Trade Partners: Kongo, Zimbabwe, Aethiopia*, Islam--, Chalukya

DIPLOMACY: Kimbu(c), Malawi(ea)

The Sakalava War Machine sent more soldiers to their deaths in the Lungwebungu War. Lemur Nogapunda ("At this time all members of the ruling class of Sakalava call themselves 'Nogapunda' even if they were not related. It became a generic title rather than a name) sailed up to Mombassa Trade Center to gather fresh berries for the teddy bear, oh what a wondrous thing it was to hop and skip on the garden path troops. These combined with the forcus of Mikuyu to count 6500 heavy infantry, 11,500 light infantry. In 1240, the attack on Buganda occurred. It appeared that Lungwebungu had outbid the Little Caesar and gained the 5000 mercenaries. These combined with 19,500 defenders, all regular infantry. Lemur's forces, although outnumbered, had a good mix of light and heavy and were able to inflict much damage to the defenders. But it wasn't enough the Drummers still had 10,000 men by the time more than half of the expedition was killed. Lemur gave the order to withdraw.

Back home, Sakalava turned cultivated. So that large bovine lemurs can graze all carrots.

As for football, the Fulani force was unable to join the MFA because they had dissolved. The last Plate of the Umma was a bitter tie between Faithful and the Gladiators witnessed by a sparse crowd. After five overtimes, both teams gave up and went back to jousting. The only surviving franchisees: The Aelite and the Corsairs want to rejoin the AFL.

THE KINGDOM OF LUNGWEBUNGU

Pinhead, *King of the Drummers*

Trade Partners: Ethiopia

DIPLOMACY: Burundi(f)

Both Magor of Burundi and Pinhead were hounded by assassin attacks and their movement plans were scrapped. AnkoIye then revolted. Near the end of the turn, the Sakalavans attacked. Magor died early in battle but his troops elected to stay with Pinhead. They frustrated the hated invaders who later left in shame. Buganda has become cultivated.

THE ZAGWE KINGDOM OF AETHIOPIA

Wobbu, *King of Aethiopia*

Trade Partners: Fulani, Lungwebungu, Mahidia, Saxonia-, Almoravid-, Liguria-, Spoleto*, Byzantion-, Islam-, Parthia-, Chalukya-
DIPLOMACY: Gezira(a)

As a city was built in Baraka (Asmara), the Ethiopian army of the Nile attacked the Muslims of Zelia and pacified them. The process of forced conversion began there. Wobbu who led this plan found in 1240 that he had become the King of the Blacks. His father Gobbu III, had died, perished, gone six feet under, ceased to be, tapped by the Grim Reaper, kicked the bucket, croaked...

North Africa

Merca: 10mc, 5mg

THE BLACK TOWER EMIRATE OF MAHIDIA

Suentius Po II, *Prince of the West, Captain of the Corsairs*

Trade Partners: Fulani, Ethiopia, Saxonia*, Andalus, Liguria, Francia*, Byzantion*, Islam

DIPLOMACY: no effect

The Suentius Po declared for the Sunni Sect and thus all of Algeria, Kabiliya, Africa and the oases converted from Shi'a to Sunni. Al Hauts saw this as a lapse of faith and rebelled. The other Shi'ite territory, pacified Sinai, was unable to revolt. Kabiliya was increased to a (2/4) region. Two cities expanded and that strange black skull mesa is growing.

EUROPE

Western Europe

Merca: 10mhc, 10mhi, 10mi

THE NORMAN KINGDOM OF SAXONIA

Robert II the Giant, *King of the Saxons and of the Normans, Count of Blois*

Trade Partners: Ethiopia*, Mahidia-, Andalus, Liguria, Theary*, Francia, Polska-, Byzantine-

DIPLOMACY: Lorraine(f), Vermandois(a)

Penthieu's population density was pumped up to (2/4). Jean Bureau took a fleet of only the finest, hand crafted merchant boats, dew picked and flown from Iraq, cleaned in finest quality spring water, flavored with sesame seeds and garnished with larks vomit, and some willing (I think) settlers and built 'New South Wales' on the previously unnoticed island of Cortu. The Blumite army of Lorraine was given over to Francia along with 200 chests of silver.

THE ALMORAVID EMIRATE OF ANDALUSIA

Istafa II, *Emir as Sevilla*

Trade Partners: Fulani, Aethiopia*, Mahdia, Saxon, Liguria-, Byzantion*, Islam*-

DIPLOMACY: Arguin(ea)

The Moors claim no knowledge of the arthrax ripple galleys.

Italy

Merca: 10mhi, 10mi, 5mg

THE KINGDOM OF LIGURIA

Nero, *King of Liguria*

Trade Partners: Ethiopia*, Mahidia, Saxonia, Andalus*, Pope, Taranto, Francia, Byzantine

DIPLOMACY: Tuscany(f), Oglio(f)

Paranoid Nero scoured his country in search of the Octopus. He found nothing but a few strands of kelp, some dried out starfish and a cowry until his ally found a hide out in Commachio. Polesine revolted.

THE ROMAN CATHOLIC CHURCH

John V, *Pope of Rome, Vicar of Christ, God's Chancellor Upon This Earth*

Trade Partners: Liguria, Spoleto

DIPLOMACY: Umbria(nt), Cecina(f), Chiana(f), Pontino(f)

The Papacy continued to build up a land empire and then tell kings what to do. The influence of the Papacy in Europe thus waned when the new Pope John V was crowned. Low rainfall has resulted in a famine. Mass starvation occurred in the cities. Livorno, Siena, Pisa and Arezzo all lost their gold point value.

THE LOOBBARD DUCHY OF SPOLETO

Jacapo the Wolf, *Lagobard Doge of Spoleto*

Trade Partners: Pope, Tarantum

DIPLOMACY: none

Jacapo the Wolf then stopped his activities and allowed the Papal agents to take Umbria and Chiana.

THE EXARCHATE OF TARANTUM

Septim Drymitinos, *Despot of Taranto*

Trade Partners: Liguria, Spoleto, Byzantion

DIPLOMACY: none

The southern Italian were even more standoffish than ever before.

Eastern Europe

Merca: 20mc, 10mi

THE NORDIK KINGDOM OF THAERY

Magnus, *King of the Danes, Fighter of Robots*

Trade Partners: Saxonia, Francia, Poland

DIPLOMACY: Cornwall(n)

While not doing anything especially important, a real papal gold shipment arrived at the palace in København. The departure of Cornwall disrupted international trade.

THE KINGDOM OF FRANCIA

Ingstrom, *Panarch of Francia*

Trade Partners: Mahidia-, Saxon, Liguria, Theary, Poland, Bakonai, Byzantion*, Islam*

DIPLOMACY: Carinthia(a), Champagne(f)

While receiving a repayment from the Saxons, the Frankon sent aid to Poland and Bakonai. Diplomats sent to Old Milano were countered by the embassies of Liguria. The war of words and promises became a draw.

THE MARGRAVATE OF POLSKA

Volazarn II, *Markgraf of Poland*

Trade Value: 7 Partners: Saxony*, Theary, Francia, Bakon, Novgorod, Kiev

DIPLOMACY: Kassubia(f)

King Volazarn expected an attack by Caldreigurn Pauli. Pauli disappointed Volazarn once again.

THE KINGDOM OF BAKONAI

Snoak, *King of the Bakons*

Trade Partners: Francia, Poland, Byzantion

DIPLOMACY: Goryn(ea), Croatia(fa)

To prevent the ire of the scared superstitious folk and the Church, Snoak's horned son, Evillo, was put in a seminary to be taught good Christian ethics.

THE PRINCIPALITY OF NOVGOROD

Ivano the Unwashed, *Chieftain of Novgorod*

Trade Partners: Polska, Bolgar

DIPLOMACY: Yaroslav(a)

The Novgorod army moved to Polotsk and awaited a possible counter attack. Rurik died to enable Ivano to become a very important guy.

THE GRAND RUS OF KIEV

Konstantin, *Grand Prince of Kiev*

Trade Partners: Byzantine

DIPLOMACY: none

Konstantin felt isolated in the world and fell into a blue funk. Caldreigurn Pauli got real angry at him and attacked. Konstantin and Rodya Melvin with their 39,000 soldiers repulsed Pauli's 21,000 man coup attempt. Pauli was wounded and Konstantin counter attacked. The survivors were all killed and Caldreigurn Pauli was executed. Strangely enough, no one attacked and the three isolated territories: Lithuania, Masuria and Prussia did not rebel.

THE VOLGA BOLGARS

The Yltvar Rashid v.1.0, *Emir of Great Bolgar*

Trade Partners: Novgorod

DIPLOMACY: none

Yozap of Khazar died under mysterious circumstances in Taman. His son Yabadabadingdong swore to uphold the alliance with Great Bolgar. In Seversk, Rashid had to stand battle with a black robed man named Testicles and a host of 25,000 long bearded horsemen collectively called the Testosterones. Rashid's excellent combat rating called the engagement as his 19,000 cavalry gained a victory over these madmen. They retreated back to Pereaslavl.

ASIA

The Middle East

Merca: 10mhc, 10mc, 10mhi, 10mi, 5ms, 5mg

THE NIKEPHORIAN EMPIRE OF BYZANTION

Nicephorus V, *Eastern Roman Emperor, Basileus of Constantinople*

Trade Partners: Aethiopia*, Mahidia-, Saxon*, Almoravid-, Liguria, Taranto, Francia-, Bakon, Kiev, Islam, Parthia

DIPLOMACY: Georgia(a), Paphlagonia(nt)

Cash support was sent to the Spoleto Kingdom and the Primate. The Primate pulled their bishop who was given an army by the Emperor as a parting gift. The forces of Islam had chased the Pontus people so they were resettled in Paphlagonia (which was unpopulated at this time).

THE PRIMATE OF CHRISTIAN ORTHODOXY

Melvin Most Holy, *Patriarch of Constantinopolis, Lord of the Apes*

DIPLOMACY: no effect

Melvin did not cherish the idea of Muslims converting Euro-Pagans so he sent his bishop to Russia to deal with them. Most Holy went to Palestine and watch Islam's brutal armies destroy the Emirate of Jerusalem.

THE DARAL ISLAM - THE ORTUQID REGENCY

Al Mustaziz, *Kalifat Rasul Allah, Commander of the Faithful*

Sul al Ortuq, *Vizier of the Court*

Trade Partners: Sakalava*, Ethiopia*, Mahidia, Almoravid*-, Francia-, Byzantine, Jerusalem, Parthia, Ghur-, Kaunaj*, Chalukya-

DIPLOMACY: Jordan(a), Aleppo(f)

Over 80,000 men crushed the Palestine Emirate and thus incorporated that land into the Caliphate. Another Ortuqid army went to Pontus and threw out the Eastern Orthodox inhabitants settling Sunni folk there in their place. Aleppo became cultivated again.

THE EMIRATE OF JERUSALEM

Melvin Ahmad poured some lantern fuel all over his besieged palace. A Christian Orthodox priest was present to interpret the Seven Seals. And as Islam's armies started throwing tear gas into the compound, fire broke out. 'You will not take my guns, my children nor my 43 wives' laughed Melvin as he and his ninety fanatical followers went up in smoke.

THE SHAHDOM OF PARTHIA

Dari XI, *Shah of Parthia, Emir of Merv, Archon of Bactria*

Trade Partners: Ethiopia*, Byzantine, Islam, Ghur

DIPLOMACY: Khovar(nt), Daylam(a), Arran(fa)

In his chamber of green lights, Dari directed the plans of his country. He looked out towards the plains and wondered what the nomads are along. The Parthians elected Melvin of Yamama to become the faction leader of Islam. The Caliph in Baghdad was not pleased.

THE GHORID SULTANATE OF AFGHANISTAN

Tughril, *Sultan of Afghans*

Trade Partners: Islam*, Parthia, Kaunaj

DIPLOMACY: no effect

Tughril sent a leader to Ghebet Gharib but he revolted.

India

Merca: 10mwe, 10mhc, 10mc, 10mi, 5ms

THE KHIRGIZ HORDE

Bisapala

DIPLOMACY: none

The Khirgiz and Oghuz hordes broke from their home of over eight years to loot and plunder. Kuru, Sursuti, Chitor, Vatsa, Jihjhoti and Jaunpur were looted and Tirhut was conquered. The city of Kalanjara in Jihjhoti which had no walls, was not sacked.

THE OGHUZ HORDE

Gotoshama

DIPLOMACY: none

The Oghuz screened the Khirgiz and stomped on any who got in the way. In Chitor an army of 18,000 was flattened.

THE PRATIHARA EMPIRE OF KAUNAJ

Pratihara Wanagupta, *Emperor of Kaunaj*

Trade Partners: Islam-, Ghur, Rastrakuta, Tibet, Pagan

DIPLOMACY: Jats(c)

Wanagupta, not a good king, declared a major bureaucrat to be the Imperial Heir rather his own son! Why Nagavijaha is not even a Pratihara. But most the attention was focused on the hordes who rampage the territory. Their adventure had caused the rebellions of Bihar, Chitor, Jihjhoti and Vatsa. The Kamarupa aily lost his entire army. Kuru and Jaunpur are no longer intensely cultivated. Sind was restored to 3 GPv and Antizani was made the new capital.

THE CHALUKYA MANDALAM

Pulakesin III, *The Great Muta, King of the South*

Trade Partners: Sakalava, Ethiopia*, Islam*, Rastrakuta, Pagan, Java, Chekiang

DIPLOMACY: Vengi(a), Gujarat(a)

The Chalukya sent gold treasure to the beleaguered Kaunaji. In exchange Kaunaj sent some of their preserved harvest surplus. The new royal prince was married to the daughter of Nils of Vengi which helped restore Vengi to the Mandalam.

THE RASTRAKUTA EMPIRE

Rastrakuta Kunara, *Emperor of Manyaktheta*

Trade Partners: Kaunaj, Chalukya, Pagan-

DIPLOMACY: Pundra(nt)

The soon to be new Raj, Kunara, stopped by Pundra. Pundra was no fan of Rastrakuta having recently been attacked and degraded in front of him.

THE JADE KINGDOM OF TIBET

Shan Kabu, *2nd Dalai Lama*

Trade Partners: Kaunaj, Pagan, Vietnam

DIPLOMACY: none

The Lamas kept themselves secluded in their isolation. No bizarre thoughts of taking over other Buddhist sects ever entered their minds. Not in meditation at least.

South-East Asia

Merca: 5mwe, 5mc, 10mhi, 20mi, 5mg

THE KINGDOM OF PAGAN

Monson III, *King of Pagan, Maharaja Myanmar*

Trade Partners: Kaunaj, Chalukya, Rastrakuta*, Tibet, Java-, Vietnam, Chekiang*

DIPLOMACY: none

Aid was sent to the Kaunaj and Rastrakuta who are on the frontline against the horse barbarians. Land patrols along the frontier reported no trouble.

THE AQUARIUM OF JAVA

Eelimsutra, *King of the Spice Islands*

Trade Partners: Chalukya, Pagan*, Vietnam*, Chekiang

DIPLOMACY: Sabah(f), Medan(a)

The Javanese were protective of their strategic passages. So there was Eelimsutra in the Malacca Strait posting 'no fishing' signs when a courier told him his father's gills had turned green. From Medan, the suddenly new king could not reach every thing. But only Bali revolted.

China, land of Death!

Merces: 5mehc, 5mec, 10mehi, 10mei, 5meg

THE DAI VIET GUO

Pang Chien, *Wang Dai Viet*

Trade Partners: Tibet, Pagan, Java-, Chekiang, Taichud-, Amago*

DIPLOMACY: Hainan(ea), Chiennan(a), Sunn(f)

As predicted when Giap Quai died, a dynastic failure occurred. This was precipitated as Pang Chien finally got to become the King of the Viets. Only Preikuk and Yunnan rebelled and the claim on Hmong lost. The light catastrophe soured the heart of Giap Shen, long a fixture of the Chekiang Dragon's Court. The circle is now complete as Uncle Darth would oft say: The Pangs are the undisputed rulers of the Southern Kingdom.

In Mison, there was a new port city called Hué.

THE HIDDEN DRAGON OF CHEKIANG

Quan Chiu, *Celestial King of Chekiang*

Trade Partners: Chalukya, Pagan-, Java, Vietnam, Taichud, Amago*

DIPLOMACY: Lichou(nt), Szechwan(ea)

The Emperor took his mighty army out for more military exercises. They went north-west to Hupei, but they did not stop. The training was over, it was time for war. It was decreed by the Dragon that the excesses of Di Zhong's rule can no longer be ignored; they must be brought low before their oppressive armies overrun the tranquil south.

Lichou was cowed by the in transit Chekiang forces. Their numbers exceeded 120,000 men and they were all elite. Quan Chiu immediately moved to secure the passes between Chingling and Shensi before actually taking Chingling itself. This ensured that any reaction would meet in the mountains, a terrain the Dragon himself chose. About 70,000 men, mostly cavalry regiments responded to the invasion. Another 1500 infantry attacked the Chekiang in the rear; they were pests. The Di Zhong were missing the First Cavalry Regiment as Ping Ra had been wounded by a killer. Still they almost dislodged the Chekiang from the mountain passes and chased them out of Chekiang from the mountain passes and chased them out of Chingling but Quan Chiu prevailed. The reaction was entirely mauled and their leaders fled the scene. It was thereafter an easy affair to reduce Karatur afterwards.

THE DI ZHONG GUO

Ping Fumanra, *Emperor of the Middle Kingdom*

Trade Partners: Taichud

DIPLOMACY: Chinghu(nt)

The Di Zhong had expected a gold shipment from the Chekiang not an invasion. Because Ping Ra was too sick, only Di Mei and Lau Chi combined their forces to wedge the Hidden Dragon out of their hiding spots in the Qinling Range. It was too tall a job. It was hopeless. The Capital Karatur fell on the 24th day of September 1237. 17 days later, the Oriot Horde, all 112,500 of them attacked the Pei-Huang/Ordos Great Wall section. Ping Ra and his men on the Great Wall section. Ping Ra and his men on the Great Wall repulsed them but the lost the entire Cavalry Regiment to do so. They attacked again the Spring of the following year and this time overflowed over the Great Wall. Ping Ra died of the rare Hoof Stomp disease.

His son Fumanra was in Chinghu. All was precarious when the government had collapsed, but now a Emperor died. Only long isolated Koguryo rebelled. The Oriot panned into Shensi and forced Di Mei and Lau Chi into Kansu. The two generals at the new redoubt of Sum formed an independent Kingdom of Hai and took for themselves Kansu, Tsingfeng and Wu Hai. Everything else remained in Fumanra's hands (That is Kweichou, Tungchuan, Chengdu, Chinghu, Tangchou and Honan) though the empire is scattered and non-contiguous. The Di Zhong Emperor dreads the future.

THE TARGET KINGDOM OF HSI

Lau Chi, *Buckshot Bait*

Trade Partners: Tumed, Taichud

DIPLOMACY: none

Lau Chi gained the loyalty of the old general Di Mei. This new kingdom is at the mercy of hordes.

THE KWON OF TUMED

Kwon Ji, *Emperor of Sia Tumed*

Trade Partners: Hsi

DIPLOMACY: almost

Sia Feng went to Yen and picked a fight with the Taichud army there. He had 58,500 cavalry against 32,000. But he died in battle. So in his place arose the next dynasty of Tumed, the Kwon. The attempt to enslave Ordos failed. A very bad harvest has starved a few farmers in the Tumed realm.

THE TAICHUD KHANATE

Za Haoxin, *Khan of the Taichud*

Trade Partners: Vietnam*, Chekiang, Zhong, Hsi, Amago-

DIPLOMACY: none

Zao Haoxin himself was targeted for death and was badly wounded. General Teo was not reinforced when the Tumed attacked him just after he had forced tribute from Yen. They were bounced off but how long can Taichud withstand the attacks? Teo then attacked Bao Ding and was totally wiped out. Yen then rebelled when they heard about that debacle. A heavy loan was taken out to finance the new army mustered this turn.

THE ORIOI HORDE

Shinkel, *Khan of the Orioi*

Trade Partners: none

DIPLOMACY: Shensi(hm), Pei Huang(f)

The Orioi sauntered over to Ordos and watched the Pei Huang frontier not letting the Tumed's bungling distract them. When they heard about the Qinling Range battle, they attacked, got bounced back, attacked again and won Pei Huang. Asia Pagan tribes settled in Pei Huang. Asia Pagan tribes settled in Pei Huang with Shinkel's permission. It proved to be an easier job attacked the field fort of Shensi, despite the excellent leadership defending them.

In the various storms conducted; Shinkel's son Dinkel fell off his horse and died. Dinkel had performed most of the tactics since the first attack on the Great Wall when Shinkel was injured. Not having to move any more and having gained Changan, the remaining Orioi tribe points settled Shensi. Almost every steppe under Orioi sway except Gaxun Nür, Langshan, Ordos, Chahar, Tumat and Wudan became neutral.

THE BURYAT HORDE

The Buryat encountered a superior numbered Kerait horde and fought them until the Kerait countered their pass. The Buryat had been reduced to only 24,500 at this time. The next horde they met, the Ongoruts destroyed the now puny Buryats. The Meltor, embarrassed by all these losses, traveled to Tatung and became a sage.

The Pacific Rim

Merces: 10mhi, 10mi, 10mg

THE AMAGO SHOGUNATE

Tenzo Tajizama, *77th Emperor of Nihon, Child of Amaterasu*

Amago Michiyama, *Boss of Shimane, Shogun of Japan*

Trade Partners: Vietnam-, Chekiang-, Taichud*

DIPLOMACY: Kagoshima(f), Kwanto(f)

Even as China fell into a deeper shade of anarchy, the Shogunate was orderly. More trade is desired if possible.

THE EMPIRE OF THE STORM

Rock That Swims, *Storm King, Emperor of the Middle Kingdom*

Trade Partners: none

DIPLOMACY: Tuvalu(f)

The Twilight Moon and Hammerhead with 210 galleys with 2500 extra men aboard sailed to Maori Te Ika a Maui. They attacked the forested land from the sea and defeated a poorly led but stubborn defense. The land was subjected to an enslavement which is not even close to being completed.

THE AKETTA IMPERIUM

Keti II, *Sorcerer-King of the Aketta, Servitor of the Dark Goddess, Spawn of Abomination*

Trade Partners: none

DIPLOMACY: none

The Dark One had a holiday.

The NEW WORLD

The Grand Massif

Merces: 10mi

MERCAIN

Duncan

Trade Partners: SAC, Hopewell

DIPLOMACY: Iroquois(fa)

Duncan returned to Malecite for the first time he carved out his empire. His son had some success with the resentful Iroquois.

THE SOUTHERN ALGONQUIN CONFEDERACY

Happequa

Trade Partners: Mercain

DIPLOMACY: Delaware(a), Mohawk(fa), Powhattan(t)

Happequa went merrily up to Mohawk making friends. The southern reaches got real uppity though. Naraskerue sacked a rebellious lieutenant in Pasquotank. The tribute gained in Cheraw was lost as was the claim to Monacan.

THE HOPEWELL CULTURE

Finger Row

Trade Partners: Mercain, Atakapa

DIPLOMACY: Miami(ea)

The chief toured his land a little bit, showing off. Miami was still hurting from being attacked a while back.

ATAKAPA

Foundakapas

Trade Partners: Hopewell

DIPLOMACY: Quapaw(a)

Foundakapas regained the allied status Quapaw once had.

The Rocky Sierra Cordillera

Merce: 15mi

MANITOWISH

Ainwatha

Trade Partners: none

DIPLOMACY: Comox(t)

Spending next turn's NFP, the Manitowish Head Chief built massive works projects all along the home territory. He toured his land as well to show off all the braves he has got. Many of them were retired to build lodges and pathways.

WYOMING

Four Pines

DIPLOMACY: none

To escape the wrath of the Absaroka, the Wyoming of Lemhi and Yellowstone picked up and left. All the semi-controlled nations rebelled but it didn't matter. Four Pines and Pine Nut led the migration into the Great Plains where buffalo roams and wild fires rule. The tall grasses and the prairie dogs were too hostile an environment to settle so the Wandering Wyoming nation congregated in Dakota and considered their next move.

ABSAROKA

When the Wyoming left Lemhi, Kill Pigeon didn't have much more to do. He retired and Absaroka became another neutral region.

CALIFORNIA

Sonoma

Trade Partners: none

DIPLOMACY: Esselin(t), Serrano(c)

The coastal Esselin tribe who repudiated the Old Chumash gladly joined Sonoma's new California order (As if there is order in California). Yolo has many children now. All of them are carbon based life forms.

POPOCELOTL KINGDOM

Xinago Who Did The Dirty Work

Trade Partners: none

DIPLOMACY: Macuzari(t)

Xinago went to Opata but discovered he hadn't enough troops to pacify. It was just as well.

OAXACA

Twelve Reeds, *ex Hand-maiden of Tzentel*

Trade Partners: Tzentel

DIPLOMACY: Nahuatl(t), Totonac(fa)

The Oaxaca discovered the rumors are true. There is a great sea to their south. Greater than the sea in the northeast.

TZENTAL KINGDOM

Hunac Chil

Trade Partners: Oaxaca

DIPLOMACY: none

The Tzentel no longer control Oaxaca.

The Great Rain Forests

Merce: 15mi

TAN ARAWAK

Harald III

DIPLOMACY: none

The island folk nodded off again.

PARAIBA

Parco

Trade Partners: none

DIPLOMACY: Shoco(c), Shucuru(a), Tobajara(a)

The Paraiba withdrew from Itacare expecting the Tupinamba would take it if they're still around.

TUPINAMBA

Tongue in Cheek

Trade Partners: none

DIPLOMACY: Shokleng(a), Patasho(f)

The Tupi expected more attacks but were spared this time. The warlike nature of Parana seems to have subsided.

VEILED SOCIETY OF PARANA

Boing

Trade Partners: none

DIPLOMACY: none

The Parana dropped their clubs.

MOCHE

Coxcomb

Trade Partners: Inca

DIPLOMACY: Chimu(fa), Wairajikira(a)

The Moche expanded Pachacamac.

INCA OF NEW ATAURA

Macco, *Jefe of the Junta*

Trade Partners: Moche

DIPLOMACY: Moquequa(t)

El Presidente demobilized some of his guards in the capital.

MAPUCHE

Imarai

Trade Partners: none

DIPLOMACY: none

Nothing happened.

ISI RANKS of Campaign 10 as of A.D. 1240

brackets around name indicate delinquent payment

Rk	Country	ISI	ITV	Player	Phone #
Empires					
1	Islam	164	24	David Salter	719-726-6032
2	Norman Saxonia	130	26	Bill Rakowski	410-483-9635
3	Nikephorion Empire	129	27	Kurt Fangmeier	602-326-8267
4	Chekiang Dragon	128	21	Bret Bruhn	503-623-8823
5	Mahidian Corsairs	107	23	Wilson Hsieh	617-864-9319
Kingdoms					
6	Kingdom of Liguria	98	17	Mike Kruger	602-326-8267
7	Chalucya Raj	95	16	Jim Frediani	707-942-5201
8	Kingdom of Aethiopia	94	11	Charles Hickok	717-599-5603
9	Pratihara Kaunaj	93	12	Robert Kohn	909-787-7781
10	Almoravid Andalus	87	16	Michael Work	412-441-6159
11	Parthia	86	11	Sean Padden	412-243-1929
12	Francia	86	10	Ed Allen	213-666-8702
13	Java	81	19	Darin Byrne	602-431-8660
14	Vietnam	70	13	Warren Bruhn	916-961-8016
15	Fulani	67	9	John Bogan	516-598-1989
16	Nordik Thaezy	63	15	Miljenko Mervic	215-783-6187
17	Kingdom of Pagan	56	13	Chuck Monson	206-522-1779
18	Amago Shogunate	53	10	Dave Pettit	602-966-4727
19	Oghuz Horde	50	0	Toshi Sefton	602-834-7267
Duchies					
20	Kingdom of Poland	48	7	Dean Don Arumo	713-255-6331
21	RCC- The Pope	48	6	Mike McLaughlin	602-464-8895
22	Sakalava	45	6	Steve Cameron	215-352-3126
23	Daridord of Kwararafa	45	7	Rusty Wallace	713-441-8040
24	Taichud Horde	44	6	Ed Efsic	916-368-0625
25	Ghurid Sultanate	44	5	John Schmid	412-441-6159
26	Bantu Congo	43	5	Ted Kaminski	608-253-7671
27	Oriot Horde	40	3	Jeremy Shorr	214-231-8756
28	Tumed Cathay	40	2	Kyong Kwon	n/a
29	Kievan Rus	40	8	Masami Hamasu	n/a
30	Great Zimbabwe	37	5	Jack Wagner	619-252-1077
31	Di Zhong Guo	35	2	Chris Wayne	505-883-8727
32	Novgorod	32	5	Dennis Doubek	602-820-4314
33	Great Bolgar	30	4	James DeGon	209-529-1556
34	Khingiz Horde	30	0	Sean Byrne	602-431-8660
35	Moche	29	2	Sean Byrne	602-431-8660
36	Lombardic Spoleto	28	4	open	
37	Despot of Tarantum	27	4	James Bahnke	412-441-6159
38	Empire of the Storm	26	5	[Quien Liuang]	n/a
Counties					
39	Akecta Imperium	24	3	open	
40	Bakonite Kingdom	22	2	Scott Chatham	406-756-3422
41	Oaxaca	22	1	George Shrake	602-894-1384
42	Inca	22	1	Toshi Sefton	602-834-7267
43	Hsi Guo	19	3	open	
44	Tzentel of Maya	18	1	Tom Stemen	616-386-7629
45	California	18	2	Jim Frediani	707-942-5201
46	Paraiba	18	1	Mike Work	412-441-6159
47	Smoke Jaguars	17	2	Jim Noel	619-386-1925
48	Atakapa	17	1	John Schmid	412-441-6159
49	Primacy of Eastern Rome	16	0	Walter Baety	602-747-2320
50	Hopewell	16	2	[Jeff Martin]	619-255-2923
51	Mapuche	15	1	open	
52	Manitowish Chemakum	15	2	Ted Kaminski	608-253-7671
Tribes					
53	Mercain of Malecite	14	1	Daryl Kohlhoff	608-356-3279
54	Tupinamba	14	1	Terry Teelin	608-356-6837
55	Rastrakuta Empire	14	3	Charles McGovern	206-522-5298
56	Tibet, Land of Jade	14	2	open	
57	Lungwebungu	12	2	Allen Barton	n/a
58	SAC of Chowan	11	1	[John Bogan]	516-598-1989
59	Tanawak	9	0	open	
60	Parana	8	1	open	
61	Wyoming Wanderers	6	0	Charles Monson	206-522-1779