

Wanderer Games Presents:

LORDS OF THE EARTH

CAMPAIGN TEN

Turn #15

Industrial Stage Zero: The Medieval Era

1175 Anno Domini

Orders Due:

Friday, 10 April 1992

Announcements

Role Playing: Get involved with your country, guys. Make your nation an interesting place. Be creative! It make for a much more interesting write up if (for example) your Emperor Snorkel opens hairdresser salons atop mountains.

Maintaining Trade: You don't have to list the trade partners that you want to maintain trade with in your orders.

Urban Battles: As demonstrated this turn in the battles of Liege and Paris this turn, I have developed a system for battles *inside* cities. A defending city acts like 5 field forts per City GPV. These will act to resist an invading army, especially if supported by a leader and an army. Cavalry units are more liable to being killed than ground troopers in the city. Urban Battles will destroy half of a city's PWB. If an invader conquers the city through Urban Warfare then the city will lose 1 GPV. Though it may sound nasty, this may the last stand for a defender that has lost the city walls (or have no walls).

Internal Trade Fleet Income: On your order form, please add the income you get from internal fleet activity to the Inter-City Trade income.

A Quick Start Guide on How to Fill Out Your Army Movement Orders: This procedure was developed by Thomas Harlan after years of trial and error and I think is a clear and concise way to write down your leader actions.

1. Please write clearly.
2. List your movements in order. Army #1 first, then #2 on down. To understand what an Army # is look at your stat sheet. Your King is Army #1; your heir is #2; your first BL leader is #3, et cetera. (remember that when constructing new units which you wish to assign to your armies).
3. List both Army # and your leader stats with each block of movement orders.
4. List the starting contents of each army as well as the ending contents (as far as you can tell). Separate them using a slash (/) character.
5. If necessary add a short paragraph of explanation about whatever your army (or leader) is up to.

Example:

#1 KBB *Gaius Julius Caesar* 100i / 80i 20c
 From: **Massilia**
 Via: **Lugdunum (+20c), Helvetia**
 To: **Cenabum [A] (-20i)**
 Orders: **March north to crush the Gauls in Cenabum, picking up some cavalry in Lugdunum. Leave a garrison in Cenabum of 20i.**

Lords 10 Unit Conversion: Each point of cavalry and infantry (light or heavy) represents 500 fighting men. A merchant or galley point = 10 ships with 100 men aboard. A siege point = 500 specialists and requisite equipment. A field fort point = 5 forts manned by 100 men each. A wall point = 500 men manning lots of ramparts, towers, walls. An auxiliary point = approximately 50 small platform boats with 5 man crews. The guard unit = a thousand of your empire's meanest, most gnarly warriors.

Contacting the GM: write Lords X, c/o Thad Plate
5333 E. Thomas Rd. #215
Phoenix, AZ 85018
phone is (602) 952-8929

Turn Fees: \$3.00 per turn. add \$2.00 for phone orders.

Maps: regular sized (8 x 11), \$2.00. +\$1.00 delivery. For large sized maps(11 x 17) the price is double.

Color Map: Every turn I make a colored map of the world. These are on 8 x 11 sheets. They show exactly who controls what in the world at that turn and the regions are discernable. If you want a copy, the cost is \$3.00 per map. Since the regions of Italy are too small for the world map, I also make Italian color maps, these too are \$3.00.

Rules Used in Lords Ten: I am using the 1986 4th Edition Rulebook and the 1991 Version II Rules Supplement and Addenda v2.0. Rules that are unique to 10 are found in the Campaign Nine Rules Supplement v3.0 and the Lords Ten Supplement v.1. In case of conflicting information the the Nine & Ten Rules and the prevail over the others and the Version II prevail over the 4th Edition Rulebook.

Ordering the Rulebook: 4th Edition Rulebooks can be had through special order. Send \$10.00 payable to the Emperor of Wanderer Games:

Thomas Harlan
4858 East 2nd Street
Tucson, AZ 85711-1207.

Lord 9 & 10 rules supplements are entitled to all new players and to anyone else upon request.

AFRICA

West Africa

Mercs: Knights of Bornu L83 15c

THE REALM OF THE FLOWING SANDS (X)

The Sandy Realm could not defend itself against the obviously more-well-prepared-for-war Gaoti. King Kotakeayo was killed in Segu attempting to flee. Chazahud claimed all the king's titles including 'Lifeguard of Malibu' but the sorry dude was no better a lord than Kotakeayo. Golithuz II of Gambia restored total political autonomy. Niani and Khalem not wanting to side with a loser jumped off the bandwagon so they could help put the Flowing Sands out of business. Chazahud now with no kingdom to rule snuck his way to Accra to become an advisor to the Quantified Ones.

THE EMIRATE OF GAOTA (6.8C/B)

Kareem Abdul Habib, *Emir of Gao, All Pro Center*

Trade Partners: Kongo**

DIPLOMACY: Adwaghost(t), Hausa(t to Quantity)

With no reservations, the Gaoti ignored the rich lands of Quantity to secure their backyard. To this end, King Habib and the Songhay army marched west for the sparkling blue ocean. Even with cultivation, there were still plenty of swamps in Segu and that slowed the army down. After stomping muddy feet on the Sandy people, Segu had to pay protection. The same treatment was dished out to neutral Ghana (though the mud had flake off the feet by then). Habib successfully intimidated Adwaghost by threatening the salt trade. By then it was 1275 and my dice told me it was time for Habib to die. Kersil Copbat had a hard time separating Olga from Yatackko (former prince of Sands) and when he did, Olga would not stop wailing. He sought her father the Rat Chief of Adawara to return her. When he did:

"What's the matter? Didn't Yatackko like her?"

"uh, Yes, but you wanted her, back...?"

"I did not! I feared her and her husband's safety in the face of the terrible Gaoti invasion. I don't want her here. Go away."

So now Copbat has to wander the desert stuck with a slobbering, spoiled princess.

THE EMPIRE OF QUANTITY (0.8C \ 2.6C \ 1.6C \ 1.25/N)

Goonoor, *Tyrant of Quantity*

Trade Partners: none

DIPLOMACY: none

Bug attacked into Daza and isolated the Tchadic lands. Bug also grabbed Nupe out from under Goonoor, isolating the home coastal lands from the Hausaland districts. The Sokoro attempted to raid Kanem but were scratched out badly. Togo, Kreda, Salamat, Batha and Faya rebelled. The Quantified Empire has been divided into four parts. The government has begun to unravel.

THE INVINCIBLE BUG OF KWARARAFI (1.7B/G)

Bug, *Chief of Kwararafou, Darklord*

Trade Partners: Congo

DIPLOMACY: Nupe(nt), Igbo(fa), Ikego(f)

"I, Bug, reject Islam and all its trappings. We further declare Goonoor a hoer and his wife a stinker. Toshala, on the other hand, is a real swell guy and is cordially invited to the victory party after we finish stuffing Goonoor for the feast."

You won't believe some of the outrageous things Bug did this turn. He shook up Daza for protection money. He slicked up relations in Nupe real good. That Bug just keeps getting bigger. It's probably those fiber pills.

THE BANTU KINGS OF KONGO (2.8B/G)

Toshala, *King of Ba-Congo*

Trade Partners: Songhai-- , Bug

DIPLOMACY: Douala(ea), Cuango(ea)

The Ba King declared Nambu tributary and collected two more of these by force, Etosha and Uige. Toshala's glad Bug's not at war with him.

East Africa

Mercs: none

THE NATION OF CISKEI (0.7B/G)

Ina'xa, *Chief of the Nguni*

Trade Partners: none

DIPLOMACY: Transkei(c), Cape(t)

Ina'xa discovered that there are indeed people along the coastways in both directions. The webbed finger folk are not too far away.

THE GREAT ZIMBABWE (2.1B/VG)

Big Burr Grog, *Zimbabwe King*

Trade Partners: not in these parts

DIPLOMACY: now's the time to buy

Big Burr Grog stood by and watched the Sakalavans look for fried chicken.

THE SAKALAVANS (2.8B/VG)

Punda Punda, *Little Caesar of Madagascar*

Trade Partners: more melted curds! big bitter crustings! and a tastier goat!

DIPLOMACY: Sofala(c), Bassa(nt), Nyasa(a), Kihwa(ea), Ruvuma(t)

Unlike those slugs in the hinterlands, Punda Once Again advertised in the green pages (basically banana tree leaves).

"It gets results. I started getting calls almost immediately of people asking for more Oryx Bran Pizza. My assistant, Ongo Ongo, attracted new clients by adding the color red to his shield."

Lots of unwary souls were quite impressed at the stylistic impression of a crimson bird treading upon a dead warthog. They signed on even though the ticket prices were too high.

THE SULTANATE OF MOMBASSA (X)

Harun al Muad died so he won't be in Sakaleva's way. Isn't he nice?

THE KINGDOM OF LUNGWEBUNGU (2.1B/N)

Gilakan, *King of the Drummers*

Trade Partners: Ethiopia

DIPLOMACY: Kefa(a), Gamo-Gofa(fa)

King Kangila, being a good drummer, died of spontaneous human combustion after drinking too much cobra venom at a wild party. Gilakan hopes to achieve the artistic success of his father with a banjo. Trade began with the Monotheists of the rocky plateau.

THE ZAGWE KINGDOM OF AETHIOPIA (8.0C/N)

Gobbu Zagwe, *King of Aethiopia*

Trade Partners: Lungwebungu, Israel, Islam-- , Kaunaj--

DIPLOMACY: Thebes(f), Sennar(f)

Gobbu, Zagwe man, was easy going and peaceful. But down in the basement his chemists are working over time for some unknown project.

North Africa

Mercs: Muhammad's League LA7 5i, 5hi, 2c, 2hc in Cairo

THE COPTOS KINGDOM OF Y'ISRAEL (10.2C/VG)

Yoga Barre, *Grizzly of Judah, Smarter than the Average Rastamon*

Trade Partners: Aethiopia, Mahdia*, Liguria*, Byzantion-- , Islam

DIPLOMACY: Crete(ea)...that's right, Crete, you know, that bull...

The Lion of Zion, he build bigger cities. Jerusalem, yeahmon, that town be bigger. Aqaba, that place got more huts in it now. Hey, old Scubi died after 54 years, that's 324 in dog years. They buried him in the pet cemetery.

THE EMIRATE OF MAHDIA (8.8C/G)

Uthman al Hajji, *Emir of al Mahgrab*

Trade Partners: Israel-- , Saxon, Andalus, Liguria, Byzantion-- , Islam--

DIPLOMACY: Algeria(f), Baerics(f), Oujda(f), Kabiliya(f)

The newest Barbary port, Algiers, was formed out of pure energy in Algeria. Pirates and corsairs now have a new safe harbor to mess around in. Young Husayn was too young to travel in a dangerous world. The legion of six-foot-telepathic-cockroaches are screwing about in the dark yet again.

EUROPE

Western Europe

Mercs: More Knights Who Say 'Nyeh', L84 10hc, 10c at Orleans

THE GAIDHEALTACHD NA EIRE (2.4B/G)

Vercin ui Niall, *High King of the Emerald Islands, Lorde of Magryn Keepe*

Trade Partners: none

DIPLOMACY: Mercia(t)

King Vercin chose to resist those Saxon mongrels when the Duke's War spread to the emerald islands. Even as Saxon knights skipped their way across Britain, Vercin was preparing for his sneaky, canny plan. In August of 1173, Cardinal Bishop Gregory, a papal legate working for the Saxons, was patrolling the Irish Sea with 130 galleys when from out of the fog appeared 70 cargo ships, 20 galleys, all carrying 11,500 barbarians. The Irish raiders grappled with the Saxon ships and started wailing upon the galley rowers. 50 Saxon ships were rendered useless and the other 50 were captured by the Celts, before the good bishop decided it was a good time to flee. He ported in Cornwall and visited the local chapels, wearing green so he wouldn't get pinched. Lothian, neutral Lancaster, Northumbria and Mercia were taken by the dusky Saxon knights. Of these, Mercia was revisited by the High King. Mercia cheered them and threw shamrocks at the Irish liberators. The county pledged their half pences to Magwyn Keepe. Lord Vercin and his 4500 archers, 2500 lancers and 4500 mace-wielding cavalry stopped by Sussex itself to fill up with unleaded. He was immediately contested by Edgar of Kent with 5000 horse macemen and 1000 jousting knights. They had all rode like hell from Lothian just to protect the homeland from being sullied. Too late, the Irish had already messed up the nicely manicured lawns and were now whipping themselves up into some kind of frenzy. To Edgar's dismay the Irish were twice as tough as his own allotment and were trounced. Edgar was hurt but managed to slip away to hide within London's wafer thin walls. Endless waves of maddened Celts pushed down the cardboard defenses and swarmed into London itself. Edgar died and his dead body was thrown into the Thames. Once the Irish got their grubby hands on London, they sacked it so they could buy more ale.

THE NORMAN KINGDOM OF SAXONIA (18.8C/VG)

Robert the Great, *King of the Saxons and of the Normans*

Trade Partners: Mahidia, Andalus, Theary*, Francia, Russia-- , Byzantion--

DIPLOMACY: Poitou(a)

Charles of Flanders with one of the greatest armies on the continent was wounded by an archer and had to sit the entire turn out. The Danes, however, didn't seem to miss him. King Robert moved to Neustria (Neustria pretty much corresponds to Northern France, or the France controlled by Saxonia) and took command of the Poitou encampment. He was angered when he heard that he was outbid substantially by the Flemish for the Knights who Say 'Nyeh'. he moved anyway to Brittany and joined with the Bretenage and forced tribute from Maine, sweeping aside the Nyeh Knights on the way. In England, a Saxon army got Mercia, Northumbria, Lancaster and Lothian to pay tribute. King Robert then entered Ile de France intending to collect some tribute there too. The Bretenage withdrew their forces muttering something about "not wanting to fight anymore". Robert found the Flemish defenders hiding in Paris itself so the Great King went into town to root these devils out. And so *Lords of the Earth's* very first Urban Battle was fought. Lemarc of Maine had rallied the Parisians (an unruly mob, originally descended from Celtic stock) to resist the invaders. They threw rocks, sticks, bricks, dead cats, old shoes and shit on King Robert's shiny armored army. The cavalry were especially vulnerable in urban settings and were easily picked off mostly by drunken labourers. Robert held firm and gained control of Paris when Lemarc was killed in a sword duel in a nobleman's garden. This spared Paris from really being harrowed. The Duke - remember the Duke? He's the guy with the black hat - regained control of Languedoc and it was up to Richard the Norman to drive him out. Richard was outflanked right from the start and suffered a total, humiliating loss in battle. He fled back to Armagnac and attended seminars on self motivation to regain his net positive ego feedback. Edgar was having his way in Britain until he heard the Irish were trashing Sussex but he got creamed. The loss and sack of London was catastrophic, the government was crippled. Lothian, Lancaster, Northumbria and Cornwall revolted. The London based shipping moved to Gotham under Danish escort.

THE SLAMMED DUCHY OF FLANDERS (3.6C/G)

Micheal Baldwin, *Dux Flanderum, Most Misunderstood Man in Europe*

Trade Partners: Mahidia-- , Byzantion--

DIPLOMACY: Brittany(ea to Saxony)

The Flemish tried to make a comeback but in many theatres were hamstrung and incapable of defense. Furthermore, they didn't have the cash that they thought they could get away with. The Flemish armies were also scattered all over the map and so it was easy to pick them off one by one. In April of 1171, Rinaldo of Lyonais after being entertained by the Swedish Bikini Team revolted from Flanders and attacked the Duke ("Things can't get much better than this"). But Rinaldo's 29,000 knights were no match to the Dukes

combined arms of 25,500. Rinaldo was killed (he died happy) and the Duke was wounded. Lyonnais had to be pacified. Michael now waited for the Graf of Swabia to cross the Alps from Italy and carry out his will on the Riviera. Reinhart arrived in July 1173 and soon after tributized Languedoc and reduced Sète. There was an abortive raid on Catalonia that occurred right before the Saxons arrival. Richard the Norman with Saxon troops were beaten by Reinhart's Italians and so Flanders, at least in the south, was able to hold its own. In the north things just weren't cool. Maine and France were conquered and the ally from Maine died. Brabant, Holland and Friesland capitulated to the Nordiks. Hesse fell to the Francians.

THE ALMORAVID EMIRATE OF ANDALUSIA (10.0C/G)

Azim, *Emir as Sevilla*

Trade Partners: Mahdia, Saxon, Liguria-, Byzantion*

DIPLOMACY: Merrakesh(a), Talavera(a)

The Almoravids suffered a governmental shake-up when Abu Nurab died. Beg al Buney proclaimed himself an Emir but became irrelevant when Salamanca and Leon revolted. Stimpf Alun and the Cap'n of Toledo held the land together for their new ruler, Azim

Italy

Mercs: none

THE ROMAN CATHOLIC CHURCH (1.8C/VB)

Urban III, *Pope of Rome, Vicar of Christ, God's Chancellor Upon This Earth*

Trade Partners: none

DIPLOMACY: Amiata(h), Orcia(h), Cecina(h), Pisa(c), Marche(h), Chiana(h)

The Pope hiked through central Italy and angered many important (soon to be excommunicated) people. He returned to Rome and issued this statement:

"To the people of Europe: As of the day of Christ's Mass in the Year of Our Lord one thousand one hundred seventy five, I invoke, in Jesus' name, the Pax Vatica. Let no man raise his sword against one of the fold of the Holy Mother Church, else he and all who follow him be damned to eternal torment. People, I say to you: Follow your liege, and his vision, as you follow thine own right eye. But keep thyself righteous. If any man's vision leads you against the Will of God Almighty, heed the words of our saviour, Jesus Christ: "...And if thy right eye offends thee, pluck it out, and cast it from thee, for it is profitable for thee that one of thy members should perish, and not that thy whole body should be cast into hell." [Mat. 5:29]. Rejoice, brethren, for peace be with us. Praise God, and fear Him. Bask in the warmth of his love. Amen."

A Papal Edict was handed down calling for peace on Christmas Day 1175. Usury was outlawed again. The selling of indulgences was proscribed. During this time tithes were not levied but the faithful still donated to the collection bowl anyway. A new monastery was built in Cimini.

THE KINGDOM OF LIGURIA (10.4C/VG)

Berengar, *King of Liguria*

Trade Partners: Mahdia, Israel-, Saxon, Andalus*, Taranto, Francia, Russia(2.8b)-

DIPLOMACY: Langhe(nt), Tortona(nt), Emeliano(nt), Polesine(c)

The Ligurians milled about looking for new friends. A Ligurian envoy arrived in Catania and found the region to be solidly in Mahdia's control.

THE REPUBLIC OF FLORENCE (3.0C/VB)

Devide di Nervi, *Urban Manager of Firenze*

Trade Partners: none

DIPLOMACY: Romagna(nt), Lucca(f), Pistoia(f), Chiana(ea)

Devide got some trade concessions from Bologna even with Franken interference. Everyone's hungry still.

THE DUCHY OF SPOLETO (3.2C/B)

Cino de Sica, *Lagobard Doge of Spoleto*

Trade Partners: none

DIPLOMACY: Tronto(nt), Marche(t), Sabini(c), Molise(nt), Matese(c)

The Spoleti Lombards canvassed the neighborhood. The Sabini did not believe Cino de Sica could build them a city.

THE EXARCHATE OF TARANTUM (2.0C/N)

Alexander Drymitinos, *Despot of Taranto*

Trade Partners: Liguria

DIPLOMACY: Apulia(a)

Cyril the Despot died. The new exarch is Alexander the Despot.

Eastern Europe

Mercs: none

THE NORDIK KINGDOM OF THAERY (7.6C/G)

Christine, *Queen of the Danes*

Trade Partners: Francia, Poland, Russia-

DIPLOMACY: Holland(t), Uppland(fa)

Lord Anders took command of the King's Levy in Flanders and started a land grab of the Netherlands. IN 1172, he gained tribute from Brabant by defeating the Flemish resistance inside the city of Liege. This urban battle caused Liege to be reduced by one gold point value. Holland, tired of war, simply pledged their taxes when Anders arrived. An army consisting of Uppland and Norwegian allies exacted tribute from Saxony and Friesland. Harald Magnus died in 1175 and was succeeded by his daughter, Christine. They call Christine the "Ice Queen".

THE KINGDOM OF FRANCIA (3.6C/VB)

Wolfgang von Hinstaat, *König den Östfrankreich*

Trade Partners: Liguria, Thaery, Poland, Hungary, Byzantion*

DIPLOMACY: Nordgau(f), Meissen(ea), Slovenia(nt), Carinthia(ea), Austria(t)

Prince Timon realized there was no chance the Hessians would give up their friendly status with Flanders without a fight. So the Frankenprinz bloodied their noses and exacted some spending cash from them. Then on Christmas Day 1175, a Polack army crossed the Bohmewald Mountains and wintered on the fringes of Nordgau. Timon's army arrived there to prevent these bullies from doing anything injurious to the Frankenreich. Alsace was tributized too.

THE POLACK KINGDOM (3.5B/N)

Boleslav III, *King of Poland, Still The Cleanest King in Town*

Trade Partners: Thaery, Francia, Hungary, Russia

DIPLOMACY: Bochnia(a), Bialoweza(n)

It took five years (because of the \$\$\$!) @ slowness of the heavy infantry for the Poles to gather all their armies and cross the Polack-Franken boundary just in time for the @#%!! Pope's deadline. Kassubia was abandoned. The Bialowezans went home when their leader died. Göttand and Saarema were cast adrift because they are puny, pitiful \$@##!&* islands, not worth the expense of keeping.

THE MAGYAR KINGDOM OF UNGARN (0.6N/NA)

Zsolt, *King of Ungarn*

Trade Partners: Francia, Poland, Byzantine

DIPLOMACY: Danube Bulgars(a)

Gregor abdicated in favor of Zsolt of the Morpal thulai. Zsolt reorganized Alföld, Banat and Carpathia into a genuine horde block. 58,000 Magyar knights gathered around Zsolt in Alföld. He also gained the support of the Bakon tribe with their 7000 and the Bulgars of the Danube with their 10,000 men in Temesvar and Wallachia. He seemed to think Pannovia is a cul-de-sac and wants to return to the great steppes of the east.

THE KIEVAN RUS (5.6B/B)

David, *Grand Prince of Kiev*

Trade Partners: Saxonia**, Liguria (5.2)*, Thaery*, Poland

DIPLOMACY: Cherven(c), Lithuania(nt), Daugava(c), Galacia(c), Moldavia(aw)

David Draoviydo, Toivo Boyar and Prince Samsun of Pruss rode through forest, bog and prairie to increase the political power of Kiev. Toivo Boyar discovered that the Pechneg nomads of Moldavia are obnoxious and cruel. They killed the poor man and now want to attack Kiev.

THE VOLGA BOLGARS (2.4B/N)

Omar, *Emir of Great Bolgar*

Trade Partners: none

DIPLOMACY: Suvar(ea)

Bolgar the region has switched to cultivated. The Bulgars have been ignoring all trade offers even though it would help them out.

THE KINGDOM OF GEORGIA (0.7B/VG)

Cnatorad, *Iconic King of Georgia*,

Trade Partners: none

DIPLOMACY: Pontus(a), Crimea(t), Paphlagonia(ea)

Cnatorad's too sexy for his throne, too sexy for his crown, too sexy for his queen. He does his little dance on the catwalk. Yeah, the catwalk. He shakes his little tush on the catwalk.

ASIA

The Middle East

Mercs: none

THE NIKEPHORIAN EMPIRE OF BYZANTION (13.8C/N)

Nicophorus III, *Eastern Roman Emperor, Basileus of Constantinople*

Trade Partners: Israel*, Mahdia*, Saxon*, Flanders*, Almoravid-, Francia-, Hungary, Islam*

DIPLOMACY: Cyprus(ea), Rhodes(fa), Thessaly(a)

The Empire held the Turks at bay. Ilyria degraded to non-paying tributary.

THE SELJUK SULTANATE OF IZMID (0.6NVG)

Mahmud, *Sultan of the Seljuks of Izmid*

Trade Partners: none

DIPLOMACY: none

The Turks held themselves at bay.

THE DAR AL ISLAM - The Ortuqid Regency (14.0C/N)

Kasim ash Shari, *Kalifat Rasul Allah, Commander of the Faithful*

Hamad al Ortuq, *Vizier of the Court*

Trade Partners: Ethiopia*, Israel, Mahdia*, Byzantion-, Parthia, Kaunaj-, Chalukya-

DIPLOMACY: Palmyra(c), Edessa(fa), Arbiliq(fa), Khuzestan(a), Kuwait(ea)

Early in 532 A.H. (Al Hijra, the migration from Mecca to Medina, the marking of Muslim time), Hamad al Ortuq a prominent general staged a coup and with the help of his co-conspirators (the Emirs of Hahmar, Beera and Lurs, the Turkish palace guard, and at least one of the Caliph's harem girls) captured and jailed the Caliph in a lush, luxurious palace. Hamad with his own secretariat established the Ortuqid Regency. The entire umma seemed not to care at all over the sudden power shift except the Commander Harun al Rashid. But only Jibal was receptive to his cause, thus al Rashid was only able to take Hamadan and the land around it.

THE HARUNID EMIRATE OF HAMADAN (2.4C/B)

Harun al Rashid

Trade Partners: Parthia

DIPLOMACY: Jibal(hm)

Harun call for the return of the Caliph's real power. 'Tis sad, he's got this insecurity complex...

THE SHADOM OF PARTHIA (14.0C/B)

Afesus, *Shah of Parthia, Emir of Merv, Archon of Bactria*

Trade Partners: Islam, Hamadan, Ghur

DIPLOMACY: Uzbek(ea), Bactria(fa), Fars(nt), Zagroe(fa), Kuhistan(t)

Amyr Dail found a really nice girl in Merv. She was so good she caused the Sultan to have a heart attack. Afesus Shah was glad 'cause he gets to be boss.

THE SULTANATE OF GHUR (3.7B/B)

Mohammad of Ghur

Trade Partners: Parthia, Kaunaj

DIPLOMACY: Turan(t), Seistan(a), Badakshan(nt), Kashmir(nt)

The Ghorids gained recognition for what they were, mountain sheep herders. Someday, I don't know when, Afghanistan will be friendly to Ghor.

India

Mercs: none

THE PRATHARA EMPIRE OF KAUNAJ (18.4C/N)

Pratihara Gopala, *Emperor of Kaunaj*

Trade Partners: Ethiopia*, Islam*, Ghur, Chalukya*, Pagan*, Kambuja-

DIPLOMACY: Malwa(nt)

The Pratihara mopped up the Paranara remnants. Malwa and Jats were conquered. Malwa after being frightened was allowed to be non-paying tributary. Jats was placed under martial jurisdiction. Somanatha, Kotla and Bhagalpur after being watered every day grew.

THE PARANARA KINGDOM (X)

With Malwa, Jats and Kalinga conquered, the king missing, what was left of Paranara dissolved. Kosala, Dahala and Chela are now neutral.

THE CHALUKYA MANDALAM (16.0C/N)

Chandragupta, *The Great Muta, King of the South*

Trade Partners: Islam*, Kaunaj, Pagan, Kambuja*

DIPLOMACY: Vanga(a), Kwa(a), Gangas(t), Kamata(nt), Andhra(nt)

While the forces of Chuck greased some palms, toedying egos and all, Bobo got to take the entire army to Kalinga and executed an massive one sided victory against the locals there. Once Kalinga was tied up the city of Guntur was built to

port the Bay of Bengal. Chandagupta presided over his late father-king's funeral pyre.

THE KINGDOM OF TIBET (1.0B/B)

Dha Buddha, *1st Dalai Lama of Lhasa*

Trade Partners: Pagan

DIPLOMACY: Sikkim(nt)

The Holy Lama was noticed by the Burmese.

South-East Asia

Mercs: none

THE KINGDOM OF PAGAN (4.0C/N)

Timwa, *Queen of Pagan, Maharaja Myanmar*

Trade Partners: Kaunaj, Chalukya, Tibet, Kambuja,

DIPLOMACY: Samtata(c), Sagaing(t)

"The Exalted Daughter of the White Elephant welcomes trade with the Chaluykan Raj."

The Mistress of Rubber found a mate for her nephew in Sagaing to her own liking. General Kraw found a girl himself but he kept her for himself.

THE KAMBUJADESA (8.4C/B)

Suryavaman III, *Emperor of Kambujadesa, Monarch of the Emerald Throne*

Trade Partners: Kaunaj-, Chalukya-, Pagan, Java-, Vietnam

DIPLOMACY: Phan Rang(f), Taiwan(fa), Sri Lanka(ea)

In perhaps the most perfect move ever performed in Lords Ten, the Kambujadesa built a port city in Phan Rang facing the Mekong Sea. And in this most excellent of all actions, the city was named Saigon. Now the Cambodians are going to win this game. The God-Emperor celebrated by attending to the dirty business of producing an heir to the family fortune.

THE AQUARIUM OF JAVA (11.2C/VG)

Carpimsutra, *King of the Spice Islands, A Most Elusive Fish*

Trade Partners: Kambuja*, Vietnam*

DIPLOMACY: Bali(a), Moluccas(a)

"Dam it they built Saigon, now all is lost."

"Time to fold our chairs and go home."

"Yeah."

The Aquatic King held the nation together except for Kedah, Perak and Medan. Kedah was conquered by a boatful of hot headed Chinese. Perak and Medan rebelled.

China

Mercs: Ty Duk's Mariners L87 5i, 5g currently on assignment on Palawan

THE DAI VIET GUO (6.4C/N)

Giap Tui, *Wang Dai Viet*

Trade Partners: Kambuja, Java-, Chekiang, Zhong, Turned*, Nihon(8.3)**-,

DIPLOMACY: Laos(h)

"Hey look! Saigon's been built."

"Dum those wankers. Maybe it's not too late to take it and rename it Ho Chi Minh City."

An early 20th Century British Empire Colonel walked on the set.

"Stop it! Stop it! You're being too silly. Take off that propellor hat. And get rid of the fish!"

"All right, all right..."

Lord Tran Ha of the North Court was dozing under his beachside umbrella when a Saxon knight with a rubber chicken bludgeoned the poor bastard to death.

"Too Silly!"

"Sorry."

"Don't do it again."

"Yes sir."

His head was delivered to Laos to mollify them. The Laotians calmed down for they hadn't actually formulated a good battle plan with which to conquer all Vietnam. They know too well General Giap's reputation. And speaking of the General, King Ho Chi and his son Minh gave all their troops to General Giap of the South Court. Giap then killed all the Hos and their allies the Nutty Ho-Hos...

"Ahem!"

Uh, Giap became king himself and took the name Tui, the Pusher.

THE HIDDEN DRAGON OF CHEKIANG (10.0C \ 1.2C/B)

Quan Tsai, *Celestial King of Chekiang*

Trade Partners: Vietnam, Zhong, Turned, Japan-

DIPLOMACY: no effect

Emperor Tsai was the perfect bureaucrat and proved to be inspiring to that large imperial government China seems to be so fond of. A new city was built in Hunan facing the Xiang River. The river side port was called Zhuzhou. Generals Second Light and Reptile Head along with the Yu Shui Fiery Hawk jumped on some junks and war barges and took cruise in the tropical south. The jungles of

Kedah soon resounded with the din of spears clinking and scuffling. The pro-Javan forces didn't know what had hit them. Kedah and Tani were enrolled in the tribute system of the auspicious office of the Hidden Dragon.

THE EMPIRE OF WONTONG (12.6C/N)

Wu Yao, *Emperor of the Middle Kingdom, #1 Tyrant*

Trade Partners: Vietnam, Chekiang, Tumed

DIPLOMACY: Kweichou(t)

The Tyrants did some interesting stuff. The end result of all this was that Wontong's armies are much, much better than they used to be. Therefore places like Tungchuan are unable to resist the Tyrannical forces.

THE YU SHUI MEN

Li Chao, *Clan Leader of the Yu Shui*

DIPLOMACY: none

Available for hire: Fiery Hawk LB7, Dark Heaven L92. Fiery Hawk's service has enriched the subsidiary clan, the Red Castle Sect who must now deal with the Hell Clan.

THE TUMED ZU (7.5N/N)

Jai Fumon, *King of the Northlands, Khan of the Tumed*

Trade Partners: Vietnam-, Chekiang, Zhong, Japan,

DIPLOMACY: none

The Tumed dominion was quite the serene place. Not for long...

The Pacific Rim

Mercs: none

THE EMPIRE OF NIHON (10.4C/VG)

Tenno Antoku, *75th Emperor of Nihon, Child of Amaterasu*

Minamoto Tokumatsu, *Shogun of Japan*

Trade Partners: Vietnam(4.8c)--*, Chekiang*, Tumed

DIPLOMACY: Kwanto(a), Shimane(a), Mutsu(n), Toyama(f), Bandao(n), Yamaguchi(fa)

The Japanese were relatively quiet, no doubt influenced by their Tumed neighbors. When Toshiba died, there was some chaos out there. Hokkaido, Shikoku, Aichi, Anshan and Parhae jumped from the bucket. Suzuki Ujitogo, now angry at the newest Shogun Tokumatsu, tried to stage a rebellion but was killed by the loyalist ruler of Shimane. Ty Duk does not like being stationed in Palawan.

THE EMPIRE OF THE STORM (0.9S/N)

Nargun, *Storm King, Emperor of the Middle Kingdom*

Trade Partners: none

DIPLOMACY: none

The Storm parted for it was far flung. Tuamotu, Hawakiki, Tekutea, Tonga, Fiji and Vanuatu dropped out of sight.

THE KINGDOM OF THE MAORIS (0.9S/B)

Atuataane, *Ariki a-Maori*

Trade Partners: none

DIPLOMACY: Taranaki(a)

This time the Maori were really out of it.

THE TOOWOMBA DREAMTIME (1.2P/N)

Krokadundee, *Guardian of the Illusion*

Trade Partners: There are no other nations that exist

DIPLOMACY: all who are shall groove

The Aborigines danced because the ground is too hot.

ISI RANKS of Campaign 10 as of A.D. 1175

parentheses around name indicate delinquent payment

Rk	Country	ISI	ESI	Player	Phone #
Empires					
1	Chekiang Dragon	83	4	Bret Bruhn	503-623-8823
2	Won Tong	75	5	Fernando Bellizzi	Italy06-4246352
3	Pratihara Kaunaj	70	3	Robert Kohn	714-787-7781
4	Islam	68	2	David Salter	703-644-4618
5	Mahidian Emirate	67	6	Wilson Hsieh	617-864-9319*
6	Tumed Cathay	67	14	Gary Riviere	714-831-1760
7	Greeks in Parthia	62	12	Sean Padden	412-243-1929
8	Chalukya Raj	60	15	Gary Pogue	818-355-1386
Kingdoms					
9	Empire of Byzantium	56	7	Kurt Fangmeier	602-323-3274
10	Almoravid Andalus	53	9	Michael Work	412-441-6159
11	Coptos Y'Israel	49	8	Paul Wang	617-646-3932*
12	Kingdom of Ethiopia	48	13	(Charles Hickok)	717-599-5603
13	Norman Saxonia	47	1	Bill Rakowski	410-483-9635
14	Roman Catholic Pope	45	10	Rob Robbins	310-323-1378
15	Kambujadesa	44	19	Robert Hanson	908-722-1852
16	Kingdom of Java	44	16	Darin Byrne	602-431-8660
17	Empire of Nihon	42	17	(Ed Huefe)	505-256-1444
18	Nordik Thaery	40	23	Miljenko Mervic	215-783-6187
Duchies					
19	Kingdom of Liguria	38	11	Mike Gibson	213-370-2865
20	Vietnam	34	18	Warren Bruhn	n/a
21	Bantu Congo	34	27	Ted Kaminski	608-253-7671
22	Kievan Rus	32	22	Masami Hamasu	n/a
23	Kingdom of Poland	31	25	Dean Don Arumo	713-255-6331
24	Ungam Kingdom	31	43	Walter Baety	602-747-2320
25	Kingdom of Francia	29	21	Ed Allen	213-327-8125
26	Kingdom of Pagan	29	20	Chuck Monson	206-522-1779
27	Empire of Quantity	26	30	Donald King	n/a
28	Sakalava	25	28	Steve Cameron	215-352-3126
29	Florence	25	36	Paul Skiera	602-731-9269
30	Great Zimbabwe	23	31	Peri Craig	n/a
31	Ghurid Sultanate	23	32	John Schmid	412-441-6159
32	The Flanders Duke	22	24	(Tod St. Pe')	512-495-9039
Counties					
33	Emirate of Songhai	18	28	John Bogan	516-598-1989
34	Toowomba Dancers	16	37	open	
35	Lombardic Spoleto	15	33	Robert White	404-426-4041
36	Despot of Taranto	15	34	James Behnke	412-441-6159
37	Seljuk Turks	14	38	Dave Pettit	602-966-4727
38	Maori	12	46	open	
39	Goidhetic Eire	11	29	George Shrake	602-829-0289
40	The Power of Bug	11	39	Rusty Wallace	512-477-6765
41	Great Bolgar	10	40	open	
42	Empire of the Storm	9	41	Quien Liuang	n/a
43	Tibet, land of Lamas	9	35	Paul Litch	n/a
44	Lungwebungu	9	42	Stan Rydzewski	717-234-7665
45	Georgia	9	44	Rick Long	310-371-1794
46	Ciskei	9	45	open	